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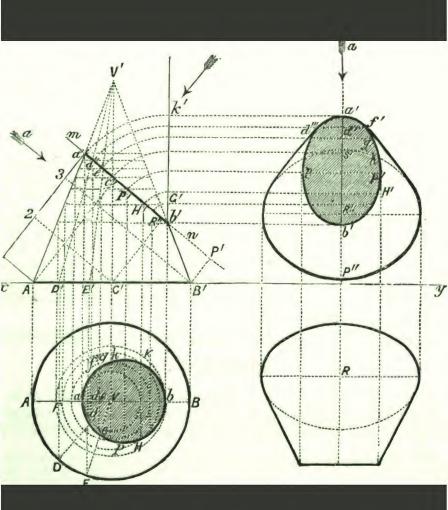
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A graduated course of problems in practical plane and solid ...

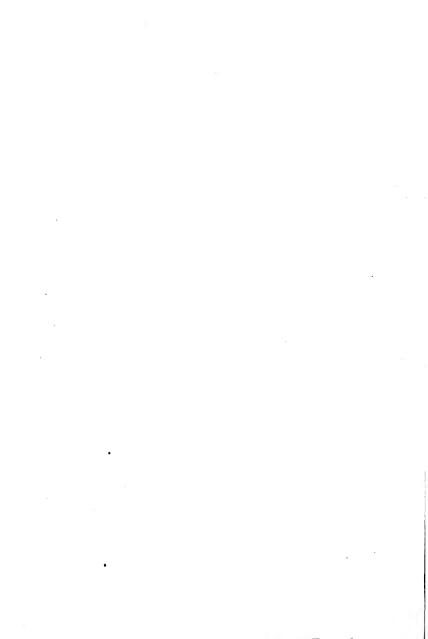
James Martin



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A GRADUATED COURSE

OF

PROBLEMS IN PRACTICAL PLANE AND SOLID GEOMETRY,

TOGETHER WITH

MISCELLANEOUS EXERCISES IN PRACTICAL PLANE AND SOLID GEOMETRY;

ETYMOLOGY OF GEOMETRICAL TERMS, &c. &c.

ΒY

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PREFACE.

THE present volume on Practical Geometry will be found to be suitable both for the Art-student and the Art-workman.

It falls into two distinct parts, viz., Plane and Solid.

It will be seen that though the problems in the *Plane* portion of the work are exceedingly numerous, they are classified in sections.

The *definitions* which precede the several sections, should be thoroughly mastered by the pupil before entering on the problems.

The *diagrams* are engraved with extreme care, and as is usual in works on Practical Geometry, *three* kinds of lines are used, viz., (1) *thin* lines, representing those which are given; (2) *dotted* lines, representing those used in the construction of the figure; and (3) *thick* lines, representing the solution of the problem.

Moreover, the two cardinal ideas, viz., what is given,

and what is to be done, are by a typographical expedient shown also in the enunciation.

Respecting the *solid* portion of the work, it will be found that the problems are carefully graduated, and are also arranged in sections.

In conformity with the usual practice, the base-line is always represented by the letters xy, and the *style* of lettering uniformly indicates whether a point, line, &c., is in space, in the vertical plane, or in the horizontal.

In order to make the geometrical terms used more instructive, a section on their derivation has been incorporated in the work.

Finally, in order to make the volume complete, it closes with an index of all the problems given in both parts.

JAMES MARTIN.

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INTRODUCTORY SECTION.

ON DRAWING INSTRUMENTS AND THE MANNER OF USING THEM, &c.

FOR drawing geometrical figures, the most essential instruments are the compasses and the ruler.

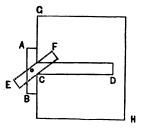
1. The Compasses.—These are of various kinds, e.g., we have (1) a pair of *dividers*, having two steel points. These are chiefly used for measuring distances. (2) A pair of *bow-pencil compasses*, having one of its legs furnished with a holder for a pencil. These are used for describing circles. (3) A pair of *bow-pen compasses*, having one of its legs furnished with a mathematical pen. These are used for describing circles in *ink*.

2. The Ruler.—These may be of any length, though for the most part they are either 6 inches or a foot. They should have a bevelled edge, and should be divided into inches. They are used for drawing straight lines.

In addition to the foregoing, the student will also require

3. The Drawing-Board.—[Its construction is so well known, that any description of it is unnecessary.]

4. The T Square.-This instrument consists of two straight



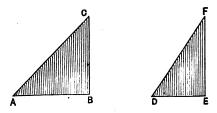
rulers fixed at right angles to each other, as shown in the foregoing diagram. It is used for drawing perpendicular and parallel lines,

the cross piece, stock, or hilt, AB, being made to slide along the edge of the drawing-board, all straight lines drawn along the edge of the blade, CD, will be parallel to one another.

NOTE 1. A shifting bevel piece, *EF*, with clamping screw, is sometimes attached to the hilt of the square, which enables us to draw parallel lines having any given inclination to the sides of the drawing-board or to the base line of the drawing.

NOTE 2. In the figure, GH represents a drawing-board.

5. The Set-Square.—This is a triangular piece of wood ABC, having the edge BC at right angles to AB. It forms a cheap and convenient instrument for drawing perpendicular or parallel lines



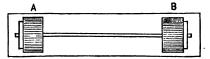
on paper. Set-squares are of two kinds, e.g., we have (1) the setsquare of 45° ; having a right-angle at B, and each of the angles at A and C 45° ; (2) the set-square of 60° having a right-angle at E, an angle of 60° at D, and hence an angle of 30° at F. (Euc. I. 32.)

6. The Parallel Ruler.—This is a very simple instrument for drawing parallel lines. It consists of two rulers fixed parallel to each other by means of two equal brass links which are fastened to



the rulers at equal distances by pivots. The edge, CD, of one ruler being placed along a straight line, a pencil mark drawn along the edge, AB, of the other ruler will trace a parallel straight line.

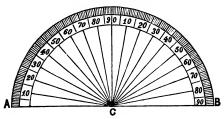
7. The Rolling Parallel Ruler.—This instrument consists of a



ruler, AB, generally divided into inches and tenths; near the

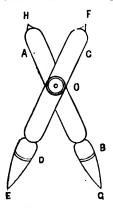
extremities are placed two rollers turning on an axis parallel to the edge AB, so that the ruler is capable of moving at right angles to the direction of the edge AB. By the aid of this instrument, any number of lines may be drawn parallel to a given line, and at any given distance from each other.

8. The Protractor.—This instrument is used for measuring angles, and for laying down angles on paper of any proposed magnitude. It consists of a brass semicircle, *ACB*, the circumference of which is divided into degrees. To lay down any proposed angle, say



60 degrees, draw a line along the edge, AB; place a mark coincident with the centre, C, and another mark coincident with 60° , as figured on the brass circle, then a line drawn on the paper between these two points will give two straight lines inclined to each other at an angle of 60° .

9. Proportional Compasses.—This instrument is used for reducing or enlarging a figure in any required proportion. It consists



of two brass legs, AB and CD, terminating at both ends with fine steel points, E, F, G, H. The legs turn on the pivot O, which may be adjusted so as to divide the length of the legs from point to point in any proportion. Now, whatever the opening of the compasses may be, the distances GE, and HF, between the points will be in the same proportion to each other as the lengths OG and OH, into which the legs are divided by the pivot. For example, if OG be double OH, then GE will be double HF, and the legs so divided would enable us to enlarge a figure to double its size, or to reduce it to half its size.

10. Diagonal Scale.

11. Scale of Chords.

NOTE. For a description of the last two instruments, see pages 182 and 183 respectively.

HINTS ON THE MANNER OF USING DRAWING INSTRUMENTS.

1. Pencils.—For drawing purposes, two of these at least are necessary, viz., the H pencil, and the HHH; one (HHH) for drawing *lines of construction*, the other (H) for the *result lines*. These should not have a needle point, but flattened like a chisel. Great care should be taken in sharpening a pencil, and when it gets short, it should be placed in a crayon-holder.

2. Compasses.—These should be always held by the head, otherwise should your fingers touch the sides, the radius might be altered. Great care should also be taken to keep the joints of the compasses *tight*. The extremities of the compasses should also be sharp-pointed, but the paper should be pierced as little as possible by the point which constitutes the centre of the circle. For the *bow-pencil compasses*, "engineers' pencils" are used.

3. T Square.—In making use of this instrument, keep to the same edge of the drawing-board, over the same drawing; otherwise the drawing will probably be inaccurate. Those T squares which have the hilt passing over the blade are in practice the most convenient. A T square should also be tested from time to time.

4. Set-Squares.—These are useful instruments for setting off angles of 45°, 60°, or 30° as required.

5. **Parallel Ruler.**—In using this instrument, it should be held tight, with two or more fingers of the left hand. As its action is imperfect, for drawings where great exactness is required, it would be better to make use of a set-square and a straight-edge.

GENERAL HINTS ON DRAWING.

THE figures should be first drawn with a black lead pencil. The lines should be as fine as possible, the india-rubber being used sparingly, before the drawing is inked in.

The drawing paper should of course be clean and smooth or hot pressed. Should it be greasy, add a little ox-gall to the ink.

Figures should be drawn on as large a scale as convenient, as the larger the scale, the more correct, generally speaking, is the solution.

Straight lines and arcs should always be drawn sufficiently long at first, as you cannot produce a line, or continue an arc, with such accuracy, if the pencil is taken off the paper, or the point of the compasses is removed from the centre. Both kinds of lines should be smooth, and of uniform thickness.

Lines should be drawn on the surface of the paper, and not indented into it.

When a line is to be drawn parallel to a *short* line, it is better first of all to produce the short line indefinitely both ways, and then proceed.

When several lines pass through one point, it is better to commence each line at the point which is common to them all.

In inking-in, it is better to take the curve lines before those which are straight.

Intersecting points are best determined when the lines or circles cut one another pependicularly. The point is not so well determined, when the lines or circles cut one another at very acute or very obtuse angles.

A COURSE OF PROBLEMS

IN

PRACTICAL PLANE GEOMETRY.

SECTION I.-LINES AND ANGLES.

DEFINITIONS.

1. A point denotes position only. It has no magnitude, hence the true mathematical point is merely the centre of the dot. Ex. A---



2. A line has length only, and no breadth, so that it merely indicates direction. Ex. AB—

<u>A</u>B

The ends of lines are points, and when lines cut each other they are said to *intersect*, and the point where they cross each other is called the *point of intersection*. Ex. A—



NOTE.—Lines are of two kinds—viz., straight or right lines, and curved lines.

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3. A straight line is the shortest distance between two points. A line is said to be *produced* when it is lengthened at either extremity. *Ex. BC*—

<u>A B C</u>

4. A curved line is nowhere straight. Ex. AB—



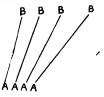
NOTE.—The direction of a straight line may be horizontal, vertical, or oblique.

5. A horizontal line, as its name implies, is *perfectly level*, like the natural horizon when seen from the midst of the ocean. Ex. AB-

6. A vertical line is perfectly upright, like a plumb-line. Ex. AB-



7. An oblique line is neither horizontal nor vertical. Ex. AB-



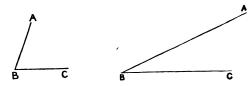
NOTE.—It follows that, while there can be but one horizontal line and one vertical, the number of oblique lines may be infinite.

8. **Parallel lines** are those which are throughout equally distant from each other, and which, therefore, if produced, can never meet. *Ex. AB* and *CD*—



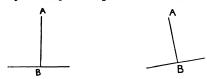
NOTE.—Parallel lines may be straight or curved.

9. An **angle** is the opening between two straight lines which meet in one point. Its magnitude depends on the *mutual inclination* of the two lines, and not on their lengths. *Ex. ABC*—



NOTE.—Angles are of three kinds—viz., the right angle, the obtuse angle, and the acute angle.

10. A **perpendicular**. A straight line is said to be perpendicular to another straight line when it stands on it in such a manner that the *adjacent angles* are *equal* to each other. Ex. AB-



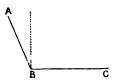
Note.—It follows that a perpendicular line is not necessarily a vertical line.

11. A right angle is the opening between two lines which are perpendicular to each other. Ex. ABC-



NOTE.—Because the right angle is *invariable* in magnitude, it is made the standard with which all other angles are compared.

12. An obtuse angle is greater than a right angle. Ex. ABC-



An acute angle is less than a right angle. Ex. ABC-



14. A circle is a figure contained by one curved line, which is called its circumference, and is such that every portion of it is equidistant from a certain point within it called its centre. Ex. A.



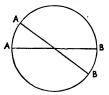
15. An arc is any portion of the circumference. Ex. AB-



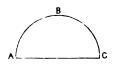
16. A radius (plural radii) is a straight line drawn from the centre to the circumference. Ex. AB-



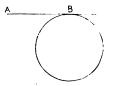
17. A diameter is a straight line drawn through the centre, and terminated at both extremities by the circumference. Ex. AB-



18. A semicircle is half a circle, and it is contained by a diameter and half the circumference. Ex. ABC-



19. A tangent is a straight line which meets a circle, and, being produced, does not cut it. Ex. AB. The point where it touches the circle is called the point of contact. Ex. B.

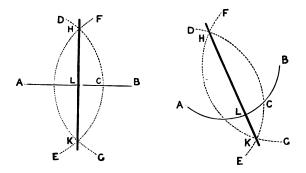


NOTE 1.—The circumference of every circle is supposed to be divided into 360 equal parts, called *degrees*, marked °. Hence, a semicircle will contain 180°; a quarter of a circle, or a *quadrant*, 90°; the sixth part, 60°, &c.

NOTE 2.—Angles at the centre of a circle are proportional to the arcs on which they stand. Hence, a quadrant will contain an angle of 90°, *i.e.*, a right angle. A degree is divided into 60 equal parts, called *minutes*, marked '; and each minute into 60 equal parts, called *seconds*, marked ". Thus, 44° 30′ 27″ reads—44 degrees, 30 minutes, 27 seconds.

Problem 1.

To bisect a given straight line AB, or a given arc AB; that is, to divide it into two equal parts.



- 1. From point A as centre, with any radius greater than half the line AB, describe the arc DE.
- 2. From point B as centre, with the same radius, describe the arc FG, intersecting the arc DE in H and K.
- 3. Draw the straight line HK, and the given straight line AB will be bisected in the point L.

NOTE 1.—HK is perpendicular to AB, and at right angles to it. NOTE 2.—The same method is to be followed in bisecting the given arc AB.

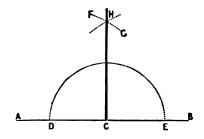
Problem 2.—(A.)

To draw a straight line **perpendicular** to a given straight line AB, from a given point in the line.

First. Let the given point C be at or near the **middle** of the line AB.

1. From point C as centre, with any convenient radius, describe a semicircle meeting AB in points D and E.

- 2. From point D as centre, with any radius, describe arc FG; and from E as centre, with the same radius, intersect the arc FG in the point H.
- 3. Draw the straight line HC, and it will be perpendicular the given straight line AB.

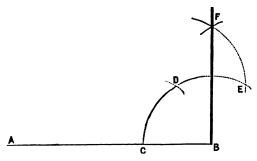


NOTE 1.—Because HC is perpendicular to AB, each of the angles ACH, BCH is a right angle.

NOTE 2.—In naming an angle, the *middle* letter should be at the angle.

(B.)

Secondly. Let the given point B be at or near one end of the line AB.



1. From point B as centre, with any convenient radius describe an arc CDE.

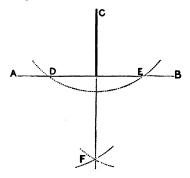
- 2. From point C, with the same radius, cut the arc in D; from D, with the same radius, describe an arc EF, cutting CDE in E; and from E, with the same radius, cut the arc EF in F.
- 3. Draw the line FB, and it will be perpendicular to, or at right angles to, the given straight line AB.

Problem 3.—(A.)

To draw a straight line **perpendicular** to a given straight line AB, from a given point outside it.

First. Let the given point C be opposite, or nearly opposite, the middle of the line AB.

1. From point C, with any sufficient radius, describe an arc cutting AB in D and E.

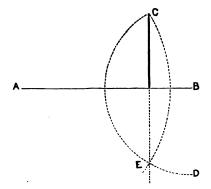


- 2. From points D and E as centres, with any radius, describe arcs cutting each other in the point F.
- 3. Draw the line CF, and it will be perpendicular to the given straight line AB.

(B.)

Secondly. Let the given point C be opposite, or nearly opposite, one end of the line AB.

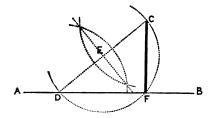
- 1. From point B as centre, with radius BC, describe arc CD.
- 2. From point A as centre, with radius AC, describe arc CE.



3. Draw the line CE, and it will be perpendicular to the given straight line AB.

Another Method.

1. Take any point D in the given line AB towards A. Join DC, and bisect it in E (**Pr. 1**).

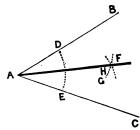


- 2. From E as centre, with ED as radius, describe an arc cutting AB in F.
- 3. Draw the line CF, and it will be perpendicular to the given straight line AB.

Problem 4.

To bisect a given angle BAC.

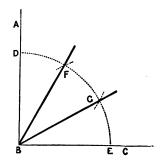
1. From point A as centre, with any radius, describe an arc DE.



- 2. From point D as centre, with any radius, describe the arc FG; and from point E as centre, with the same radius, intersect the arc FG in the point H.
- 3. Draw the straight line AH, and it will bisect the given angle BAC.

Problem 5.

To trisect a given right angle ABC, that is, to divide it into three equal angles.



1. From point B as centre, with any radius, describe an arc DE.

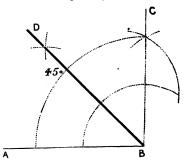
- 2. From centres D and E, with the same radius, cut arc DE in G and F.
- 3. Draw the straight lines BF and BG, and the given right angle ABC will be trisected, that is, divided into three equal angles.

NOTE.—It is only the *right* angle which (strictly speaking) can be *trisected* by a plane geometrical construction.

Problem 6.

To construct an angle of 45° at point B on a given line AB.

1. At point B, erect a perpendicular to AB (**Pr. 2**). ABC will then be a right angle, that is, an angle of 90°.



2. Bisect the right angle ABC (**Pr. 4**) by the line BD. Then DBA is the required angle.

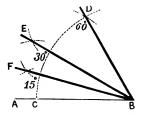
NOTE.—In the same manner, an angle of $22\frac{1}{2}^{\circ}$ may be constructed by bisecting the angle DBA.

Problem 7.

To construct an angle of 60° , 30° , or 15° at point B on a given line AB.

- 1. With centre *B*, and any radius, describe an arc cutting *AB* in *C*.
- 2. From centre C, with the same radius, cut the arc in D.
- 3. Draw the line DB. Then DBA is the required angle of 60.

- 4. Bisect the angle DBA by the line EB (**Pr. 4**.) Then EBA is the required angle of 30°.
- 5. Bisect the angle EBA by the line FB (**Pr. 4**). Then FBA is the required angle of 15°.



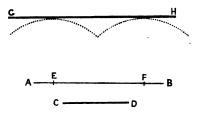
NOTE 1.—In the same manner, an angle of $7\frac{1}{2}^{\circ}$ may be constructed by bisecting the angle *FBA*.

NOTE 2.—The radius of a circle is one-sixth of its circumference. It is on this principle that the angle DBA is 60°.

NOTE 3.—By means of this problem, we might construct other angles. Thus, if DBA be trisected by drawing lines to B, we obtain an angle of 20°. Bisect that, and we obtain an angle of 10°. Again, if angle FBC be trisected, by drawing lines to B, we might obtain an angle of 5°.

Problem 8.

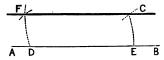
To draw a line **parallel** to a given line AB, at a given **distance** from it, as CD.



- 1. Take any two points, E and F in the line AB, and with E and F as centres, and radius CD, describe arcs above the line.
- 2. Draw the line GH tangential to, or touching the arcs. Then the line GH will be parallel to the given line AB, and at the given distance CD from it.

Problem 9.

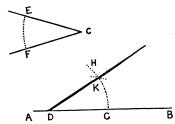
To draw a line **parallel** to a given line AB, through a given point C.



- 1. Take any point D in the given line AB towards A as centre; and from D, with radius DC, describe an arc cutting AB in E.
- 2. From C as centre, with the same radius, describe an arc DF, and make arc DF equal to arc CE.
- 3. Draw the line FC, and it will be parallel to the given line AB.

Problem 10.

From a given point D, in the line AB, to make an angle equal to the given angle C.

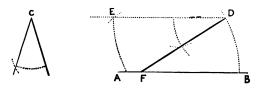


- 1. From point C as centre, with any convenient radius, describe an arc EF.
- 2. From point D, with the same radius, describe the arc GH.
- 3. From point G, and the distance EF, cut off GK equal to EF.
- 4. Draw the line DK, and the angle KDB will be equal to the given angle C.

Problem 11.

To draw a line from a given point D, outside a given line AB, making with the given line, an angle equal to a given angle C.

1. From the point D draw a line DE parallel to AB (**Pr. 9**).

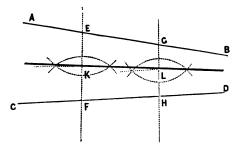


- 2. At the point D make an angle EDF equal to the angle C (**Pr. 10**).
- 3. Produce DF to meet AB in F. Then the angle DFB will be equal to the angle EDF, which is equal to the given angle C (constr.)

NOTE.—We know from Euclid I. 29, that "if a straight line fall upon two parallel straight lines, it makes the alternate angles equal to one another," hence angle EDF is equal to angle DFB.

Problem 12.

To bisect the angle made by any two given converging lines AB and CD, when the angular point is inaccessible.



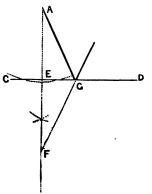
1. Draw any two parallel lines EF and GH, across AB and CD (**Pr. 8**).



- 2. Bisect *EF* and *GH* in the points *K* and *L* respectively (**Pr. 1**).
- 3. Draw a line through K and L, the points of bisection. This line, if produced, will bisect the angle made by the produced given lines AB, CD.

Problem 13.

To draw straight lines from any two given points A and B, outside a given straight line CD, so as to make equal angles with the given line CD.



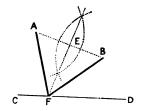
- 1. From A, let fall a perpendicular AE on CD (**Pr. 3**), and produce it *indefinitely* towards F.
- 2. Make EF equal to AE, and join BF, cutting CD in G.
- 3. Draw the line AG. Then the angles AGC and BGD are equal, and AG and BG are the required lines.

Problem 14.

To draw straight lines from any two given points A and B outside a given straight line CD, and to meet CD, so that they may be equal in length.

1. Draw the straight line AB, and bisect it in E (**Pr. 1**).

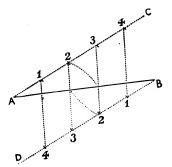
2. Produce the bisecting line to meet CD in F.



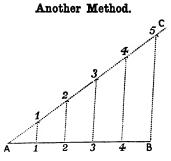
3. Join AF and BF, which will be the two required lines.

Problem 15.

To divide a given line AB into any number of equal parts (say in this case five).



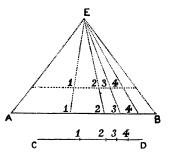
- 1. Draw a line AC at any angle with AB, and draw BD, making the angle ABD equal to the angle at A (**Pr. 10**).
- 2. Commencing at A, mark off on AC the number of points, less one, that AB is to be divided into, *i.e.*, set off four equal parts of any length, as 1, 2, 3, 4.
- 3. From B, mark off on BD the same number of equal parts, as 1, 2, 3, 4.
- 4. Join 1 4, 2 3, 3 2, &c., and the given line AB will be divided into five equal parts.



- 1. Draw a line AC of any length, and making any angle with AB.
- 2. From A mark off any five spaces on AC.
- 3. From the end of the last equal space, draw a line to B, as 5B.
- 4. From the remaining points of division between A and 5, draw lines to AB, but parallel to 5B, as 4 4, 3 3, &c., then the given straight line AB will be divided into five equal parts.

Problem 16.

To divide any line AB proportionally to a given divided line CD.



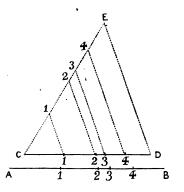
1. Draw a line similarly divided to CD, parallel to AB, and at any distance from it (**Pr. 8**).



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- 2. From A and B, draw AE and BE through the ends of this line to meet in E.
- Draw lines from E, through the points of division, 1, 2, 3, 4, cutting AB in 1, 2, 3, 4, then AB is divided proportionally to the given divided line CD.

Another Method.



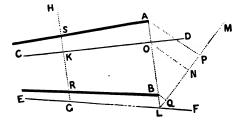
- 1. Draw CE equal to AB, and at any angle with CD, and join ED.
- 2. Draw 4 4, 3 3, &c., parallel to ED.
- 3. Transfer the divisions on the line CE to the given line AB, and then the divisions on the given line AB will bear the same proportion to each other that the divisions on CE bear to each other.

Problem 17.

To draw lines from any two given points A and B, which shall go to the same point to which any two given lines CD and EF converge, when the point of convergence is inaccessible.

- From A, through B, draw AL. From any point G in the line EF, draw GH of unlimited length, parallel to AL (Pr. 9), cutting CD in K.
- 2. From L, draw LM of unlimited length, and at any angle.

3. Mark off LN equal to GK. Join ON, and from A and B, draw AP, BQ parallel to ON (**Pr. 9**). The divisions L, Q, N, P, are proportional to the divisions L, B, O, A (**Pr. 16**).



4. Make GR equal to LQ, and KS equal to NP. Then the divisions from G to S are in the same proportion as the divisions from L to A. Hence, if we draw the lines AS, BR, they will converge to the same point as the given lines CD, EF.

SECTION II.—TRIANGLES.

DEFINITIONS.

(Hitherto we have treated only of LINES and ANGLES.)

- 1. "A figure is that which is inclosed by one or more boundaries" (Euc. I. Def. 14).
- 2. "Rectilineal figures are those which are contained by straight lines" (Euc. I. Def. 20).

NOTE.—"Two straight lines cannot inclose a space" (Euc. I. Ax. 10). Hence the triangle is the most simple of all rectilineal figures.

3. A triangle is a figure which is bounded by three straight lines. Ex. ABC---



NOTE 1.—It is therefore called a trilateral, or three-sided figure.

NOTE 2. As every rectilineal figure contains as many angles as sides, it is often named from its angles or corners. Hence the term triangle.

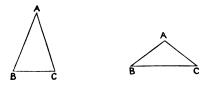
NOTE 3.—Triangles are of six kinds. Three of these are named from the comparative lengths of their sides, and three from the sizes of their angles.

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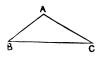
4. An equilateral triangle is that which has three equal sides. Ex. ABC---



5. An isosceles triangle is that which has only two sides equal. Ex. ABC---

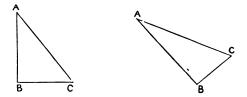


6. A scalene triangle is that which has three unequal sides. Ex. ABC-



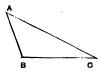
NOTE.—The above terms have reference to the sides of the triangle.

7. A right-angled triangle is that which has a right angle. Ex. ABC—



NOTE.—The side which is opposite the right angle (AC) is called the *hypotenuse*. The other sides are called the *base*, and *perpendicular*, irrespective of the position of the figure.

8. An obtuse-angled triangle is that which has one of its angles an obtuse angle. Ex. ABC--



9. An acute-angled triangle is that which has three acute angles. Ex. ABC—



NOTE.—The above terms have reference to the angles of the triangle.

10. The **vertex** (plural vertices) of a triangle is its highest angle. Ex. A—



Note.-It is also called the apex, or the vertical angle.

11. The base of a triangle is generally its lowest side. Ex. AB-



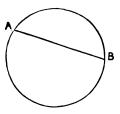
Note.—Both in an isosceles triangle and in a right-angled triangle, the position of the base is changed.



12. The **altitude** of a triangle is its perpendicular height, *i.e.*, the length of a perpendicular drawn from the vertex to the base, or to the base produced. Ex. AB—

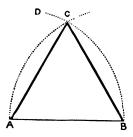


- 13. The **perimeter** of a figure is its whole boundary. Thus, if one side of an equilateral triangle be 5, its perimeter is 15.
- 14. A chord is any straight line drawn across a circle, provided that it does not pass through the centre. Ex. AB-



Problem 18.

To construct an equilateral triangle on a given base AB.



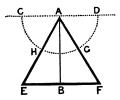
1. From centre A, with radius AB, describe an arc BD.

- 2. From centre B, with the same radius, cut the arc in C.
- 3. Join AC and BC. Then ABC is the required equilateral triangle.

NOTE.—The three straight lines are all equal, since they are radii of equal arcs.

Problem 19.

To construct an equilateral triangle having a given height AB—



- 1. From the extremities of the line AB, draw CAD and EBF perpendicular to it (**Pr. 2**).
- 2. From A as centre with any radius, describe a semicircle cutting CAD in C and D.
- 3. From C and D with the same radius, cut the semicircle in G and H.
- 4. From A draw lines through H and G, meeting EF in E and F. Then AEF is the equilateral triangle required.

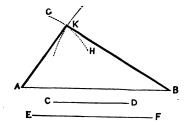
NOTE.—The radius of a circle can be marked off six times round its circumference, hence the arc HG is 60°. Moreover, the three angles of a triangle, added together, are equal to two right angles, or 180° (Euc. I. 32). Hence, the angle HAB being 30°, and ABE 90°, the angle AEB is 60°.

Problem 20.

To construct a triangle, the three sides AB, CD, and EF being given.

- 1. With centre A, and radius CD, describe arc GH.
- 2. With centre B, and radius EF, describe an arc cutting GH in K.

3. Draw the straight lines AK, BK, then KAB is the triangle required.

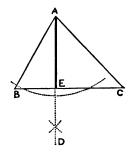


NOTE.—"The greater side of every triangle is opposite to the greater angle" (Euc. L, 18). Hence angle AKB is greater than the angle KAB.

Problem 21.

To find the altitude of a given triangle ABC.

- 1. From point A, let fall the perpendicular AD (**Pr. 3**).
- 2. Line AE is the required altitude of the given triangle ABC.

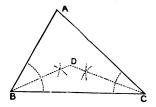


NOTE.—If the line AE does not fall on the base, the base must be *produced*, and then we can obtain the altitude of the triangle as above.

Problem 22.

To find the centre of a given triangle ABC.

- 1. Bisect any two of its angles, say, the angles at B and C (**Pr. 4**).
- 2. Produce the bisecting lines, and let them meet in D. Then D is the centre of the given triangle ABC.

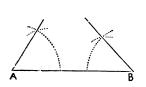


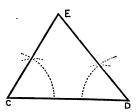
NOTE. —Perpendiculars drawn from D to the three sides of the triangle are equal in length. They would thus become the *radii* of a circle which might be inscribed within the triangle (Euc. IV. 4.)

Problem 23.

To construct a triangle, its base AB and the angles at the base A and B being given.

1. Draw line CD equal to AB.



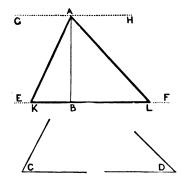


- 2. Make angle C equal to angle A, and angle D equal to angle B (**Pr. 10**).
- 3. Produce the sides until they meet in E. Then CED is the required triangle.

Problem 24.

To construct a triangle, the altitude AB, and the two angles at the base, C and D, being given.

- Through the point B, draw EF perpendicular to AB (Pr. 2); also through A, draw GH perpendicular to AB.
- From point A draw AK, making the angle AKB equal to angle C, by first making angle GAK equal to C (Pr. 10).



3. In the same manner, make angle ALB equal to D. Then AKL is the required triangle.

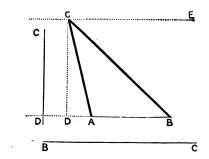
NOTE.— The angles GAK, AKB, are called *alternate* angles, and when a straight line falls upon two parallel straight lines, it makes the alternate angles equal to each other (Euc. I. 29).

Problem 25.

To construct a triangle, having its base AB, its altitude CD, and one side BC given.

1. Draw a line CE parallel to AB, at a distance from it equal to the altitude CD (**Pr. 8**).

2. From B, as centre, with radius BC, cut CE in the point C.

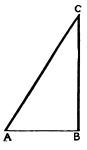


8. Join CB, CA. Then ABC is the required triangle, and CD drawn from C perpendicular to the base AB produced (**Pr. 3**) is the altitude.

Problem 26.

To construct a triangle on a given base AB, having angles of 60°, 30°, and 90°.

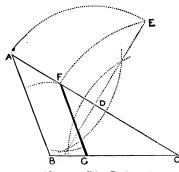
1. At B, construct a right angle, that is, raise a perpendicular (Pr. 2).



2. At A, make an angle of 60° (**Pr. 7**), and continue the line, until it meets the perpendicular erected at B, in the point C. Then ABC is the required triangle.

Problem 27.

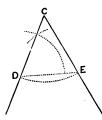
To bisect any given triangle ABC by a line drawn parallel to one of its sides AB.

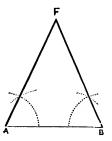


- 1. Bisect one side as AC in D (**Pr. 1**), produce the bisecting line towards E, and make DE equal to DA or DC.
- 2. From C, with radius CE, describe an arc meeting AC in F.
- 3. From F, draw a line FG parallel to AB (**Pr. 9**), and meeting BC in G. Then the given triangle ABC will be bisected by the line FG.

Problem 28.

To construct an isosceles triangle on a given base AB, and having a given vertical angle C.

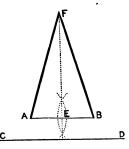




1. From the angular point C as centre, and with any radius, cut the sides of the angle in D and E, and join DE.

- 2. At points A and B, make angles equal to the angles at D and E respectively (**Pr. 10**).
- 3. Produce the lines forming the angles to meet in F, and FAB will be the required isosceles triangle.
 - Problem 29.

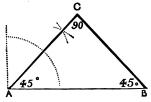
To construct an isosceles triangle having its base AB and its altitude CD given.



- 1. Bisect the base AB in E (**Pr. 1**), and from the point of bisection, E, mark off the given altitude CD on the line in the point F.
- 2. Join FA and FB. Then FAB is the required isosceles triangle.

Problem 30.

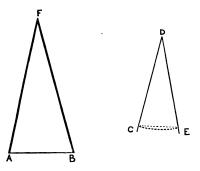
To construct an isosceles triangle on a given base AB, having a vertical angle of 90° .



- 1. At point A, make a right angle (**Pr.** 2), bisect it (**Pr.** 6), thereby making BAC equal to 45°.
- 2. At point B, make an angle ABC equal to angle BAC (**Pr. 10**). Then ABC will be the isosceles triangle required, and having its vertical angle ACB of 90°.

Problem 31.

To construct an isosceles triangle on a given base AB, its vertical angle containing a given required number of degrees (say in this case $22\frac{1}{2}^{\circ}$).



1. Construct an angle CDE containing the required number of degrees, viz. $22\frac{1}{2}$ (**Pr. 6**), and draw a chord to the arc CE.

At points A and B in the given line AB, construct angles equal to that at C or E (**Pr. 10**).

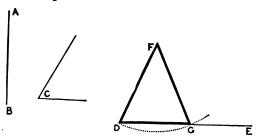
3. Produce the lines completing the angles from A and B until they meet in F. Then FAB is the required isosceles triangle.

Problem 32.

To construct an isosceles triangle, one of the equal sides AB, and one of the equal angles C, being given.

1. Draw DE of unlimited length.

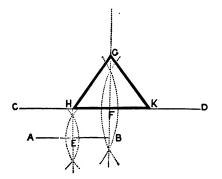
2. Make angle *EDF* equal to angle *C* (**Pr. 10**), and make *DF* equal to *AB*.



- 3. With centre F, and radius FD, describe arc DG.
- 4. Join FG, and FDG is the required isosceles triangle, having its two sides FD, FG equal to the given line AB, and its two angles D, G, equal to the given angle C.

Problem 33.

To construct an isosceles triangle, having its base AB and its perimeter CD given.



1. Bisect AB and CD in the points E and $F(\mathbf{Pr. 1})$, and produce the bisecting line through F indefinitely towards G.

- 2. From F, with radius half AB, that is, AE, cut the line CD in points H and K.
- 3. From H, with radius HC, cut HG in the point G.
- 4. Join GH, GK. Then GHK is the isosceles triangle.

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Section III.

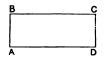
QUADRILATERAL FIGURES.

DEFINITIONS.

1. A quadrilateral figure is one which is bounded by four straight lines. Ex. ABCD-



2. A parallelogram is a quadrilateral, of which the opposite sides are parallel and equal. Ex. ABCD-



NOTE.—Quadrilaterals fall into six classes, four of which are parallelograms—viz., the square, the rectangle, the rhombus, and the rhomboid.

3. A square is a parallelogram which has all its sides equal, and all its angles right angles. *Ex. ABCD*.

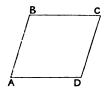


4. A rectangle is a parallelogram which has only its opposite sides equal, but all its angles right angles. Ex. ABCD—



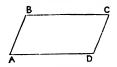
NOTE. - This kind of parallelogram is also termed an oblong.

5. A **rhombus** is a parallelogram which has all its sides equal, but its angles are not right angles. Ex. ABCD—



NOTE .--- In each case its opposite angles are equal to each other.

6. A rhomboid is a parallelogram which has only its opposite sides equal, but its angles are not right angles. Ex. ABCD-



Note 1.—As in the preceding figure, its opposite angles are equal to each other.

. Note 2.—The remaining classes of quadrilaterals are the trapezium and the trapezoid.

7. A trapezium is a quadrilateral which has none of its sides parallel. Ex. ABCD-



8. A trapezoid is a quadrilateral which has only two of its sides parallel. Ex. ABCD-



NOTE 1.-Some of its sides and angles may be equal.

NOTE 2.—All quadrilateral figures are also called quadrangles, as they have also four angles.

9. A **diagonal** of a quadrilateral is a straight line which joins any two of its opposite angles. *Ex. AB*—



10. A diameter is a straight line drawn through its centre parallel to two of its sides. Ex. AB-

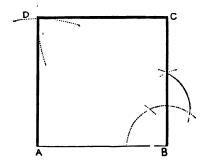


Problem 34.

To construct a square on a given base AB-

- 1. At B in the given line AB erect a perpendicular BC equal to AB (**Pr. 2**).
- 2. From the point A, with radius AB, describe an arc above A.

3. From C, with the same radius, cut the arc in D.

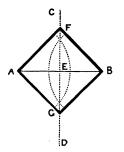


4. Join AD and CD. Then ABCD is the square required.

Problem 35.

To construct a square, the diagonal AB being given.

1. Bisect AB by the perpendicular CD (Pr. 1).

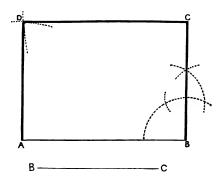


- 2. Cut off EF, and EG, equal to EA or EB.
- 3. Join AF, FB, BG, GA. Then AFBG is the square required, having the given diagonal AB.

Problem 36.

To construct a rectangle, the lengths of two of the sides AB and BC being given.

1. From the point B in the given line AB, erect BC perpendicular to AB (**Pr. 2**), and equal to the given line BC.



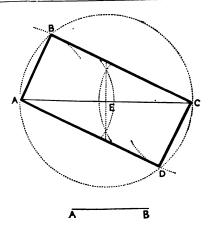
- 2. From A, with radius BC, describe an arc above A.
- 3. From C, with radius AB, cut the arc in the point D.
- 4. Join AD and CD. Then ABCD is the required rectangle.

Problem 37.

To construct a rectangle, one side AB and its diagonal AC being given.

- 1. Bisect the diagonal AC in E (**Pr.** 1), and from E as centre, with the radius EA or EC, describe a circle.
- 2. From A and C as centres, with the given line AB as radius, describe arcs B and D.
- 3. Join AB, BC, CD, and DA. Then ABCD is the rectangle required.

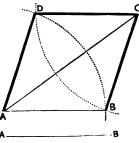




NOTE.—Angle ABC is a right angle, and the lines drawn from A and C to any point in the arc of the semicircle would form a right angle (Euc. III., 31).

Problem 38.

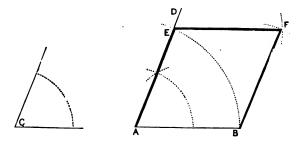
To construct a rhombus, its side AB and one diagonal AC being given.



- 1. With centres A and C, and radius AB, describe arcs cutting at D and B.
- 2. Join AD, DC, CB, and BA. Then ADCB is the rhombus required.

Problem 39.

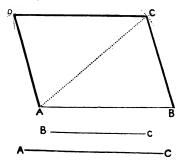
To construct a rhombus, its side AB and an angle C being given.



- 1. Make angle BAD equal to C (Pr. 10), and cut off AB equal to AB.
- 2. With centres E and B, and radius AB, describe arcs intercepting in the point F.
- 3. Join EF, FB. Then AEFB is the required rhombus.

Problem 40.

To construct a rhomboid, its two adjacent sides AB and BC, and a diagonal AC, being given.



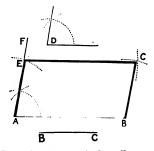
1. From A in AB, with the diagonal AC as radius, describe an arc.

- 2. From B, with radius BC, cut the arc in C.
- 3. From C, with AB as radius, describe an arc.
- 4. From A, with radius BC, cut the arc in D.
- 5. Join BC, CD, and DA. Then ABCD is the rhomboid required.

Problem 41.

To construct a rhomboid, its two adjacent sides AB and BC, and angle D being given.

1. At A in AB make the angle BAF equal to the given angle D (**Pr. 10**), and cut off AE equal to BC.



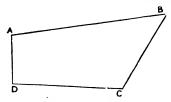
2. From B, with radius BC, describe an arc above B.

3. From E as centre, with radius AB, cut the arc in C.

4. Join EC and CB. Then AECB is the required rhomboid.

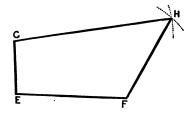
Problem 42.

To construct a trapezium equal to a given trapezium ABCD.



1. Make line *EF* equal to *CD*, and the angle at *E* equal to the angle at *D* (**Pr. 10**).

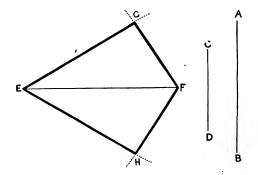
2. Make the side EG equal to AD.



- 3. From the point G, with radius AB, and from F, with radius BC, describe arcs cutting in H.
- 4. Join GH, FH. Then the trapezium EFGH shall be equal to the given trapezium ABCD.

Problem 43.

To construct a **trapezium**, having its adjacent pairs of sides equal respectively to two given lines AB and CD, and its **diagonal** equal to the given line EF.

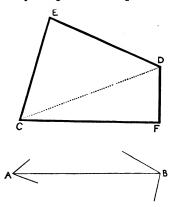


- 1. From centre E, with AB radius, and from centre F, with CD radius, describe arcs cutting in G and H.
- 2. Join EG, GF, FH, and HE. Then EGFH is the required trapezium.

Problem 44.

To construct a trapezium when the length of the diagonal AB, and the angles at its extremities A and B are given.

1. Make any straight line CD equal to the diagonal AB.

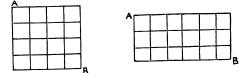


- 2. Make angles at C equal and correspondent to the angles at A; and angles at D equal and correspondent to the angles at B (**Pr. 10**).
- 3. Produce their sides until they meet. Then the figure CEDF is the required trapezium.

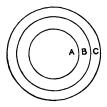
SECTION IV.—CIRCLES, TANGENTS, AND ARCS.

DEFINITIONS.

- 1. The area of a figure is its superficies or surface. Such measurements are calculated by square or superficial measure. Thus
 - (a) A square whose side is 4 linear inches, contains an area of 16 square inches. Ex. AB—



(b) A rectangle whose adjacent sides are 6 and 3 linear feet, contains an area of 18 square feet. Ex. AB-

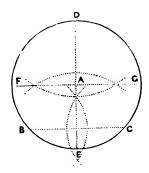


2. Concentric circles. Circles are said to be concentric when they have a common centre. Ex. A, B, C---

Problem 45.

To find the centre of a given circle A.

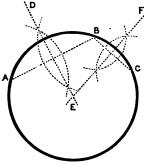
1. Draw any chord *BC*, and bisect it by a line meeting the circumference in *D* and *E* (**Pr. 1**).



2. Bisect ED by the line FG. The point of intersection, A, is the centre of the given circle.

Problem 46.

To describe a circle which shall pass through three given points A, B, and C.



1. Join AB, and bisect it by the perpendicular DE (Pr. 1.)

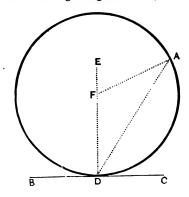
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- 2. Join BC, and bisect it by the perpendicular FE, intersecting DE in E.
- 3. With centre E, and radius EA, describe the required circle, and it will pass through the three given points A, B, C.

Problem 47.

To describe a circle which shall pass through any given point A, and which shall also be tangential to the given line BC, in a given point D.

1. Draw DE at right angles to BC (**Pr. 2**).

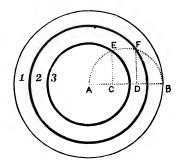


- 2. Join AD, and make the angle DAF equal to the angle ADE (Pr. 10).
- 3. Then with centre F, and radius FD, describe the required circle, which will pass through the given point A, and be tangential to the given line BC, at the given point D.

Problem 48.

To divide the **area** of a given circle A into any number of equal parts by concentric circles (say three in this case).

1. Draw any radius AB, and divide it into three equal parts in the points C, D (Pr. 15). 2. On AB describe a semi-circle, and from the points of division C and D, erect perpendiculars to AB (**Pr. 2**), meeting the semicircle in E and F.

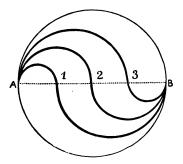


3. From A as centre, with AE and AF as radii, describe circles. Then the areas 1, 2, 3, contained between these circles, will be equal.

Problem 49.

To divide a given circle into any number of parts, which shall be equal both in area and outline.

> 1. Draw any diameter AB, and divide it into the required number of parts (say four) (**Pr. 15**) in the points 1, 2, 3.



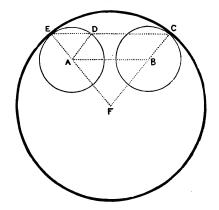
2. Bisect A1, and describe a semicircle on it, and a similar one below 3B.

- 3. Bisect 1B, the remaining part of the line AB, and describe a semicircle below the line, and with the same radius a similar one on the line A3.
- 4. With points 1 and 3 as centres, describe semicircles on the line A 2 and below 2B respectively. Then the given circle will be divided into the required four parts which are equal both in area and outline.

Problem 50.

To describe a circle touching two given circles A and B, and one of them in a given point C.

- 1. Join the centres of the two circles A and B by the straight line AB.
- 2. Draw from C, the given point of contact, a radius, CB.



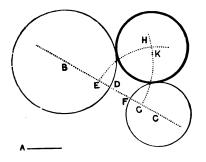
- 3. In the other circle, draw a radius AD, parallel to BC (**Pr 8**).
- 4. Join CD, producing it if necessary to a point opposite to C, as E.
- 5. Join CB and EA, and produce them until they meet in F. Then FC or FE will be the radius of the required circumscribing circle.

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Problem 51.

To describe a circle of a given radius A, touching any two given circles B and C, tangentially.

- 1. Draw a line of indefinite length through B and C.
- 2. Make DG and FE each equal to A.



- 3. With B as centre, and radius BG, describe the arc GH.
- 4. With C as centre, and radius CE, describe arc EK. With K as centre, and radius A, describe the required circle, which shall be tangential to the given circles B and C.

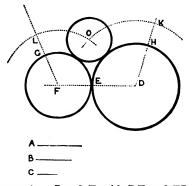
Problem 52.

To describe three circles having any given radii A, B, and C, each circle being tangential to the other two.

- 1. Take any point D as centre, and with line A as radius, describe a circle, and produce the radius DE outwards indefinitely.
- 2. From E, with line B as radius, cut DE produced in F; and from F, with the same radius, describe the second circle.
- 3. Draw any other radius to each circle as DH, FG, and produce them.

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4. On the produced radii, set off HK, and GL, equal to C.

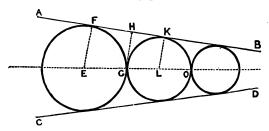


- 5. From points D and F, with DK and FL as radii respectively, describe arcs cutting each other in O.
- 6. From O as centre, with line C as radius, describe the remaining circle. Then F, D, O shall be the three required circles.

Problem 53.

To describe a series of circles in succession, tangential to two given converging lines AB and CD.

1. Bisect the angle made by the two given converging lines (**Pr. 12**), and take any point *E* in the line of bisection.



2. From *E*, draw a perpendicular *EF* to one of the given lines *AB* (**Pr. 3**).

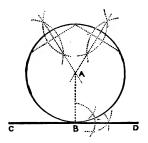
- 3. Then E is the centre, and EF the radius of the first circle, which cuts the line of bisection in G.
- From G, draw a line perpendicular to EG (Pr. 2), meeting AB in H.
- 5. From H, set off HK equal to HF, and draw a line from K, perpendicular to AB, or parallel to EF (**Pr. 8**), meeting the line of bisection in L.
- 6. Then L is the centre, and LK or LG the radius of the second circle, which cuts the line of bisection in O.

NOTE.—By the same construction other circles may be described either towards A, C, or B, D.

Problem 54.

To draw a tangent to a given circle A at a given point of contact B in the circumference.

1. Find the centre of the circle A (**Pr. 45**), and from B draw a radius BA.



2. From B draw a line perpendicular to AB (**Pr** 2), and produce it both ways towards C and D. Then CD is the required tangent to the given circle A.

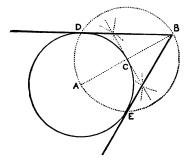
Problem 55.

To draw a tangent to a given circle A, from a given point B outside the circumference.

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1. Find the centre of the circle A (**Pr. 45**), and draw a line from B to the centre A.

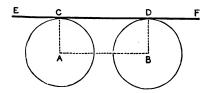


- 2. Bisect AB in the point C (**Pr. 1**), and describe the circle of which AB is the diameter, and cutting the given circle in the required points of contact D and E.
- 3. Join BD or BE, and either of these lines produced beyond D or E is the required tangent to the given circle A.

Problem 56.

To draw a tangent on the outside of two given equal circles A and B, placed apart.

1. Join the centres A and B of the given circles.

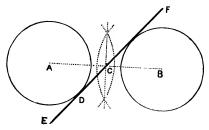


- 2. At A and B, draw lines AC, BD at right angles to AB, meeting the circumferences in C and D (**Pr. 2**), the points of contact.
- 3. Draw the required tangent EF through the points C and D.

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Problem 57.

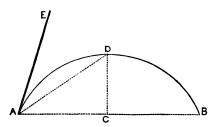
To draw a tangent between two given equal circles A and B, placed apart.



- 1. Join the centres A and B of the given circles.
- Bisect the line AB (Pr. 1) in the point C; and from C, draw a tangent to the circle A (Pr. 55) one point of contact being at D.
- 3. Produce the line CD both ways to E and F. Then EF will be the required tangent.

Problem 58.

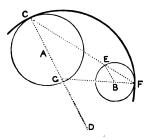
To draw a tangent to any given point of contact A, in the given arc of a circle AB, when the centre cannot be obtained.



- 1. Draw the chord AB, and bisect it in C (**Pr. 1**).
- 2. From the point C, erect a perpendicular CD to AB (Pr. 2).
- 3. Join DA, and make the angle DAE equal to the angle DAC (Pr. 10).
- 4. Produce AE, and it is the required tangent.

Problem 59.

To draw a tangential arc to two given circles A and B, touching one of the given circles in any given point C.



- 1. From C, through centre A, draw CD of unlimited length.
- 2. From centre B, draw BE parallel to CD (Pr. 8).
- 3. From C, through E, draw CF; and from F, through B, draw FG.
- 4. With G as centre, and GC as radius, describe the required tangential arc. Then the arc CF shall be tangential to the two given circles A and B.

Problem 60.

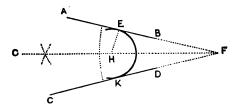
To find a point which would be situated in the continuation of a given arc ABC, when the centre of the arc cannot be obtained.



- 1. Draw any two chords AB, BC.
- 2. Make the angle BCD equal to the angle ABC (Pr. 10.)
- 3. Cut off CE equal to AB; then point E would be in the continuation of the given arc ABC.

Problem 61.

To describe the arc of a circle, which shall be tangential to any two given converging lines AB, CD, and which shall touch one of the given lines at a given point E.



- 1. Produce the converging lines AB, CD, until they meet in point F, and bisect the angle AFC by the line FG (**Pr. 4**).
- 2. From E, draw EH perpendicular to AB (Pr. 2).
- 3. With H as centre, and HE as radius, describe the required arc. Then the arc EK shall be tangential to the two given converging lines AB, CD.

SECTION V.—POLYGONS.

DEFINITIONS.

(In the construction of rectilineal figures, we have hitherto treated of only TRILATERAL and QUADRILATERAL figures. Sections II. and III.)

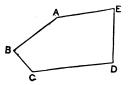
1. "Multilateral figures, or **polygons**, are those which are contained by more than four straight lines" (Euc. I., Def. 23).

NOTE.—A polygon is either regular or irregular.

2. A regular polygon is one that has all its sides and all its angles equal. Ex. ABCDE-



3. An irregular polygon is one that has its sides and angles unequal. Ex. ABCDE-



NOTE.—A polygon may have any number of sides, but in *Practical Geometry* we seldom have to deal with figures having more than twelve sides.

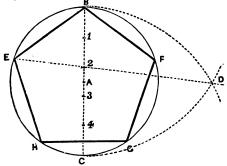
	agon is a p	olygon	having	5 5 si	ides.
A hexa		,,	"	6	"
A hept		,,	"	7	"
An octag		"	,,	8	"
A nona		"	,,	9	"
A deca	gon	,,	,,	10	"
An un-d	ecagon	"	"	11	"
A do-de	ecagon	,,	,,	12	"

Problem 62-(A.)

To inscribe any regular polygon (say a pentagon) in a given circle A.

General Method.

1. Draw a diameter *BC*, and divide it into as many equal parts as the polygon is to have sides (in this case five. **Pr. 15**).



- 2. With points B and C as centres, and the diameter BC as radius, describe arcs cutting at D.
- 3. From D, draw a line through point 2 to E. Join EB, which is one of the sides of the required polygon.
- 4. With EB as radius, starting from B, cut the circle in the points F, G, H successively.
- 5. Join BF, FG, GH, and HE by straight lines, and a regular pentagon will be inscribed within a given circle A.

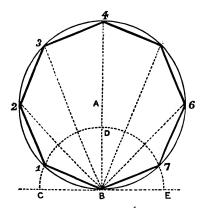
NOTE.—Whatever number of sides the polygon may have, the line from D must always be drawn through the second division of the diameter.

(**B**.)

To inscribe any regular polygon (say an octagon) in a given circle A.

Another General Method.

- 1. Draw any radius AB, and at B draw a tangent to the circle (**Pr. 54**).
- 2. From B, with any radius, describe a semicircle CDE, and divide it into as many parts as the polygon is to have sides.



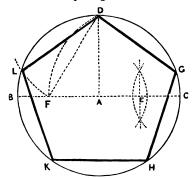
- 3. Draw lines from B through each point of division; produce them, and they will cut the circle in the place of the angles of the polygon.
- 4. Join the points B 1, 1 2, 2 3, &c., and a regular octagon will be inscribed in the given circle A.

Problem 63.

To inscribe a regular pentagon within a given circle A.

- 1. Draw a diameter BC, and from the centre A erect a perpendicular AD (**Pr. 2**).
- 2. Bisect the radius AC in E (**Pr.** 1).

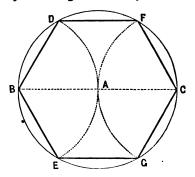
- 3. From E as centre, with radius ED, describe an arc DF, cutting the diameter in F.
- 4. Draw the chord of the arc DF. This will be the length of a side of the pentagon.



- 5. With DF as radius starting from D, cut the circle in the points G, H, K, and L successively.
- 6. Join DG, GH, &c., by straight lines, and a regular pentagon will be inscribed within a given circle A.

Problem 64.

To inscribe a regular hexagon within a given circle A.



1. Draw any diameter BC.

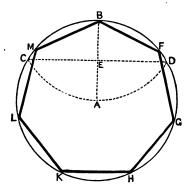
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- 2. With B and C as centres, and the radius of the circle AB, describe the arcs DAE and FAG.
- 3. Join BD, DF, &c., and the required regular hexagon is inscribed in the given circle A.

Problem 65.

To inscribe a regular heptagon within a given circle A.

1. Draw any radius AB, and from B, with BA as radius, describe an arc CAD cutting the circumference in points C and D.



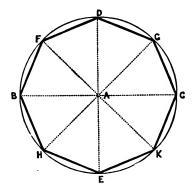
- 2. Join CD by a straight line cutting AB in E. Then EC or ED will be the *length* of a side of the heptagon.
- 3. With EC or ED as radius, starting from B, cut the circle in the points F, G, . . . M successively.
- Join BF, FG, &c., by straight lines, and a regular heptagon will be inscribed within a given circle A.

Problem 66.

To inscribe a regular octagon within a given circle A.

1. Draw any diameter BC, and bisect it by another diameter DE.

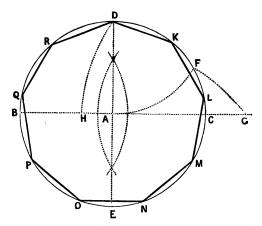
2. Bisect each of the four arcs by the diameters FK. HG.



3. Join the points BF, FD, &c., by straight lines, and the required regular octagon is inscribed in the given circle A.

Problem 67.

To inscribe a regular nonagon within a given circle A.



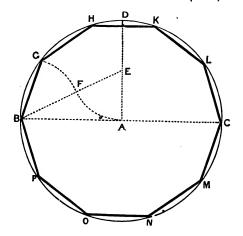
1. Draw a diameter BC, and produce it one way indefinitely (say to the right), and bisect BC by another diameter DE.

- 2. From D, with radius DA, describe an arc cutting the arc DC in F.
- 3. From E, with radius EF, cut the produced diameter BC in G.
- 4. From G, with radius GD, cut the diameter BC in H.
- 5. With BH, which is equal to a side of the nonagon, cut the circle, starting from D, in the points K, L, \ldots, R . Join these points by straight lines, and the required regular nonagon is inscribed in the given circle A.

Problem 68.

To inscribe a regular decagon within a given circle A.

1. Draw any diameter BC, and a radius AD perpendicular to it from the centre of the circle (**Pr. 2**).



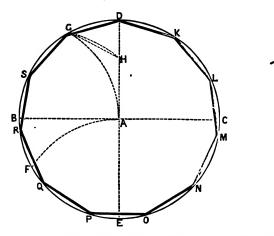
- 2. Bisect AD in $E(\mathbf{Pr. 1})$, and join BE.
- 3. From E, with EA as radius, describe an arc cutting BE in F.
- 4. From B, with BF as radius, describe an arc cutting the circumference in G.
- 5. Draw the straight line BG. It will be a side of the decagon.

- 6. With the straight line BG as radius, starting from G, cut the circle in the points $H, K \ldots P$ successively.
- 7. Join GH, HK, &c., by straight lines, and a regular decagon will be inscribed within a given circle A.

Problem 69.

To inscribe a regular un-decagon within a given circle A.

1. Draw two diameters BC and DE perpendicular to each other, and cutting each other in A.

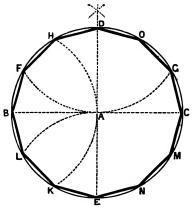


- 2. From E, with radius EA, describe an arc, cutting the quadrant EB in F.
- 3. From B, with the same radius, describe an arc, cutting the quadrant BD in G.
- 4. From F, with radius FG, describe an arc, cutting the radius AD in H.
- 5. Draw the straight line GH, it will be equal to a side of the un-decagon.
- 6. With the straight line GH as radius, starting from D, cut the circle in the points $K, L, \ldots G$ successively.
- 7. Join DK, KL, &c., by straight lines, and a regular un-decagon will be inscribed within a given circle A.

Problem 70.

To inscribe a regular do-decagon within a given circle A.

1. Draw any two diameters BC and DE at right angles to each other.



- 2. With centres D, B, E, and C, and the radius of the circle AB, describe arcs cutting the circumference in F, G, H, K, L, M, N, and O.
- 3. Join DO, OG, &c., by straight lines, and a regular dodecagon will be inscribed within a given circle A.

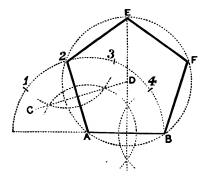
Problem 71-(A.)

To construct any regular polygon (say a pentagon) on a given straight line AB.

General Method.

- 1. Produce the side AB, in this case, say towards the left. With A as centre and AB as radius, describe the semicircle.
- 2. Divide the semicircle into as many equal parts as the polygon is to have sides (five).

3. From A draw A 2, to the second division of the semicircle. This makes another side of the required figure.



- 4. Bisect the two sides 2 A, AB, by lines CD, DE, and from centre D, their point of intersection, and radius DA, describe the circumscribing circle.
- 5. Mark off, on the circumference, the divisions 2 E, EF, equal to AB. Join 2 E, EF, FB, and the pentagon is constructed on the given line AB.

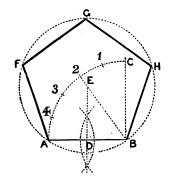
NOTE.—A line must always be drawn from A to the second division on the semicircle, no matter how many sides the polygon is to have.

(**B**.)

Another General Method.

- 1. At point B raise a perpendicular BC equal to AB (**Pr. 2**), and describe the quadrant AC.
- 2. Divide AC into as many equal parts as the required polygon is to have sides (five).
- 3. Draw a line from B to the second point of division.
- 4. Bisect AB in D (**Pr. 1**), and from D erect a perpendicular to meet B 2 in E. (**Pr. 2**).
- 5. From centre E, with EA radius, describe a circle ; it will contain the required polygon.

6. With AB as radius, starting from A, cut the circle in the points F, G, H successively.

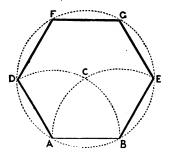


7. Join AF, FG, &c., by straight lines, and a regular pentagon will be constructed upon a given straight line AB.

Problem 72.

To construct a regular hexagon on a given line AB.

1. With points A and B as centres, and radius AB, describe the arcs intersecting at C.

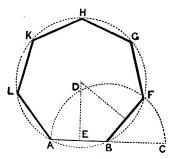


- 2. From the point C, with CA as radius, describe the circle.
- 3. From D and E, with the same radius, cut off F and G.
- 4. Join AD, DF, &c., by straight lines, and ADFGEB is the required hexagon.

Problem 73.

To construct a regular heptagon on a given line AB.

- 1. From B as centre, with radius AB, describe a semicircle cutting AB produced in C.
- 2. From A, with the same radius, cut the semicircle in D.
- 3. Bisect AB in E (**Pr. 1**), and join DE.



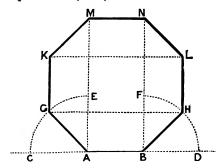
- 4. From C, with DE as radius, cut the semicircle in F.
- 5. Join BF; it is another side of the heptagon.
- 6. Find the centre of the circle that contains it, and complete the heptagon. Then AB.....L will be the heptagon required.

Problem 74.

To construct a regular octagon on a given line AB.

- 1. Produce AB both ways, and erect perpendiculars at A and B (Pr. 2).
- 2. From A and B, with radius AB, describe the quadrants CE, FD.
- 3. Bisect these quadrants in the points G and H respectively.
- 4. Join AG, BH; these will be two more sides of the octagon.

5. Join GH, and at G and H erect perpendiculars GK, HL, equal to AB (**Pr. 2**).

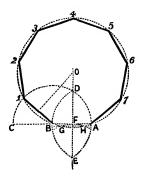


- 6. Join KL, and make the perpendiculars at A and B equal to GH or KL--viz., AM and BN.
- 7. Join KM, MN, and NL, and the required octagon will be constructed on the given line AB.

Problem 75.

To construct a regular nonagon on a given line AB.

1. Produce the line AB; and from B, with radius BA, describe an arc cutting the produced line AB in C, and being produced below A.

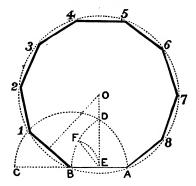


2. From A, with the same radius, describe an arc, cutting the first arc in D and E.

- 3. Draw line DE, cutting AB in F.
- 4. From D, with radius DA, describe arc AB.
- 5. From E, with radius EF, describe an arc, cutting the arc AB in G and H.
- 6. From C, with line GH as radius, cut the semicircle in 1.
- 7. Draw line B1; it is a second side of the nonagon.
- 8. Bisect B 1, and obtain O, the centre of the circle.
- 9. Mark off, on the circumference, the divisions 12, 23, &c., equal to B 1. Join 12, 23, &c., and a nonagon is constructed on the given line AB.
 - Problem 76.

To construct a regular decagon on a given line AB.

1. Produce the line AB, and from B, with radius BA, describe a semicircle, cutting it in C.



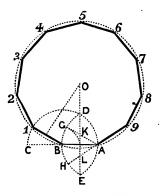
- 2. From A, with radius AB, describe an arc, cutting the semicircle in D, and bisect AB in E (**Pr. 1**).
- 3. From B, with radius BE, describe an arc, cutting arc BD in F.
- 4. Draw line EF.
- 5. From C, with radius EF, cut the semicircle in 1; then B 1 is a second side of the decagon.

- 6. Bisect B 1, and obtain O, the centre of the circle.
- Mark off, on the circumference, the divisions 1 2, 2 3, &c, equal to B 1. Join 1 2, 2 3, &c., and a decagon is constructed on the given line AB.

Problem 77.

To construct a regular un-decagon on a given line AB.

- 1. Produce the line AB, and from B, with radius BA, describe an arc, cutting the produced line AB in C, and being produced below A.
- 2. From A, with the same radius, describe an arc, cutting the first arc in D and E.
- 3. Draw line DE, bisecting AB.

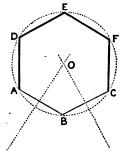


- From B, with half BA as radius, describe an arc cutting BD in G.
- 5. Bisect the arc *BE* in *H*; and draw *AG*, *AH*, cutting *ED* in *K* and *L*.
- 6. From C, with radius AL, cut off $C \mid$ on the semicircle.
- 7. Draw line B_1 ; it is a second side of the un-decayon.
- 8. Bisect B 1, and obtain O, the centre of the circle.
- Mark off, on the circumference, the divisions 1 2, 2 3, &c., equal to B 1. Join 1 2, 2 3, &c., and an un-decagon is constructed on the given line AB.

Problem 78.

To complete a regular polygon, its two sides AB, BC being given. 1. Bisect the lines AB, BC by perpendiculars meeting at O

(**Pr. 1**).

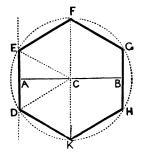


- 2. With centre O, and radius OA, describe the circle.
- 3. From A, mark off the distance AB to DE, &c. Join AD, DE, EF, &c., and a regular polygon will be completed—in this case a hexagon.

Problem 79.

To construct a regular hexagon, its diameter AB being given.

1. Bisect AB in C (**Pr. 1**).



2. Through the point A draw a line DE perpendicular to AB (**Pr. 2**).

- 3. On CA, as an altitude, construct an equilateral triangle, having its vertical angle at C (**Pr. 19**).
- 4. From C, with radius CE or CD, describe a circle.
- 5. From point E, mark off the distance ED to FG, &c. Join EF, FG, &c., and a regular hexagon will be constructed, having the given diameter AB.

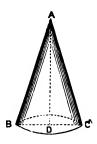
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SECTION VI.-ELLIPSES, &c.

DEFINITIONS.

In order to understand the following definitions **clearly**, we must refer to that SOLID which is called a CONE.

1. A cone is a solid figure, the base of which is a circle, but which tapers to a point from the base upward. Ex. ABC-



NOTE 1.—A straight line drawn from the centre of the base to the apex (or summit) is called its axis. Ex. AD—

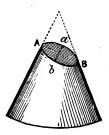
NOTE 2.—When the apex is *perpendicular* to the base, the cone is said to be a *right* cone.

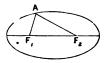
NOTE 3.—When the axis is not perpendicular to the base, the cone is said to be an oblique cone.

NOTE 4.-If a right cone be cut in two parts by a plane parallel

to the base, the section will be *similar* to the base, *i.e.*, a circle. But if a cone be cut in some other way, the section has a distinctive name. Thus—

2. An ellipse is a section of a cone, produced by a plane which is not parallel to the base. Ex. AB—

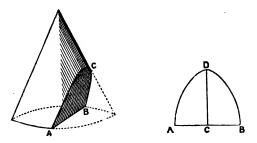




NOTE 1.—Such a figure has two diameters, unequal in length; viz., the long diameter AB, called the *transverse* or major axis, and the short diameter ab, called the *conjugate* or minor axis.

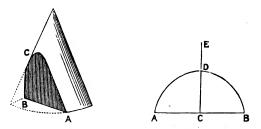
NOTE 2.—There are two important fixed points in the transverse axis called *foci* (singular, *focus*) equally distant from the centre, and are such that the sum of two straight lines F_1A , AF_2 drawn from them to any point A in the circumference, is equal to the length of the major axis.

3. A parabola is a section of a cone, produced by a plane which is parallel to one of the sides. *Ex. ABC*—



NOTE.—Its base AB is termed its double ordinate, AC or CB being its ordinate; and its altitude CD is called its abscissa.

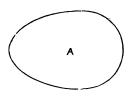
4. A hyperbola is a section of a cone, produced by a plane which is parallel to its axis. *Ex. ABC*—



NOTE 1.—AB is termed its double ordinate, AC its ordinate, CD its abscissa, and CE its diameter.

NOTE 2.—The three foregoing sections are usually known as the "conic sections."

5. An **oval**, as its name implies, is simply an *egg*-shaped figure, being wider at one end than at the other. *Ex.* A—

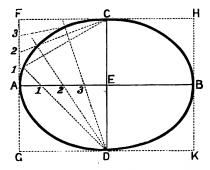


Problem 80.

To describe an ellipse, its axes or transverse and conjugate diameters AB and CD being given.

- 1. Place the transverse diameter AB and the conjugate diameter CD perpendicular to each other at their centres E.
- 2. Through A and B draw the lines FG, HK parallel to CD (**Pr. 8**), and through C and D draw FH, GK parallel to AB, forming the rectangle GFHK.
- 3. Divide AE and AF into any number of equal parts, in this case four (**Pr. 15**).

Draw lines 1 C, 2 C, 3 C; and from D, through points 1, 2, 3 in the transverse diameter, draw lines which will intersect the former lines. The points of intersection will be in the curve of the ellipse required.



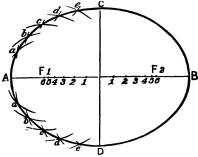
NOTE 1.—By repeating the process in the other divisions of the rectangle, the curve of the required ellipse will be completed.

NOTE 2.-The ellipse must be carefully drawn by hand.

N.B.—This method is that of intersecting lines.

Another Method.

1. Place the transverse diameter AB and the conjugate diameter CD perpendicular to each other at their centres.



2. From C or D, with half AB as radius, describe arcs, cutting AB in F 1, F 2. These points are the foci of the ellipse.

- 3. From F 1 to the centre of AB, mark off any number of parts, as 1, 2, 3, 4, &c., and it will be more convenient if the divisions *lessen* as they approach F 1.
- 4. From F 1, with radius A 1, A 2, A 3, &c., describe arcs in the spaces AC and AD.
- From F 2, with B 1 (the first division towards A beyond the centre of AB), B 2, B 3, &c., as radius, describe arcs cutting the arcs already described from F 1; radius B 1 cutting arc A 1, &c., in a, b, c, d, &c. The points of intersection will be in the curve of the ellipse required.

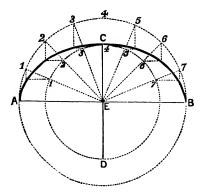
NOTE 1.—By repeating the process in the spaces *BC*, *BD*, the curve of the required ellipse will be completed.

Note 2.—The ellipse must be carefully drawn by hand.

N.B.—This method is that of intersecting arcs.

Another Method.

1. Place the diameters perpendicular to each other at their centres E, as before.

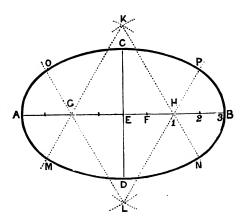


- 2. From E, with radii EC and EA, describe circles.
- 3. Divide the circumference of the larger circle into any number of equal parts, 1, 2, 3, 4, &c.
- 4. Draw radii from each point of division, cutting the circumference of the smaller circle also in 1, 2, 3, 4, &c.

- 5. From the divisions of the smaller circle, draw lines parallel to the transverse axis AB.
- 6. From the divisions of the larger circle, draw lines parallel to the conjugate axis CD. The points of intersection will be in the curve of the ellipse required.

Another Method.

- 1. Place the given diameters AB, CD perpendicular to each other at their centres E.
- 2. From A, with CD as radius, mark the point F.



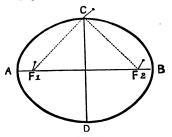
- 3. Divide FB into three equal parts.
- 4. From E, with two of these parts as radius, cut AB in G and H.
- 5. From G and H, with GH as radius, describe arcs in K and L.
- From K and L, with radius KD, describe arcs MN, OP; and from G and H, with radius HB, describe arcs MO, PN, which complete the required ellipse.

NOTE.—Lines drawn from K and L, through G and H, will show where the four arcs unite.

N.B.—This method is by means of arcs of circles.

Another Method.

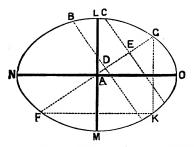
- 1. Place the given diameters, as before, and find the foci F 1, F 2 (**Pr. 80**).
- 2. Fix a pin at each of the foci, and another at one end of the conjugate diameter, as C.



- 3. The a piece of thread tightly around the three pins, forming a triangle C, F 1, F 2.
- 4. Take out the pin at C, and put a pencil within and against the string at C, and keeping the string perfectly tight, and close to the paper throughout, describe the curve of the required ellipse, which will pass through B, D, A, C.
- N.B.—This method is by mechanical means.

Problem 81.

- To find the centre and axes of a given ellipse A.
 - 1. Draw any two chords B and C parallel to each other (**Pr. 8**), and bisect them in D and E (**Pr. 1**).



2. Draw a diameter FG through D and E, and bisect it in A; then A is the centre of the ellipse.

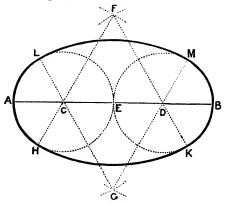
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- 3. From A, with AG as radius, mark the point K, and join GK and KF.
- 4. Through A draw LM and NO parallel to GK and FK (**Pr. 8**); then NO and LM are the axes required.

Problem 82

To describe an elliptical figure, one diameter AB being given.

- 1. Divide AB into four equal parts, in points C, E, D (Pr. 15).
- 2. From C and D, with radius CA or DB, describe circles touching each other in E.



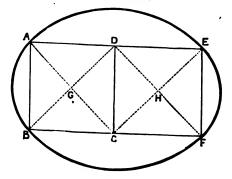
- 3. From C and D, with radius CD, describe arcs cutting each other in F and G.
- 4. Draw lines FC, FD, GC, GD, and produce them until they cut the circles in H, K, L, M.
- 5. From F and G, with radius FH or GM, draw arcs uniting H with K and L with M, which will complete the required elliptical figure.

Problem 83.

To construct an elliptical figure, two squares ABCD and CDEF being given.

1. Draw diagonals in each of the squares, intersecting each other in G and H.

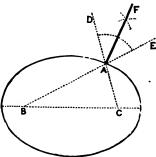
- 2. From C, with radius CA or CE, describe the arc AE.
- 3. From D, with the same radius, describe the arc BF.



- 4. From G, with radius GA, describe the arc BA.
- 5. From H, with the same radius, describe the arc EF, which will complete the required elliptical figure.

Problem 84

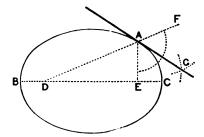
To draw a perpendicular to the curve of a given ellipse from a given point A.



- 1. Draw the transverse axis, and find the foci B and C (Pr. 80).
- 2. Draw the lines BA and CA, and produce them, making the angle DAE.
- 3. Bisect angle DAE by line AF (**Pr. 4**); then AF is perpendicular to the curve of the given ellipse.

Problem 85.

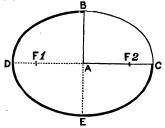
To draw a tangent to the curve of a given ellipse at a given point of contact A.



- 1. Draw the transverse axis BC (**Pr. 81**), and obtain the foci D and E (**Pr. 80**).
- 2. From D and E draw lines DA, EA through the given point of contact A, producing one of them, as DA to F.
- 3. Bisect the external angle FAE in G (**Pr. 4**).
- 4. Draw line GA, and produce it; then GA is a tangent to the given ellipse, through the given point of contact A.

Problem 86.

To complete the curve of an ellipse which is partly constructed, one quarter ABC being given.

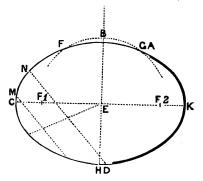


- 1. Produce CA beyond A, and make AD equal to AC; also produce BA beyond A, and make AE equal to AB.
- 2. Find the foci F 1 and F 2 (Pr. 80), and proceed as in Problem 80. The curve BDEC is the required completion.

Problem 87.

To complete the curve of an ellipse which is partly constructed, more than half of the curve ABCD being given.

1. At some portion of the given curve, not opposite the part which is incompleted, draw two parallel chords M, N, and find the centre E (**Pr. 81**).

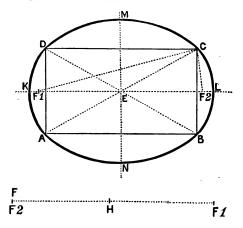


- 2. From E, with any sufficient radius, describe an arc, cutting the curve in F and G.
- 3. Bisect the arc FG in B (**Pr. 1**), and produce the line of bisection through E to H; then BH is the conjugate axis.
- 4. At *E*, draw a line *EC* at right angles to *BH* (**Pr. 2**). meeting the given curve in *C*.
- 5. Produce CE, and make EK equal to EC; then CK is the transverse axis.
- 6. Find the foci F 1, F 2 (**Pr. 80**), and complete the curve by means of intersecting arcs (**Pr. 80**). The curve drawn from A to D through K is the required completion.

Problem 88.

To describe an ellipse about a given rectangle ABCD.

1. Draw the diagonals AC, BD, meeting in E, the centre of the required ellipse, and draw the diameters indefinitely beyond the sides of the given rectangle. From E, with any radius, cut the produced long diameter both ways in F 1, F 2, the foci, and join them to one angle of the rectangle, as C.



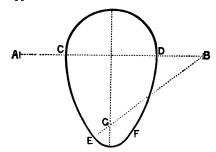
- 3. Draw any straight line, as FG, equal to the sum of CF 1, CF 2, and bisect it in H (**Pr.** 1).
- 4. Make EK and EL equal to HF or HG; then KL is the transverse axis.
- 5. From F 1, with half the transverse axis, as EK, as radius, cut the line perpendicular to KL in M and N; then MN is the conjugate axis.
- 6. Complete the required ellipse by Problem 80.

Problem 89.

To describe an **oval** by arcs of circles.

- 1. Draw any straight line AB, and describe a semicircle CD equal in diameter to the proposed oval.
- 2. From C and D, with the radius of the semicircle, cut the straight line in A and B.
- 3. From A and B, with radius BC, describe the arcs DF and CE.

4. From A or B, draw a straight line through the transverse diameter, cutting it in G, and meeting the opposite arc in E or F.

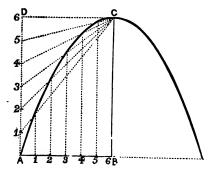


5. From G, with radius GE, describe arc EF, which will complete the required oval CDFE.

NOTE.—The oval may be made longer or shorter by increasing or diminishing the transverse diameter.

Problem 90.

To construct a parabola, its ordinate AB and abscissa BC being given.



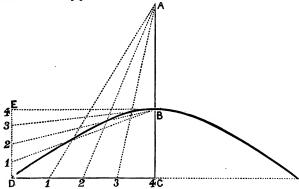
- 1. Through C draw a line CD, parallel and equal to AB (**Pr. 8**), and join AD.
- 2. Excide AB and AD into the same number of equal parts (say six).

- 3. From C, draw lines to the points of division in AD.
- 4. From the points of division in AB, draw lines parallel to BC, till each meets the corresponding line from AD. The points of intersection will be in the curve of the required parabola.

Note.—By repeating the process in the other half, the curve of the required parabola will be completed.

Problem 91.

To construct a hyperbola, its diameter AB, abscissa BC, and ordinate CD being given.



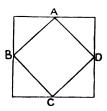
- 1. Through B draw a line BE, parallel and equal to CD (**Pr. 8**), and join DE.
- 2. Divide DC and DE into the same number of equal parts (say four).
- 3. From B, draw lines to the points of division in DE.
- 4. From A, draw lines to the points of division in DC. The points of intersection will be in the curve of the required hyperbola.

NOTE.—By repeating the process in the other half, the curve of the required hyperbola will be completed.

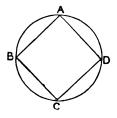
SECTION VII.—INSCRIBED FIGURES.

DEFINITIONS.

- 1. Inscribed figures. Inscribed figures are either rectilineal or circular.
 - (a.) A rectilineal figure is said to be *inscribed in* another rectilineal figure, when all the angles of the inscribed figure are upon the sides of the figure in which it is inscribed. *Ex. ABCD*--



(b.) A rectilineal figure is said to be *inscribed in* a circle, when all the angles of the inscribed figure are upon the circumference of the circle. *Ex. ABCD*—



Note.-A circle is said to be inscribed in a rectilineal figure,

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when the circumference of the circle touches each side of the figure. Ex. A-

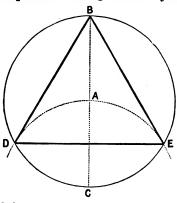


2. A sector of a circle is a figure contained by two radii and the intercepted arc. Ex. A-



Problem 92.

To inscribe an equilateral triangle within a given circle A.

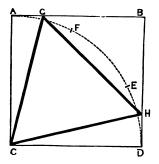


- 1. Find the centre of the circle A (Pr. 45), and draw a diameter BC.
- 2. From C as centre, with radius CA, describe an arc cutting the circumference in D and E.
- 3. Join DE, EB, BD; then DEB is the required equilateral triangle inscribed within the given circle A.

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Problem 93.

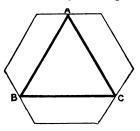
To inscribe an equilateral triangle in a given square ABCD.



- 1. From C, with radius AC, describe the quadrant AD.
- 2. From A and D, with the same radius, cut off AE and DF.
- 3. Bisect AF and ED, and through the points of bisection draw the lines CG, CH, cutting the sides of the square in G, H.
- 4. Draw GH; then GCH is the required equilateral triangle, inscribed in the given square ABCD.

Problem 94.

To inscribe an equilateral triangle in a given hexagon, so that its sides are parallel to three sides of the hexagon.



1. Bisect the alternate sides of the given hexagon (Pr. 1) in the points A, B, and C.

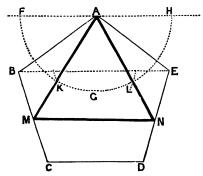
2. Join these points, and an equilateral triangle will be inscribed in the given hexagon.

NOTE.—By joining the three alternate angles of the hexagon, the largest equilateral triangle it will contain will be inscribed.

Problem 95.

To inscribe an equilateral triangle in a given regular pentagon ABCDE.

1. From A as centre, with any radius, describe a semicircle FGH.



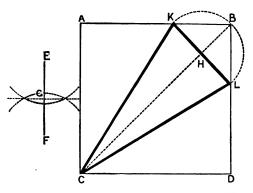
- 2. From F and H, with the same radius, describe arcs cutting the semicircle in K and L.
- 3. From A, draw lines through K and L, meeting the sides of the pentagon in M and N respectively.
- 4. Join MN, and AMN will be the required equilateral triangle, inscribed in the given pentagon ABCDE.

Problem 96.

To inscribe an isosceles triangle within a given square ABCD, having a given base EF.

- 1. Draw a diagonal BC, and bisect EF in G (**Pr. 1**).
- 2. From B, mark off, on the diagonal BC, BH equal to EG or GF.

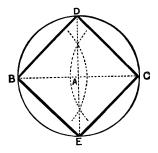
3. With H as centre, and HB radius, cut the sides of the square AB and BD in the points K and L.



4. Join CK, KL, and LC, and an isosceles triangle CKL will be inscribed within the given square ABCD.

Problem 97.

To inscribe a square within a given circle A.

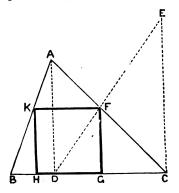


- 1. Find the centre of the circle A (Pr. 45).
- 2. Draw a diameter BC, and bisect it by another diameter DE.
- 3. Join BD, DC, CE, and EB; then BDCE is the square inscribed within the given circle A.

Problem 98.

To inscribe a square within a given triangle ABC.

- 1. Draw AD, the altitude of the given triangle (Pr. 21).
- 2. At point C raise a perpendicular CE (**Pr. 2**), and make it equal to the base BC.



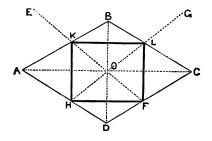
- 3. Draw the line ED, cutting AC in F.
- 4. From F, let fall a perpendicular FG on the base BC (**Pr. 3**); then FG is one side of the required square.
- 5. From G, mark off the length FG on the base BC in H; and from H, with the same length, cut AB in K.
- 6. Join HK, KF; then KFGH is a square inscribed in the given triangle ABC.

Problem 99.

To inscribe a square within a given rhombus ABCD.

- 1. Draw the two diagonals AC, BD.
- 2. Bisect the two angles AOB, COB (**Pr. 4**) by the lines EF, GH, cutting the sides of the rhombus in K and L.

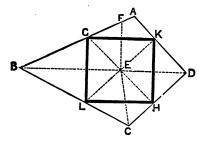
3. Join FH, HK, KL, and LF; then FHKL is the required square, inscribed within the given rhombus ABCD.



Problem 100.

To inscribe a square in a given trapezium ABCD, which has its adjacent pairs of sides equal.

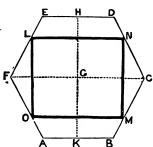
1. Draw a diagonal BD, bisecting the trapezium and the angle at B.



- 2. Find the centre of the figure in point E by bisecting another angle, as at C (**Pr. 4**).
- 3. At point E raise a perpendicular to BD, as EF.
- 4. Bisect the right angles on either side of *EF*, and produce the lines of bisection to cut the trapezium in *GHKL*.
- 5. Join GK, KH, HL, and LG, and the figure GKHL will be the required square, inscribed in the given trapezium ABCD.



and produce the lines of bisection to meet the hexagon



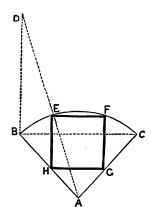
3. Join LN, NM, MO, and OL by straight lines, and the figure LMNO is the required square, inscribed in the given

hexagon ABCDEF.

in L, M, N, O.

Problem 103.

To inscribe a square within a given quadrant ABC, two of its corners being in the arc.



1. Draw the chord *BC*, and at one of the extremities, say *B*, draw *BD* perpendicular and equal to it (**Pr. 2**).

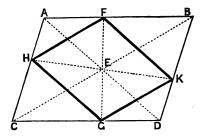
- 2. Draw the line DA, cutting the arc BC in E.
- 3. From C, cut off CF, equal to BE, and draw the chord EF. EF is a side of the required square. Complete the square (**Pr. 34**), and EFGH will be the required square, inscribed within the given quadrant ABC.

NOTE. — The same method is to be observed in inscribing a square in any sector of a circle (acute-angled or obtuse-angled).

Problem 104.

To inscribe a four-sided equilateral figure in any given parallelogram ABCD.

1. Draw the diagonals AD, BC, cutting each other in E.



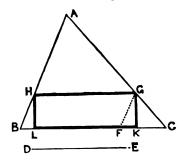
- 2. Bisect any two of the adjacent angles at E (**Pr. 4**), by lines cutting the sides of the parallelogram in F, G, H, K.
- 3. Join HF, FK, &c., and GHFK will be a four-sided equilateral figure, inscribed in a given parallelogram ABCD.

Problem 105.

To inscribe a rectangle in a given triangle ABC, having a side equal to a given line DE.

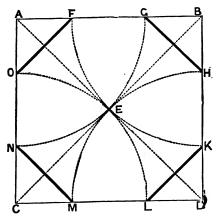
- 1. On BC, mark off BF equal to DE.
- 2. Through F, draw. FG parallel to AB; and through G, draw GH parallel to BC (**Pr. 9**).

3. From G and H, draw GK and HL perpendicular to the base BC (Pr. 3); then HGKL is the required rectangle, and it is inscribed in the given triangle ABC.



Problem 106.

- To inscribe an octagon in a given square ABCD.
 - 1. Draw the diagonals AD, BC, intersecting each other in E.



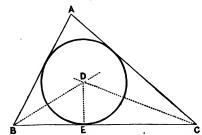
- From A, B, C, and D, with CE as radius, describe quadrants cutting the sides of the square in F, G, H, K, L, M, N, O.
- 3. Join these points, and the required octagon will be inscribed in the given square ABCD.

G

Problem 107.

To inscribe a circle within any given triangle ABC.

1. Bisect any two of the angles, as B and C (**Pr. 4**), and let the bisecting lines be produced and meet at D, the centre of the triangle.

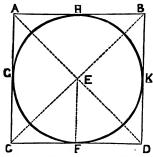


- 2. From D draw a perpendicular DE, to any side of the triangle (**Pr. 3**).
- 3. From centre D, with radius DE, inscribe the required circle, which will be tangential to each side of the given triangle ABC.

Problem 108.

To inscribe a circle within a given square ABCD.

1. Draw the diagonals AD, BC, cutting each other in E.



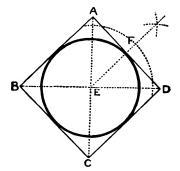
- 2. From E, draw EF perpendicular to CD (Pr. 3).
- 3. From E as centre, with radius EF, draw a circle FGHK, which will be inscribed in the given square ABCD.



Problem 109.

To inscribe a circle in a given rhombus ABCD.

1. Draw the diagonals AC, BD, cutting each other in E.

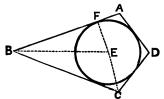


- 2. From E, draw a line perpendicular to any side AD, cutting it in $F(\mathbf{Pr}, 3)$.
- 3. From centre E, with radius EF, inscribe the required circle in the given rhombus ABCD.

Problem 110.

To inscribe a circle in a given trapezium ABCD, which has its adjacent pairs of sides equal.

1. Bisect any two of its adjacent angles *ABC*, *BCD* by lines meeting in *E* (**Pr. 4**).

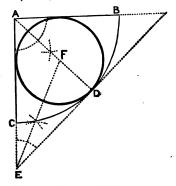


- From point E, draw EF perpendicular to one of the sides AB (Pr. 3).
- 3. From centre E, with radius EF, inscribe the required circle within the given trapezium ABCD.

Problem 111.

To inscribe a circle in a given quadrant ABC.

1. Bisect the angle at A, the bisecting line cutting the arc in D (**Pr. 4**).



- 2. At point D, draw a tangent to the arc (**Pr. 54**), meeting one or both of the sides of the angle produced, as AC in E.
- 3. Bisect the angle at E (**Pr. 4**), the line of bisection cutting AD in F, the centre. The circle described from F, with radius FA, will be the required circle, inscribed in the given quadrant ABC.

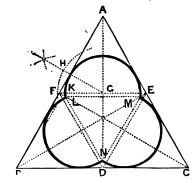
Note.—The same method is to be observed in inscribing a circle in any sector of a circle (acute-angled or obtuse-angled).

Problem 112.—The Trefoil.

To inscribe three equal semicircles, having their adjacent diameters equal, within a given equilateral triangle ABC.

- 1. Bisect the angles at A, B, and C (**Pr. 4**), and draw the lines of bisection to meet the sides in D, E, F.
- 2. Join DE, EF, FD; and from G, in EF, draw GH perpendicular to AB (Pr. 3).
- 3. From G, with GH as radius, describe an arc, meeting EF in K.

4. Draw a line from K parallel to AB, cutting FC in L, and draw LM parallel to FE (**Pr. 8**).

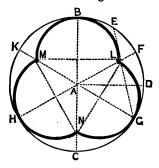


- 5. On LM describe an equilateral triangle LMN (Pr. 18), cutting AD in N.
- 6. On LM, MN, and LN as diameters, describe the three required semicircles within the given equilateral triangle ABC.

Problem 113.

To inscribe three equal semicircles, having adjacent diameters, within a given circle A.

1. Find the centre A of the given circle (Pr. 45).



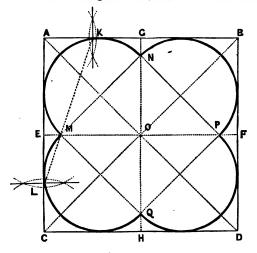
2. Draw any diameter BC, and the radius AD perpendicular to it. .

- 3. Trisect the arc BD in E and F (**Pr. 5**).
- 4. On the other side of D, cut off DG equal to DF, and draw the diameters FH, GK.
- 5. Join EG, cutting the diameter FH in L.
- 6. From the centre A, at the distance AL, cut off M and N on the diameters KG and BC.
- 7. Join LM, MN, NL; then LM, MN, and NL are the adjacent diameters of the three required semicircles to be inscribed within the given circle A.

Problem 114-The Quatrefoil.

To inscribe four equal semicircles, having their diameters adjacent, within a given square ABCD, each touching two sides of the square.

1. Draw the diagonals AD, BC, also the diameters EF, GH.

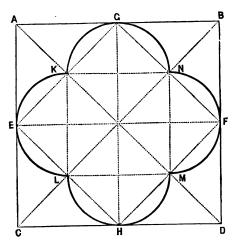


- 2. Bisect AG and EC in the points K and L (Pr. 1).
- 3. Join KL, cutting EF at M.
- 4. With centre O, and radius OM, mark off N, P, Q.
- Join MN, NP, PQ, QM, which are the diameters on which to describe the four required semicircles within the given square ABCD.

Problem 115.

To inscribe four equal semicircles, having their diameters adjacent, within a given square ABCD, each touching one side of the square.

1. Draw the diagonals AD and BC, also the diameters EF and GH.



- 2. Draw the remaining diagonals of each of the smaller squares—viz., GE, EH, HF, and FG, intercepting the former diagonals in K, L, M, and N.
- 3. Join these points by lines KL, LM, MN, NK, which are the diameters on which to describe the four required semicircles within the given square ABCD.

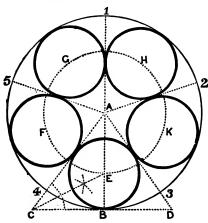
Problem 116.

To inscribe any number of equal circles (in this case five) in a given circle A.

General Method.

1. Divide the circumference into the *same* number of equal parts as there are required circles to be inscribed (in

this case five), and draw radii to each point of division, as $A \ 1, A \ 2$, &c. In each of these five sectors a circle is to be inscribed.



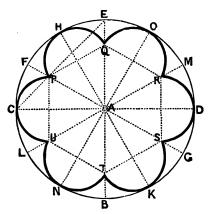
- 2. Bisect one of them, as 4 A 3, by radius AB (**Pr. 4**), and draw a tangent at B (**Pr. 54**), cutting A 4 and A 3 produced in C and D.
- 3. Find *E*, the centre of the triangle *ACD* (**Pr. 22**), and inscribe a circle in it.
- 4. From A as centre, with AE as radius, describe the inner circle.
- 5. On this circle, mark off from E, the centres for the four other circles, as F, G, H, K; and inscribe them. There will then be five equal circles, inscribed in the given circle A.

Problem 117.

To inscribe any number of equal semicircles (in this case six) in a given circle A.

- 1. Draw the diameters *EB* and *CD* at right angles to each other.
- 2. Divide the circumference into *twice* as many equal parts as there are to be semicircles (in this case twelve equal parts) by trisecting each right angle (**Pr. 5**).

3. Draw the diameters FG, HK, LM, NO; and no matter how many semicircles are required, join EC, and where it cuts the next diameter, as FG, we obtain a point P, which is the extremity of the diameter of one of the semicircles.



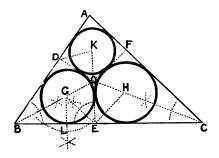
- 4. From A, mark off on each alternate diameter, the distances AQ, AR, AS, AT, AU, equal to AP.
- 5. Join PQ, QR, RS, ST, TU, and UP. These are the diameters on which to inscribe the required semicircles in the given circle A.

Problem 118.

To inscribe three circles in any given triangle ABC, each touching two others, and two sides of the triangle.

- 1. Find the centre O of the triangle ABC by bisecting two angles B and C (**Pr. 22**), and from O, draw a perpendicular to each side of the triangle (**Pr. 3**) meeting ABin D, BC in E, and AC in F.
- Bisect two adjacent angles of each of three quadrilaterals thus formed, the bisecting lines meeting in G, H, K, the centres of the three required circles, the radius of each circle being found by drawing a perpendicular from

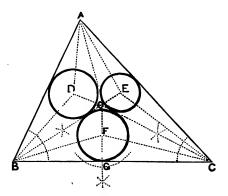
each centre to one side of each quadrilateral, as GL to BE (**Pr. 3**).



3. Inscribe the required circles G, H, and K in the given triangle ABC.

Problem 119.

To inscribe three circles in any given triangle ABC, each touching the other two, and one side of the triangle.



- 1. Find the centre O of the triangle ABC by bisecting the angles at B and C (**Pr. 22**), and draw AO.
- 2. Inscribe a circle in each of the triangles thus formed, by bisecting two angles of each, the bisecting lines meeting

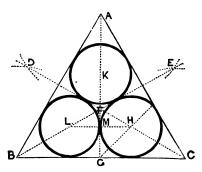
in D, E, F, the radius of each circle being found by drawing a perpendicular from the centre to one of the sides of each triangle, as FG to BC (**Pr. 22**).

3. Inscribe the required circles D, E, and F in the given triangle ABC.

Problem 120.

To inscribe three equal circles within a given equilateral triangle ABC, touching each other, and two sides of the triangle.

> 1. From A and B, and A and C, describe arcs intersecting in D and E.



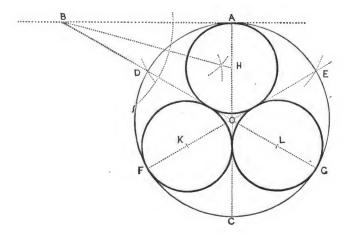
- 2. Draw the lines *BE* and *CD*, cutting the centre of the triangle in *F*.
- 3. Draw the line AG, and bisect the angle FGC (**Pr. 4**), the line of bisection cutting CD in H.
- 4. From F, set off the distance FH on the lines AG and BE, in the points K and L; then H, K, L will be the three centres of the required circles.
- 5. Draw the line LH, and HM will be the radius of the required circles, to be inscribed in the given equilateral triangle ABC.

Problem 121.

To inscribe three equal circles in a given circle 0.

1. At any point A, draw a tangent AB (**Pr. 54**), and AC at right angles to it (**Pr. 2**).

- 2. From A, with radius AO, cut the circumference in D and E.
- 3. From D and E, draw lines through O, cutting the circumference in G and F, and the tangent in the point B.



- 4. Bisect the angle ABD (Pr. 4), and produce the line of bisection until it meets AC in H.
- 5. From 0, with radius OH, cut the lines EF and DG in the points K and L.
- 6. From H, K, and L, with raduus HA, describe the three required circles, each of which will touch the other two, and the given outer circle O.

Problem 122.

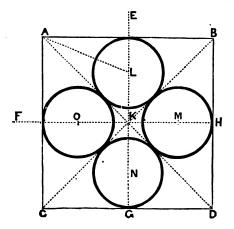
To inscribe four equal circles in a given square ABCD, touching each other, and one side only of the square.

1. Draw the diagonals AD, BC. With centres A, B, and C, and any radius, describe arcs at E and F.

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2. From E and F, draw the diameters EG, FH.

3. The diagonals divide the square into four equal triangles, viz., AKB, BKD, CKD, and AKC. We have therefore only to describe a circle in each (**Pr. 107**).

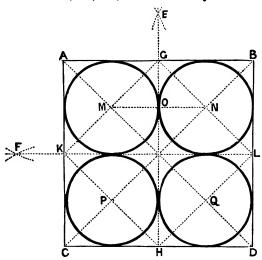


- 4. In the triangle AKB the angle AKB is already bisected by KE; by bisecting one of the other angles, say KAB, by the line AL (**Pr. 4**), we obtain point L, the centre of one of the circles.
- 5. With centre K, and radius KL, mark off the points M, N, O. Then with centres L, M, N, O, and radius LE, describe the four required circles in the given square ABCD.

Problem 123.

To inscribe four equal circles within a given square ABCD, touching each other, and each circle also to touch two sides of the given square.

- 1. Draw the diagonals AD, BC. With centres A, B, and C, and any radius, describe arcs at E and F.
- 2. From E and F, draw the diameters GH and KL. -

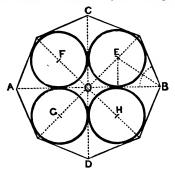


3. Join KG, GL, LH, and HK. Also join MN.

4. With centres M, N, P, and Q, and radius MO, describe the four required circles within the given square ABCD.

Problem 124.

To inscribe four equal circles in a given octagon.

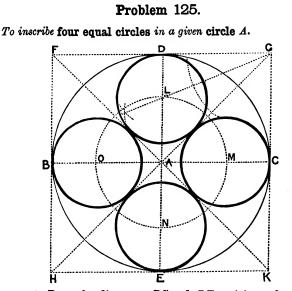


1. Draw any two diagonals at right angles to each other, as

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AB, CD, intersecting each other in the centre O. These divide the given octagon into four equal trapezia.

2. Find the centre of each, as E, F, G, H, and inscribe a circle in each trapezium (**Pr. 110**). The required four equal circles will then be inscribed in the given octagon.

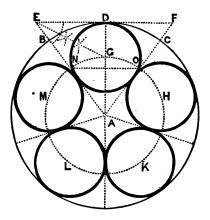


- 1. Draw the diameters BC and DE at right angles to each other.
- 2. From B, C, D, and E, describe arcs cutting each other in F, G, H, K.
- 3. Join these points, and a square will be described about the circle A.
- 4. Draw the diagonals FK and HG.
- 5. Bisect the angle DGA (**Pr. 4**), and produce the line of bisection until it cuts DE in L.
- 6. From A, with radius AL, describe a circle cutting the lines BC and DE in M, N, O.
- 7. From centres L, M, N, O, with radius LD, describe the four required circles within the given circle A.

Problem 126.

To inscribe five equal circles in a given circle A.

1. Divide the circumference into five equal parts, as in the case of inscribing a pentagon (Pr. 63).



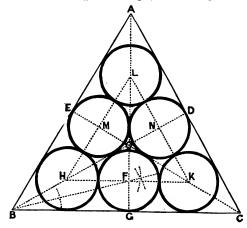
- 2. From the centre *A*, draw lines through two divisions, as *B* and *C*, and produce them.
- 3. Bisect the angle BAC (Pr. 4), and draw AD, touching the circumference of the given circle in D.
- 4. At D, draw a tangent to the circle (Pr. 54), cutting AB and AC produced, and completing the triangle EAF.
- 5. Inscribe a circle in this triangle (Pr. 107), having its centre at G.
- 6. From A, with AG as radius, inscribe the circle GHKLM, cutting AE and AF in N and O.
- 7. From A, with the line NO as radius, cut the circumference of the inner circle in H, K, L, M.
- 8. From those points, with radius DG, describe the remaining four circles within the given circle A, to complete the figure.



Problem 127.

To inscribe six equal circles within a given equilateral triangle. ABC.

1. Draw the lines *BD*, *CE*, and *AG*, bisecting the angles and sides of the given triangle, and cutting each other in *O*.



- 2. Bisect the angle OBG (**Pr. 4**), and the point F, where the line of bisection cuts AG, will be the centre of one of the isosceles triangles into which the equilateral triangle has been divided.
- 3. Through F, draw HK parallel to BC (**Pr.9**); and from H and K, draw HL and KL parallel to AB and AC, and cutting CE and BD in M and N.
- 4. From points F, H, K, L, M, N, with radius FG, describe the six required circles within the given equilateral triangle ABC.

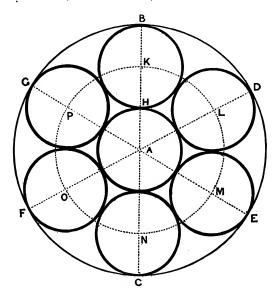
Problem 128.

To inscribe seven equal circles in a given circle A.

1. Draw a diameter *BC*, and from the point *B*, with the radius of the circle, divide the circumference into six equal parts, in *D*, *E*, *C*, &c., and draw the radii.

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- 2. Divide one of the radii, as AB, into three equal parts, in the points H, K.
- 3. From A, with radius AH, describe the central circle.



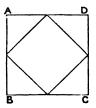
- 4. From A, with radius AK, describe a circle which, cutting the radii, will give the points L, M, N, O, P.
- 5. From points K, L, M, N, O, P, with radius AH, describe the six circles, which, with the central circle, constitute the seven required circles within the given circle A.

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SECTION VIII.—DESCRIBED FIGURES.

DEFINITIONS.

- 1. Described figures. Described figures are either rectilineal or circular.
 - (a.) A rectilineal figure is said to be *described about* another rectilineal figure, when all the sides of the circumscribed figure pass through the angular points of the figure about which it is described. *Ex. ABCD*—



(b.) A rectilineal figure is said to be *described about* a circle, when each side of the circumscribed figure touches the circumference of the circle. *Ex. ABCD*—



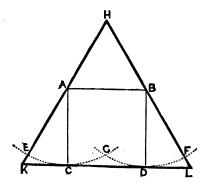
NOTE.—A circle is said to be described about a rectilineal figure, when the circumference of the circle passes through all the angular points of the figure about which it is described. Ex. A—



Problem 129.

To describe an equilateral triangle about a given square ABCD.

1. From points A and B, with AC as radius, describe arcs cutting each other in G.

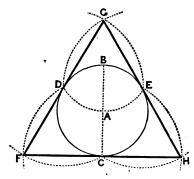


- 2. From G as centre, with the same radius, cut these arcs in E and F.
- 3. Join EA and FB, and produce them to meet in H.
- 4. Produce CD until it cuts the lines HE and HF produced in K and L; then HKL is the required equilateral triangle described about the given square ABCD.

Problem 130.

To describe an equilateral triangle about a given circle A.

1. Draw a diameter BC.

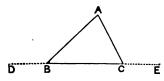


- 2. From B, with radius BA, cut the circumference in D and E.
- 3. From D, E, and C as centres, with DE as radius, describe arcs intercepting in G, F, and H.
- 4. Join GF, FH, and HG; then FGH is the required equilateral triangle described about the given circle A.

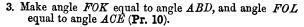
Problem 131.

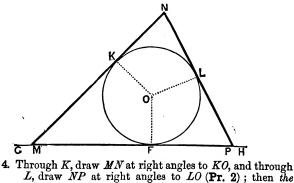
To describe a triangle about a given circle O, having angles equal to those of a given triangle ABC.

1. Produce any side of the triangle, as BC, both ways to D and E.



2. Draw any radius OF, and draw GH as a tangent through F (**Pr. 54**).

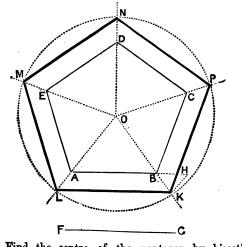




L, draw MP at right angles to LO (**Pr. 2**); then the triangle MNH is described about the given circle O, and has its angles equal to those of the given triangle ABC.

Problem 132.

To describe a pentagon about a given pentagon ABCDE, having its sides parallel to it, and equal to a given straight line FG.



1. Find the centre of the pentagon by bisecting two adjacent angles (Pr. 4).

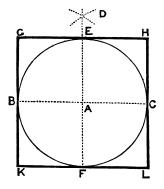
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- 2. From the centre O, draw the five radii, and produce them *indefinitely*.
- 3. Produce one of the sides, as AB, until it is equal to FG; viz. AH.
- 4. From *H*, draw a line parallel to *OA*, cutting the radius *OB* in *K*.
- 5. From O, with radius OK, describe a circle cutting the produced radii in L, M, N, P.
- 6. Join KL, LM, &c., by straight lines, and a pentagon KLMNP will be described about a given pentagon ABCDE, and having its sides equal to the given line FG.

Problem 133.

To describe a square about a given circle A.

1. Draw the diameter BC. With centres B and C, and any radius, describe arcs at D. From D, draw the diameter EF.



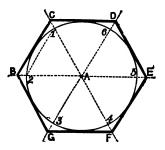
- 2. With centres B, E, C, and F, and radius BA, describe arcs cutting at G, H, K, L.
- 3. Join GH, HL, LK, and KG, and GHLK is the required square described about the given circle A.

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Problem 134.

To construct any regular polygon (say a hexagon) about a given circle A.

- 1. Divide the circumference into as many equal parts as the polygon is to have sides—six (**Pr. 64**).
- 2. Draw radii to these points of division, and produce them beyond the circumference.



- 3. Join 1 2, and draw BC parallel to 1 2, and tangential to the circle (Pr. 54).
- 4. Take the distance from the centre of the circle to C, and mark off from the centre points D, E, &c.
- 5. Join CD, DE, &c., by straight lines, and a regular hexagon BCDEFG will be constructed about a given circle A.

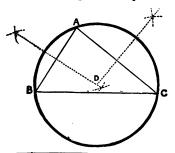
Problem 135.

To describe a circle about a given triangle ABC.

 Bisect any two of its sides AB, AC by lines cutting in D (Pr. 1).

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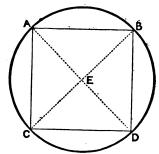
2. From D as centre, with DA, DB, or DC as radius, describe a circle; then ABC is the required circle, described about the given triangle ABC.



Problem 136.

To describe a circle about a given square ABCD.

1. Draw the diagonals AD, BC, intersecting each other in E.



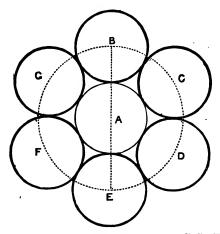
2. From E as centre, with radius EA, draw a circle ABDC, which will be described about the given square ABCD.

Problem 137.

To describe six equal circles about, and equal to, a given circle A, touching each other and the given circle.

1. From the centre A of the given circle, and with its diameter as radius, describe the circle BCDEFG.

2. Draw the diameter BAE, and from B, with the radius of the given circle, describe a circle touching it-



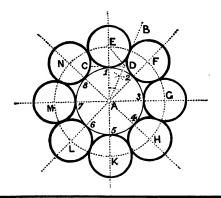
- 3. From B, mark off the other centres C, D, E, &c.
- 4. From these points C, D, E, &c., with the radius of the given circle, describe the remaining five circles, which will touch each other, and the given circle A.

Problem 138.

To describe any number of equal circles about a given circle A, each touching two others, and the given circle. (Say eight in this case).

- 1. Divide the circumference into *eight* equal parts, and draw produced radii through the points of division.
- 2. Bisect one of the angles at the centre, as 1A2 (**Pr. 4**), by a line AB, and draw a tangent CD at point 1 (**Pr. 54**), cutting the bisecting line in D.
- 3. Bisect the obtuse angle CDB (Pr. 4) by a line, which, produced, cuts the radius A1 produced in E.
- 4. From A as centre, with radius AE, describe the outer circle, cutting the produced radii in F, G, H, &c.

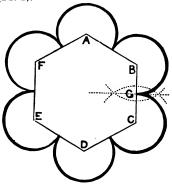
5. From these points, E, F, G, &c, with E1 as radius, describe the eight circles, each of which will touch two circles, and the given circle A.



Problem 139.

To construct a foiled figure about any given regular polygon (say a hexagon.)

1. ABCDEF is the given hexagon. Bisect one side BC in G (Pr. 1).



2. With the several angles of the polygon as centres, and radius GB, describe the six arcs, which form the required hexafoil about the given hexagon ABCDEF.

SECTION IX.—PROPORTIONALS.

DEFINITIONS.

 Ratio is the relation that one quantity bears to another of the same kind, in respect of magnitude, i.e., by considering what multiple, part, or parts one is of the other. Thus, in comparing 6 with 3, we find that it has a certain magnitude with respect to 3, that is, it contains it twice; but in comparing it with 2, we find that it has a different relative magnitude, for it contains it three times.

> NOTE 1.—The ratio of any two quantities (of the same kind) depends therefore on their *relative*, and not their *absolute*, magnitudes.

NOTE 2.—A "part" must be understood to mean any aliquot part (not any part).

NOTE 3.—The ratio of a to b is usually represented thus a : b, or sometimes $\frac{a}{b}$.

"Proportion is the similitude of ratios" (Euc. V., Def. 8). Thus, four quantities are said to be proportionals when the first is the same multiple, part, or parts of the second that the third is of the fourth. This is usually expressed by saying a is to b as c is to d, and is thus represented, a : b :: c : d, or sometimes a : b = c : d.

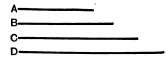
Note 1.—The last term (d) is called the *fourth* proportional.

NOTE 2.—The quantities a and d are called the *extremes*, and b and c the means.

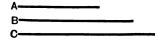
NOTE 3.—When four quantities are proportionals, the product of the extremes is equal to the product of the means, *i.e.*, ad = bc.

NOTE 4.—When the two means are the same quantity—as a:b::b:c—the last term (c) is called the *third* proportional, and the middle term (b) is called a *mean* proportional.

3. A proportional in *Practical Geometry* is a line which bears some fixed ratio to one or more given lines. Thus, the four straight lines A, B, C, D are proportionals, D being the fourth proportional greater, and A the fourth proportional less, to the lines A, B, C; and B, C, D, respectively—



Again, the three straight lines A, B, C are proportionals, C being the third proportional greater, and A the third proportional less to the lines A, B; and B, C, respectively—

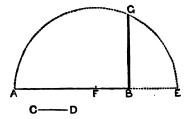


NOTE.—B is a mean proportional between the two lines A and C.

Problem 140.

To find a mean proportional between two given lines AB and CD.

1. Produce AB to E, and make BE equal to CD.

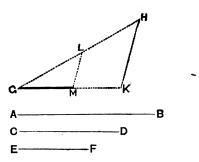


- 2. Bisect AE in F (**Pr. 1**). With centre F, and radius FA, describe the semicircle.
- 3. From B, raise a perpendicular BG (**Pr. 2**) to meet the semicircle. Then BG is the required mean proportional between the two given lines AB and CD.

Problem 141.

To find a fourth proportional to three given straight lines, AB, CD, and EF, when the required line is less than any of the given lines.

1. Make GH equal to AB, and draw GK equal to CD, making any angle with GH.



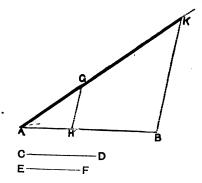
- 2. Join HK, and from G, on the line GH, cut off GL equal to EF.
- 3. Through point L, draw LM parallel to HK (Pr. 9). Then GM is the required fourth proportional to the three given straight lines AB, CD, EF, and less than any of them.

Problem 142.

To find a fourth proportional to three given straight lines AB, CD, and EF, when the required line is greater than any of the given lines.

- 1. At A in AB, draw a line AG equal to CD, and at any angle with AB.
- 2. From A, set off AH equal to EF, and join GH.

3. Through B, draw BK parallel to GH (**Pr. 9**), cutting AG produced in K. Then AK is the required fourth pro-

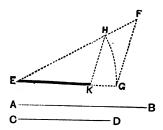


portional to the given lines AB, CD, and EF, and greater than any of them.

Problem 143.

To find a third proportional to two given straight lines AB and CD, when the required line is less than either of the given lines.

1. Make EF equal to AB, and draw EG equal to CD, making any angle with EF.

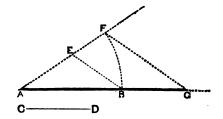


- 2. Join FG, and from E, with radius EG, cut EF in H.
- 3. Draw HK parallel to FG (**Pr. 9**). Then EK is the required third proportional to the given straight lines AB and CD, and less than either of them.

Problem 144.

To find a third proportional to two given straight lines AB and CD, when the required line is greater than either of the given lines.

1. At A in AB, draw a line AE equal to CD, and at any angle with AB.

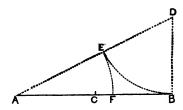


- 2. Join BE, and produce AE and AB indefinitely.
- 3. From A as centre, with AB as radius, describe an arc cutting AE produced in F.
- 4. Through F, draw FG parallel to EB (**Pr. 9**), cutting AB produced in G. Then AG is the required third proportional to the given lines AB and CD, and greater than either of them.

Problem 145.

To divide a given straight line AB into extreme and mean proportion.

1. Bisect AB in C (Pr. 1), and from one extremity, say B, erect a perpendicular BD equal to BC.



2. Join AD, and from the centre D, with radius DB, describe the arc BE.

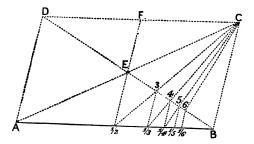
3. From centre A, and radius AE, describe the arc EF. Then the given line AB is divided in extreme and mean proportion in the point F.

NOTE.—"A straight line is said to be cut in extreme and mean ratio, when the whole is to the greater segment as the greater segment is to the less" (Eac. VI., Def. 3).

Problem 146.

To divide a given straight line AB successively into its half, third, fourth, fifth, &c.

1. On AB, construct any parallelogram ABCD, and draw the diagonals AC, BD, intercepting each other in E.



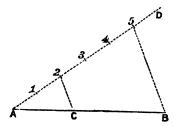
- 2. Draw line $F_{\frac{1}{2}}$ parallel to AD (**Pr. 9**) cutting AB in $\frac{1}{2}$.
- 3. Draw line $C_{\frac{1}{2}}$, cutting BD in 3, and draw line $3\frac{1}{3}$ parallel to AD, cutting AB in $\frac{1}{3}$.
- 4. Draw line C₃, cutting BD in 4, and through 4 draw line 41 parallel to AD, cutting AB in 1, &c., &c. The divisions thus obtained are the required half, third, fourth, &c., of the given straight line AB.

Problem 147.

To divide any given straight line AB in the point C, so that AC: CB::2:3.

1. From point A, draw a straight line AD of indefinite length, and at any angle to AB.

2. On AD, mark off any two equal distances A 1, 1 2, and from 2, mark off three similar distances to 5; and join 5 B.

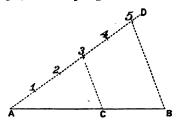


Through 2, draw 2 C parallel to 5 B (Pr. 9). Then the given straight line AB is divided in the point C, so that AC: CB: 2:3.

Problem 148.

To divide any given straight line AB in the point C, so that the whole AB is to one part AC as 5:3.

1. From point A, draw a straight line AD of indefinite length, and at any angle to AB.



- 2. Take any five equal distances on AD, and join 5 B.
- 3. At point 3, draw a line 3 C parallel to 5 B (**Pr. 9**). Then the given straight line AB is divided in the point C, so that AB: AC:: 5:3.

SECTION X.-SIMILAR FIGURES.

DEFINITIONS.

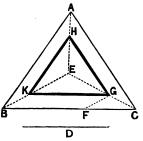
1. "Similar rectilineal figures are those which have their several angles equal, each to each, and the sides about the equal angles proportionals" (Euc. VI., Def. 1).

NOTE 1.—The following rectilineal figures are similar, viz. :— All equilateral triangles, squares, and regular polygons of the same name.

NOTE 2.—Other rectilineal figures, e. g., triangles which are not equilateral, trapeziums, and irregular polygons, can be made similar to given ones, as shown in the problems following.

Problem 149.

To inscribe within and equidistant from the sides of a given triangle ABC, a similar triangle, one of whose sides is equal to a given line D.

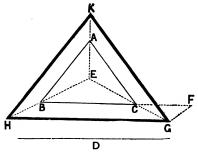


1. Bisect the angles of the given triangle (**Pr. 4**) by lines meeting in *E*.

- 2. Make BF.equal to D, and through F draw FG parallel to BE (Pr. 9).
- 3. Through G, draw lines parallel to the sides of the given triangle, cutting the bisecting lines in H and K.
- 4. Join HK; then GHK is a similar triangle, inscribed within the given triangle ABC, and having its side KG equal to the given line D.

Problem 150.

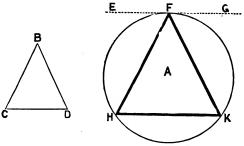
To describe about and equidistant from the sides of a given triangle ABC, a similar triangle, one of whose sides is equal to a given line D.



- 1. Bisect the angles of the given triangle (**Pr. 4**) by lines meeting in *E*.
- 2. Produce the side BC to F, making BF equal to the given line D.
- 3. Through F, draw FG parallel to the bisecting line BE, cutting EC produced in G.
- 4. Through G, draw the line GH parallel to BC (**Pr. 9**), cutting EB produced in H.
- 5. Through G and H, draw the lines GK and HK, parallel to the sides of the given triangle ABC, meeting EA produced in K. Then GHK is a similar triangle described about the given triangle ABC, and having its side HG equal to the given line D.

Problem 151.

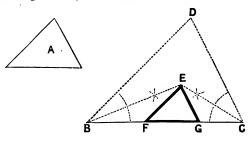
To inscribe a triangle in a given circle A, similar to a given triangle BCD.



- 1. Draw a tangent EFG at any point F in the circumference (**Pr. 54**).
- 2. From F, draw FH, making with EF an angle equal to BCD (**Pr. 10**), and meeting the circumference in H.
- 3. From F, draw FK, making with FG an angle equal to BDC, and meeting the circumference in K.
- 4. Join HK. Then FHK is a triangle similar to the given triangle BCD, inscribed within the given circle A.

Problem 152.

To construct a triangle similar to a given triangle A, and having its perimeter equal to a given straight line BC.

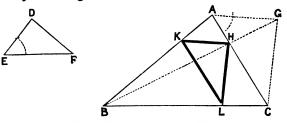


1. On *BC*, construct a triangle *BDC*, having its angles equal to those of the given triangle A (**Pr. 23**).

- 2. Bisect the angles at B and C (Pr. 4) by lines meeting in E.
- Through E, draw EF and EG parallel to DB and DC (Pr. 9), meeting BC in F and G. Then EFG is the required similar triangle, having its perimeter EF, FG, GE equal to the given straight line BC.

Problem 153.

To inscribe a triangle within a given triangle ABC, and similar to another given triangle DEF.



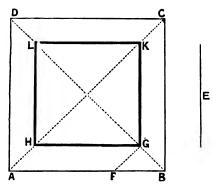
- 1. On the side AC of the triangle ABC, construct a triangle ACG similar to the given triangle DEF by measuring the angles at E and F.
- 2. Join BG, cutting AC in H.
- 3. Through H, draw HK parallel to AG (**Pr. 9**), and HL parallel to GC, meeting BC in L.
- 4. Join KL. Then HKL will be the required triangle inscribed within the given triangle ABC, and similar to the given triangle DEF.

Problem 154.

To construct within a given square ABCD, another square concentric with it, and having its side equal to a given line E.

- 1. Draw the diagonals AC, BD; and on AB cut off AF equal to E.
- 2. Through F, draw FG parallel to AC (**Pr. 9**), and through G, draw GH parallel to AB.

3. Through G and H, draw GK and HL parallel to BC or AD.



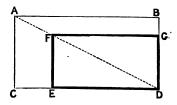
4. Join LK. Then GHLK is the required concentric square, and having its side equal to the given line E.

NOTE.—If it is required to describe a square *about* a given square, make AB produced equal to the required side, and proceed as in Problem 150.

Problem 155.

To construct a rectangle, similar to a given rectangle ABCD, on a part ED of the side CD of the given rectangle.

1. Draw the diagonal AD, and from E, draw a line EF parallel to AC or BD (Pr. 9), meeting AD in the point F.

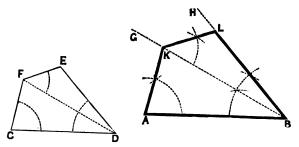


 From F, draw a line FG parallel to CD (Pr. 9), meeting BD in the point G. Then DEFG is the required rectangle, and is similar to the given rectangle ABCD.

Problem 156.

To construct a trapezium on a given line AB, which shall be similar to a given trapezium CDEF.

1. At B, in the given line AB, make angle ABG equal to angle CDF (**Pr. 10**), and angle ABH equal to angle CDE.



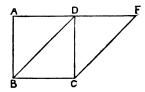
- 2. Make angle BAK equal to angle DCF.
- 3. At K, make angle BKL equal to angle DFE. Then AKLB will be the required trapezium, constructed on the given line AB, and similar to the given trapezium CDEF.

NOTE.—By means of this Problem, any rectilineal figure may be constructed *similar* to another given rectilineal figure, either greater or less.

SECTION XI.-EQUIVALENT AREAS.

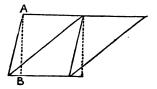
(Before the student enters on the following problems he should thoroughly master the subjoined theorems.)

(A.) "Parallelograms upon the same base, and between the same parallels, are equal to each other" (in area).—Euc. I., 35. Ex. ABCD, DBCF—



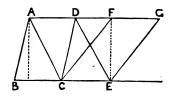
NOTE 1.—"Between the same parallels" means having the same altitude.

NOTE 2.—The altitude must always be perpendicular to the base. Ex. AB—



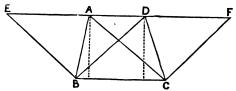
(B.) "Parallelograms upon equal bases and between the same parallels

are equal to one another " (in area).—Euc. I., 36. Ex. ABCD and ACED, or ABCD and FCEG...



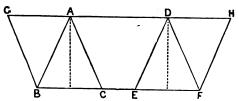
NOTE.—The dotted line shows the altitude.

(C.) "Triangles upon the same base and between the same parallels are equal to one another" (in area).—Euc. I., 37. Ex. ABC, DBC—



NOTE.—It can be readily seen that ABC is a half of the parallelogram EBCA, and DBC is a half of the parallelogram DBCP. The parallelograms, standing on the same base BC, are equal, therefore the triangles are equal, as "the halves of equal things are equal."—Euc. I., Ax. 7.

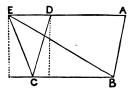
(D.) "Triangles upon equal bases and between the same parallels are equal to one another" (in area).—Euc. I., 38. Ex. ABC, DEF-



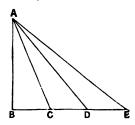
NOTE.-.It can be readily seen that ABC is a half of the parallelogram GBCA, and DEF is a half of the parallelogram DEFH. The parallelograms, standing on equal bases BC and EF, are equal, therefore the triangles are equal, as "the halves of equal things are equal."—Euc. I., Ax. 7.

From the foregoing notes the truth of the following theorem will be readily seen :--

(E.) "If a parallelogram and a triangle be upon the same base and between the same parallels, the parallelogram shall be double of the triangle" (in area).—Euc. I., 41. Ex. ABCD and EBC—

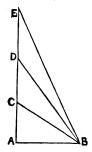


(F.) "Triangles of the same altitude are one to the other (in area) as their bases."—Euc. VI., 1. Ex. ACE, ABC—



Note.—The base CE being double of the base BC, the area of ACE is double of that of the triangle ABC.

(G.) Triangles on the same base have to one another the ratio that their altitudes have.—Ex. EAB, CAB—

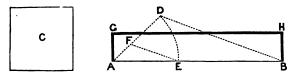


NOTE.—The altitude EA being triple of the altitude CA, the area of EAB is triple of that of the triangle CAB.

Problem 157.

To construct a rectangle on a given line AB equal in area to a given square C.

- 1. From A in AB, draw a straight line AD equal to a side of the given square, and making any angle with AB.
- 2. Join BD, and from A, with radius AD, describe an arc DE, meeting AB in E.

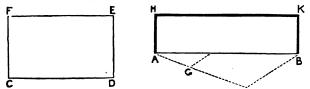


- 3. Through E, draw EF parallel to BD (**Pr. 9**). Then AF is a third proportional less between AB and a side of the square (**Pr. 143**), and AF is equal to the second side of the required rectangle.
- 4. From A, raise a perpendicular AG (**Pr. 2**) equal to AF, and complete the required rectangle AGHB, which will be equal in area to the given square C.

Problem 158.

To construct a parallelogram on a given base AB equal in area to a given parallelogram CDEF.

1. Find AG the fourth proportional less to AB, CD, CF (Pr. 141).

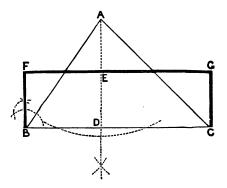


2. At A, raise the perpendicular AH equal to AG, and complete the parallelogram AHKB. Then the parallelogram AHKB is equal to the given parallelogram CDEF.

Problem 159.

To construct a rectangle equal in area to a given triangle ABC, on one side BC of the given triangle.

> 1. Draw AD, the altitude of the given triangle (**Pr. 21**), and bisect it in E. Then ED is equal to the other side of the required rectangle, BC being one.



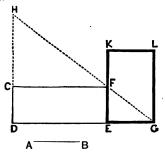
- 2. At B, raise a perpendicular BF (**Pr. 2**) to meet the line of bisection through E in F.
- 3. Make FG equal to BC, and join CG. Then BCGF is the required rectangle equal to the given triangle ABC, and constructed on one of its sides BC.

Problem 160.

To construct a rectangle on a given line AB which shall be equal in area to a given rectangle CDEF.

- 1. Produce the side *DL* beyond *E*, and make *EG* equal to *AB*.
- Draw a line from G through F, to meet DC produced in II. Then CH is equal to the other side of the rectangle, of which EG is one.

3. From E in EF or EF produced, cut off EK equal to CH.

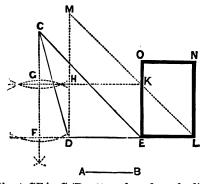


4. Make KL equal to EG, and GL equal to EK, and join KL and GL. Then EGLK is the rectangle required, and it is constructed on EG, which is equal to the given line AB.

Problem 161.

To construct a rectangle having a given side AB, equal in area to a given triangle CDE.

1. Find CF the altitude of the triangle CDE (Pr. 21).



2. Bisect CF in G (**Pr. 1**), and produce the line of bisection over DE, and erect the perpendiculars DH, EK. Then the rectangle DEKH is equal to the triangle CDE(**Pr. 159**).

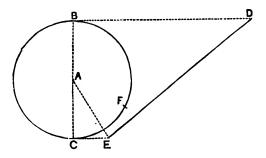
- 3. Produce *DE* beyond *E*, and *DH* beyond *H*; and make *EL* equal to *AB*.
- 4. Draw a line from L through K, to meet DH produced in M. Then HM is the second side of the required rectangle ELNO, and it is constructed on EL, which is equal to the given line AB.

NOTE.—ELNO is equal to DEKH by Problem 160, and is therefore equal to the given triangle CDE.

Problem 162.

To draw a straight line equal to half the circumference of a given circle A.

1. Draw a diameter *BC*, and from *B* draw *BD* at right angles to *BC* (**Pr. 2**) and equal to three times the radius of the circle.

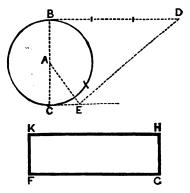


- 2. From C, draw a line CE at right angles to BC.
- 3. With the radius of the circle, cut off arc CF and bisect it.
- 4. From the centre of the circle, draw AE through the point of bisection, meeting CE in E.
- 5. Join ED. Then ED will be the required straight line equal to half the circumference of the given circle A.

Problem 163.

To construct a rectangle equal in area to a given circle A.

1. By the last problem it will be seen that a rectangle FGHK can be constructed equal in area to a given



circle by making two of its sides, FG and KH, equal to the length of half its circumference as ED, and the other two sides FK, GH, equal to the radius AC.

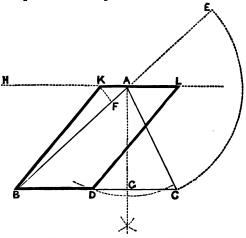
NOTE.—A triangle also can be constructed of the same area as a circle, by making its base equal to half the circumference of the circle, and its altitude equal to *twice* its radius (=its diameter).

Problem 164.

To construct a parallelogram equal to any given triangle ABC both in area and perimeter.

- 1. Bisce: BC in D (Pr. 1).
- 2. Produce BA beyond A, and make AE equal to AC, and bisect BE in F.
- 3. Find the altitude AG of the given triangle (**Pr. 21**), and through A draw AH parallel to BC (**Pr. 9**).

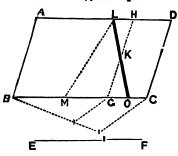
4. From B, with BF as radius, describe an arc FK, cutting AH in K; and from D, with the same radius, cut HA produced in the point L.



5. Join BK, DL. Then the parallelogram BDLK is equal both in area and perimeter to the given triangle ABC.

Problem 165.

To divide any parallelogram ABCD into two parts, proportionate in area to a given divided line EF, from a point 0 in one side.



 Divide BC into the same proportions as the given divided line EF (Pr. 16) in the point G.

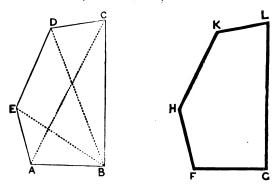
- 2. Through G, draw GH parallel to CD (Pr. 9), and bisect GH in K (Pr. 1).
- 3. From the given point O, draw a line through K, and produce it to meet AD in L. Then OL will divide the given parallelogram ABCD into two parts proportionate in area to the given line EF.

NOTE.—To divide the parallelogram into two equal parts from any point, say L, measure off BM equal to DL, and join LM; then LM will divide the parallelogram into two equal parts.

Problem 166.

To make an irregular polygon equal to a given irregular polygon ABCDE.

- 1. Draw a line FG equal to AB.
- 2. With centre F, and radius AE, describe an arc, and with centre G, and radius BE, cut it in H.

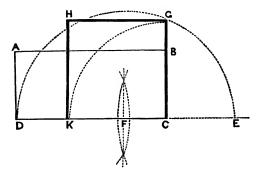


- 3. With centre H, and radius ED, describe an arc, and with centre G, radius BD, cut it in K.
- 4. With centre K, and radius DC, describe an arc, and with centre G, radius BC, cut it in L.
- 5. Join FH, HK, KL, and LG. Then FHKLG will be the required irregular polygon.

Problem 167.

To construct a square equal in area to a given rectangle ABCD.

- 1. Produce DC indefinitely beyond C, and make CE equal to CB.
- 2. Bisect DE in F (**Pr. 1**), and on DE describe a semicircle.

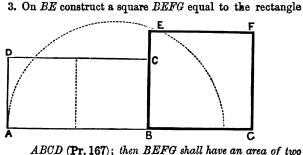


- 3. Produce the perpendicular *CB* to meet the semicircle in *G*. Then *CG* is a mean proportional between the two adjacent sides *DC*, *CB* (**Pr. 140**); and *CG* is one side of the required square.
- 4. On CG, complete the required square CGHK (Pr. 34), which will be equal in area to the given rectangle ABCD.

Problem 168.

To construct a square that shall have an area of two square inches (or any number of square inches).

- 1. Let ABCD be a rectangle having an area of two square inches, its side AB being two inches (linear), and BC one linear inch.
- Find BE a mean proportional to the lines AB, BC (Pr. 140).

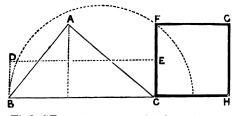


ADOD (Pr. 161); then BEFG shall have an area of square inches.

Problem 169.

To construct a square equal in area to any given triangle, ABC.

1. Make the rectangle *DBCE* equal to the triangle *ABC* (**Pr. 159**).



Find CF a mean proportional to the lines BC, CE (Pr. 140). Then CF is a side of the required square.
Complete the square CFGH (Pr. 34), which will be equal

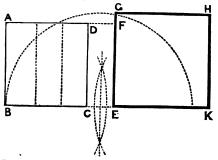
in area to the given triangle ABC.

Problem 170.

To construct a square having an area one-third greater than that of a given square ABCD.

1. Divide *BC* into three equal parts (**Pr. 15**), and from the points of division draw lines parallel to *BA* or *CD* (**Pr. 9**).

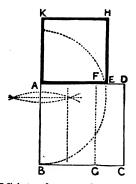
2. Produce BC beyond C, and AD beyond D, and make CE and DF each equal to one-third of BC.



- 3. Join *EF*; and find a mean proportional, *EG* (**Pr. 140**), to two adjacent sides of the rectangle *BEFA*.
- 4. Complete the required square of which EG is a side (**Pr. 34**). Then the square EGHK is one-third greater than the given square ABCD.

Problem 171.

To construct a square having an area one-third less than that of a given square ABCD.



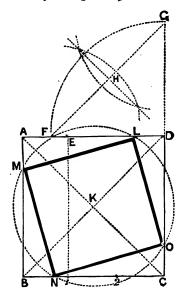
1. Divide BC into three equal parts (Pr. 15), and from the points of division draw lines parallel to BA or CD (Pr. 9).

- 2. Find a mean proportional AE (**Pr. 140**) to the two adjacent sides of the rectangle BAFG.
- 3. Complete the required square, of which AE is one side (Pr. 34). Then the square AEHK is one-third less than the given square ABCD.

Problem 172.

To inscribe within a given square, ABCD, another square having its angles in the sides of the first, and being proportional in area, as $\frac{2}{3}$.

- 1. Divide BC into three equal parts (Pr. 15), make DE equal to C 1 and join 1 E.
- 2. Find a mean proportional DF (**Pr. 140**), to the two sides CD, DE, of the rectangle 1 CDE, which will be equal to one side of the required square.



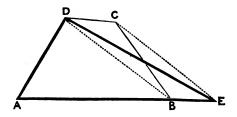
3. Make DG equal to DF, and join FG, which is equal to one diagonal of the required square.

- 4. Bisect FG in H (Pr. 1), and draw the diagonals AC, BD, cutting in K.
- 5. From K, with radius HF or HG, describe a circle cutting the sides of the given square in two points each. Join the alternate points L, M, N, O, and the required square will be inscribed within the given square ABCD.

Problem 173.

To construct a triangle equal in area to a given trapezium, ABCD.

1. Draw a diagonal DB, and produce AB indefinitely to E.



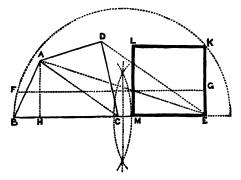
- 2. Through C, draw a line CE parallel to DB (Pr. 9), meeting AB produced in E.
- 3. Join DE; then ADE will be a triangle equal in area to the given trapezium ABCD.

Problem 174.

To construct a square equal in area to a given trapezium ABCD.

- 1. Construct a triangle BAE equal to the given trapezium (**Pr. 173**).
- 2. Construct a rectangle BFGE on BE equal to the triangle BAE, by bisecting the altitude AH (**Pr. 159**), producing the line of bisection FG, making it equal to BE, and joining BF and EG.

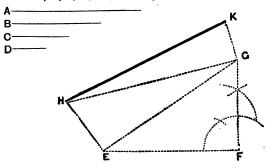
3. Construct a square equal in area to the rectangle *BFGE*, by finding a mean proportional *EK* (**Pr. 140**) to the two sides *BE*, *EG*.



4. Complete the required square EKLM, of which EK is one side (Pr. 34). Then the square EKLM is equal in area to the given trapezium ABCD.

Problem 175.

To construct a square equal in area to any number of squares, of which A, B, C, D, &c., are the given sides.



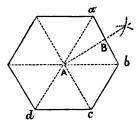
1. Place A and B at right angles to each other, EF being equal to A, and FG to B, and join EG; then the square constructed on the hypotenuse EG is equal to the squares on A, B (Euc. I. 47).

- 2. At E, one of the extremities of EG, draw EH at right angles to it (**Pr. 2**), and equal to C, and join HG; the square on the hypotenuse HG is equal to the squares on A, B, C.
- 3. At G, one of the extremities of HG, draw GK at right angles to HG (**Pr. 2**), and equal to D, and join HK. Then HK will be a side of the required square, equal in area to the squares on the given sides A, B, C, D.

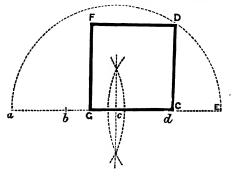
Note.—In this way a square may be constructed equal to any number of given squares.

Problem 176.

To construct a square equal in area to any given regular polygon A. (Say a hexagon.)



1. Resolve the given hexagon into the same number of equal triangles as the polygon has sides.



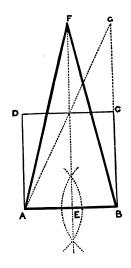
2. Draw an altitude to one of the sides as AB in the triangle Aab (**Pr. 21**).

- 3. Find a mean proportional CD (**Pr. 140**) between half the perimeter of the polygon, and the altitude of one of the triangles as CE. Then CD will be a side of the required square.
- 4. Complete the square CDFG (**Pr. 34**), which will be equal in area to the given polygon A.

Problem 177.

To construct an isosceles triangle, equal in area to, and on one side AB of a given square ABCD.

1. Bisect AB in E, and produce the bisecting line towards F.

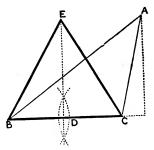


- 2. Produce BC beyond C, and make CG equal to BC.
- 3. Join AG; the right-angled triangle ABG is equal to the given square.
- 4. Make EF equal to BG, and join AF, BF. Then ABF is the required isosceles triangle.

Problem 178.

To construct an isosceles triangle equal in area to a given triangle ABC on one of its sides, BC.

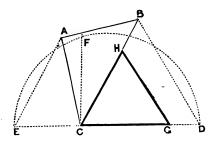
1. Bisect BC in D (**Pr. 1**), and produce the line of bisection, making DE equal to the altitude of the given triangle ABC.



2. Join EB, EC; then the isosceles triangle EBC is equal to the given triangle ABC.

Problem 179.

To construct an equilateral triangle equal to a given triangle ABC, which is not equilateral.



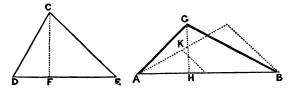
1. On *BC*, a side of the given triangle, construct an equilateral triangle *BCD* (**Pr. 18**).

- 2. Through A, draw a line AE parallel to BC (Pr. 9), and meeting DC produced in E.
- 3. Find a mean proportional to DC and CE (Pr. 140) thus—on DE describe a semicircle, and at C raise a perpendicular CF to ED (Pr. 2). Line CF is a mean proportional to DC and CE, and will be the side of an equilateral triangle equal in area to the given triangle, as CGH.

Problem 180.

To construct a triangle on a given base AB, equal in area to a given triangle CDE.

1. Let fall upon DE the perpendicular CF (**Pr. 3**). The fourth proportional less to the three lines AB, DE, CF, will be the perpendicular height of the required triangle.

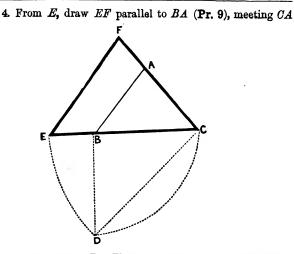


- 2. Find AK this fourth proportional less (Pr. 141).
- 3. From any point H in the base AB raise a perpendicular HG equal to AK.
- 4. Join GA, GB; then the triangle GAB will be equal in area to the given triangle CDE.

Problem 181.

To construct a triangle similar to a given triangle ABC, but of twice its area.

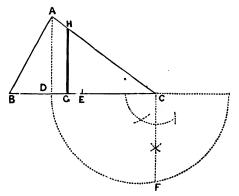
- 1. Draw BD at right angles to BC (**Pr. 2**), and equal to it.
- 2. Join DC. Then the square on DC is equal to the squares on DB, BC (Euc. 1. 47), and therefore double the square on BC.
- 3. Produce CB to E, making CE equal to CD; then the square on EC is double the square on BC.



produced in F. Then the triangle FEC is similar to the given triangle ABC, and is twice its area.

Problem 182.

To bisect any triangle ABC by a line drawn perpendicular to one of its sides BC.



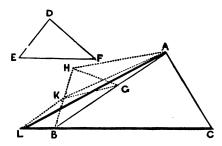
1. From A drop a perpendicular AD on BC (**Pr. 3**), and bisect BC in E.

- 2. Find CF a mean proportional between CD and CE (**Pr. 140**); and make CG equal to CF.
- 3. Through G, draw GH parallel to the altitude AD (**Pr. 9**), meeting AC in H. Then GH will divide the given triangle ABC into two equal areas.

Problem 183.

To construct a triangle equal in area to any two dissimilar triangles ABC and DEF.

- 1. From B, in AB, cut off BG equal to EF, and on BG construct a triangle BGH equal to the triangle DEF.
- 2. Join AH, and through G draw GK parallel to AH (Pr. 9), and join AK.



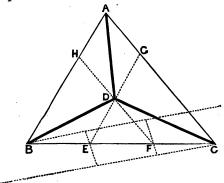
- 3. From K draw a line KL parallel to AB, cutting CB produced in L.
- 4. Join AL. The triangle ALC will then be equal to the trapezium AKBC (Pr. 173), and equal in area to the two dissimilar triangles ABC, DEF.

Problem 184.

To divide any given triangle ABC into any number of equal parts (say in this case three), by lines drawn from each angle A, B, and C, to a point D within the triangle.

1. Divide one side *BC* into *three* equal parts (**Pr. 15**) in the points *E*, *F*.

2. Through E draw EG parallel to AB (**Pr. 9**), and through F draw FH parallel to AC, cutting EG in the required point D.

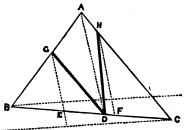


3. From each of the angles A, B, C, draw lines to the point D. Then AD, BD, and CD will divide the given triangle ABU into the required number of parts, equal in area.

NOTE.—The same method is to be followed for dividing the triangle into any number of *proportionate* parts.

Problem 185.

To divide any given triangle ABC into any number of equal parts (say in this case three), by lines drawn from a given point D in one of its sides.



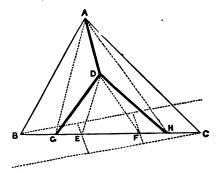
1. From the given point D draw a line to the opposite angle at A.

- 2. Divide the side BC, that in which the given point is, into three equal parts (Pr. 15) in the points E, F.
- 3. Through E and F draw EG and FH parallel to AD (Pr. 9).
- 4. Join DG, DH; which lines will divide the given triangle ABC into the required number of parts, equal in area.

Problem 186.

To divide any given triangle ABC into any number of equal parts (say in this case three) by lines drawn from a given point D within the triangle.

- 1. Divide one side BC into three equal parts (**Pr. 15**) in the points E, F, and join DE, DF.
- 2. From A, draw a line AG parallel to DE (Pr. 9); and



from A draw a line AH parallel to DF, and meeting BC in H.

3. Join DA, DG, DH; which lines will divide the given triangle ABC into the required number of parts, equal in area.

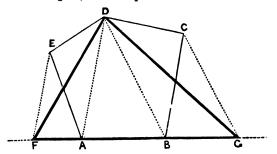
NOTE.—The same method is to be followed for dividing the triangle into any number of *proportionate* parts.

Problem 187.

To convert any rectilineal figure ABCDE into a triangle of equal area.

1. Produce any side AB both ways indefinitely.

2. Join DA, DB; through E draw EF parallel to DA, and through C, draw CG parallel to DB.



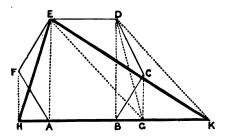
3. Join DF, DG. Then DFG will be the required triangle, and it is equal in area to the given rectilineal figure ABCDE.

Problem 188.

To reduce any rectilineal figure to an equivalent figure having a less number of sides (e.g., a hexagon to a triangle).

Let ABCDEF be the given hexagon.

1. Join DB, and through C draw CG parallel to DB (**Pr. 9**), cutting AB produced in G.



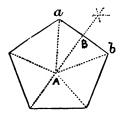
- 2. Join DG; then the triangle DGB is equal to the triangle DCB, and therefore the five-sided figure AGDEF is equal to the given hexagon ABCDEF.
- 3. Join EA, and through F draw FH parallel to EA (Pr. 9), cutting BA produced in H.

- 4. Join EH; then the triangle EFA is equal to the triangle EHA, and therefore the quadrilateral EHGD is equal to the five-sided square AGDEF.
- 5. Join EG, and through D draw DK parallel to EG (**Pr. 9**), meeting HG produced in K.
- 6. Join EK; then the triangle EKG is equal to the triangle EDG, and therefore the triangle EHK equals the quadrilateral EHGD, or the given hexagon ABCDEF.

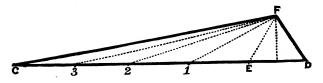
Problem 189.

To construct a triangle equal in area to any given regular polygon A (say a pentagon).

1. Resolve the given pentagon into the same number of equal triangles as the polygon has sides.



- 2. Draw an altitude to one of the sides as AB in the triangle Aab (**Pr. 21**).
- 3. Set off the length of the five bases in one line *CD*, and on one of them, *ED*, construct a triangle *FED* equal to the triangle *Aab* (**Pr. 180**), and having the same altitude.

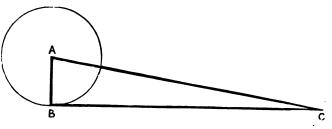


4. From the point F draw F1, F2, F3, FC; then the triangle FCD is equal in area to the given polygon A.

Problem 190.

To construct a triangle equal in area to any given circle A.

1. Draw any radius AB, and from B draw BC perpendicular to AB (**Pr. 2**), and equal in length to the circumference of the circle.



2. Join AC, and the triangle ABC is equal in area to the given circle A.

Problem 191.

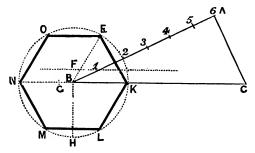
To construct any regular polygon (say a hexagon), equal in area to any given triangle ABC.

> 1. Divide a side BA of the given triangle into as many equal parts as the required polygon has sides (six) (**Pr. 15**).



- 2. Produce CB indefinitely beyond B, and through point 1 draw a line parallel to BC (Pr. 9).
- 3. Construct a hexagon D (**Pr. 64**), and draw lines from the centre to two of the angles, as Da, Db.
- 4. At B in CB make angle CBE equal to aDb (**Pr. 10**), the line BE cutting the parallel to BC in F.
- 5. On CB produced make BG equal to BF.

6. Find a mean proportional *BH* to the two segments *CB*, *BG* (**Pr. 140**), which is equal to the radius of the circle described from *B*.

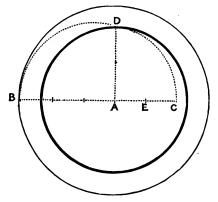


7. Within this circle inscribe the required hexagon EKLMNO, which is equal in area to the given triangle ABC.

Problem 192.

To construct a circle two-thirds the area of a given circle A.

1. Draw a radius AB, and divide it into three equal parts (Pr. 15).



2. Produce it to C, making AC equal to two of the equal parts.

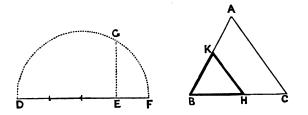
- 3. Find AD the mean proportional between AB and AC (**Pr. 140**), which is the radius of the required circle.
- 4. From centre A, with radius AD, describe the inner circle, whose area is two-thirds of that of the given circle A.

NOTE.—In the same manner, if the required circle is to be one-third of the given circle, mark off AE equal to one-third of AB. Then find the mean proportional between AB and AE, which will be the radius of the required circle.

Problem 193.

To construct any rectilineal figure, whose area shall have a given proportion to any other rectilineal figure of the same kind (say one-third).

- (A) To construct a triangle one-third of a given triangle ABC.
 - 1. Draw *DE* equal to the side *BC*. As one-third the area is required, produce *DE*, making *EF* equal to one-third of *DE*.
 - 2. Find EG a mean proportional to DE, EF (Pr. 140). Then EG is equal to a side of the required triangle.

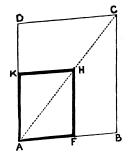


3. Make BH equal to EG, and draw HK parallel to AC. Then BHK will be the required triangle, and it is onethird of the given triangle ABC.

(B) To construct a parallelogram one-third of a given parallelogram ABCD.

- 1. As in case A, find EG the mean proportional (Pr. 140).
- 2. On AB, mark off AF equal to EG, and join AC.

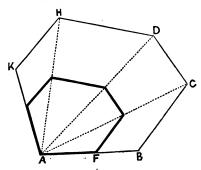
3. Draw FH, HK, parallel to BC, CD. Then AFHK will



be the required parallelogram, and it is one-third of the given parallelogram ABCD.

(C) To construct an irregular rectilineal figure one-third of a given irregular rectilineal figure ABCDHK.

- 1. As in case A, find EG the mean proportional (Pr. 140).
- 2. On AB, mark off AF equal to EG, and from A, draw AC, AD, AH.



3. From F, commence drawing a series of lines parallel to the sides of the given figure, and the smaller rectilineal figure will be constructed.

NOTE.—As in the case of the circle, if the figures required be any other proportion of the given figures, e.g., three fifths; make EF three fifths of DE, and find the mean proportional as before. That will be equal to a side of the figure required.

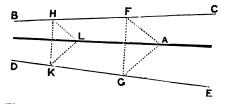
Section XII.

MISCELLANEOUS PROBLEMS.

Problem 194.

Through a given point A, to draw a line which would, if produced, pass through the angular point towards which the two given lines BC, DE converge.

- 1. Draw any convenient line FG, and join FA, GA.
- 2. Draw any line HK parallel to FG (Pr. 9).

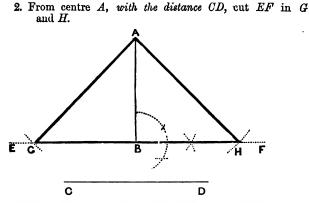


- 3. Through H and K, draw HL and KL parallel to FA and GA (Pr. 9), meeting each other in L.
- 4. Through A and L, draw AL, which produced is the convergent line required.

Problem 195.

To construct an isosceles triangle, having given its altitude AB, and CD the length of its equal sides.

1. Through B, draw EF of unlimited length, and at right angles to AB (**Pr. 2**).

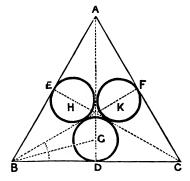


3. Join AG, AH. Then AGH will be the required isosceles triangle, having the altitude AB and each of its equal sides equal to the given line CD.

Problem 196.

To inscribe three circles in a given equilateral triangle ABC, each touching the other two, and one side of the triangle.

1. Bisect each side of the triangle (Pr. 1), and draw the lines DA, EC, FB.



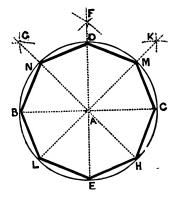
2. Bisect the angle FBC, by a line cutting AD in G (**Pr. 4**).

3. From E and F, cut off EH and FK equal to GD; then G, H, K, are the centres of the required circles, and GD the radius.

Problem 197.

To construct a regular octagon within a given circle A, making one of its angles coincide with a given point B.

1. From B, draw a diameter BC.



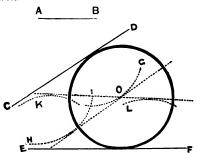
- 2. Draw the diameter DE at right angles to BC, by using B and C as centres, and describing arcs in F, and joining FA.
- 3. Bisect angle DAB (**Pr. 4**) by GH, also bisect angle DAC by line KL.
- 4. Join BN, ND, DM, &c., and the required octagon will be inscribed within the given circle A.

Problem 198.

To describe a circle of a given radius AB which shall be tangential to any two given converging lines CD, EF.

- 1. With any two points on CD, as centres, and radius AB, describe arcs G and H.
- 2. With any two points on *EF*, as centres, and radius *AB*, describe arcs K and L.

3. Draw lines tangential to each pair of arcs (**Pr. 56**); and O, their point of intersection, is the centre of the required circle.

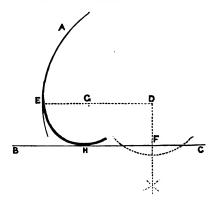


4. With centre 0, and radius AB, describe the required circle, which shall be tangential to the given converging lines CD, EF.

Problem 199.

To describe an arc, which shall be tangential to a given arc A, and a given line BC.

1. D is the centre of the given arc A.



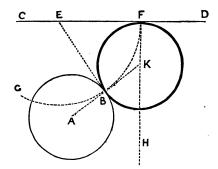
Through D, draw DE parallel to BC (Pr. 9).
From D, draw DF perpendicular to BC (Pr. 2).

- 4. On ED, mark off EG equal to DF.
- 5. With centre G, and radius GE, describe the required arc EH, which will be tangential to the given arc A, and given line BC.

Problem 200.

To draw a circle, which shall touch a given circle A in a given point B, and also a given line CD.

- 1. Find A, the centre of the given circle (**Pr. 45**), and join AB.
- 2. Draw the tangent BE (Pr. 54), meeting CD in E.



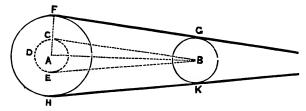
- 3. From E as centre, with radius EB, describe the arc FBG, meeting CD in F.
- 4. From F, draw FH perpendicular to CD (**Pr.2**), and produce AB to meet the perpendicular in K; then K is the centre of the required circle, of which KF is the radius.

Problem 201.

To draw one or two exterior tangents common to two given circles A and B.

- 1. Find the centres of the given circles A and B (Pr. 45), and join them.
- 2. From the centre A, with a radius equal to the difference between the radii of the given circles, describe the circle CDE.

- 3. From the centre B, draw BC a tangent to the circle CDE (Pr. 55).
- 4. Join AC, and produce it to cut the given circle in F.

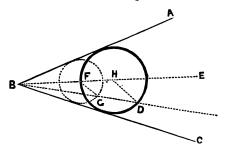


5. Through F, draw FG parallel to CB (**Pr. 9**), then FG is a tangent common to the given circles A and B. In the same manner, HK may be drawn, another tangent common to the given circles A and B.

Problem 202.

To inscribe a circle in a given angle ABC, which shall pass through a given point D.

- 1. Bisect the angle ABC by the line BE (**Pr. 4**).
- 2. In BE, take any convenient point F, and with F as centre, describe a circle, touching the lines AB, BC.

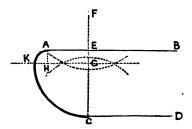


- 3. Join BD, cutting the circle in G, and draw the radius FG.
- 4. Through D, draw DH parallel to FG (**Pr. 9**), then H is the centre of the required circle.
- 5. From centre H, with radius DH, inscribe the required circle in the given angle ABC.

Problem 203.

To join the extremities of any two given parallel lines AB, CD, by a pair of arcs, which shall touch each other, and the ends of the lines tangentially.

1. At C, erect a perpendicular CE (**Pr. 2**), and produce it to F, making EF equal to EA.

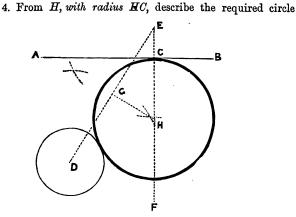


- 2. Bisect CF in G (Pr. 1), and through G, draw a line parallel to AB (Pr. 9) of indefinite length towards the left.
- 3. Mark off GH equal to AE. With centre H, and radius HA, describe the arc AK.
- 4. With centre G, and radius GK, describe the arc KC. Then the given parallel lines AB, CD, will be joined by the required pair of arcs AK, KC.

Problem 204.

To construct a circle which shall touch a given line AB in the given point C, and also a given smaller circle D.

- 1. Through the point C, draw a perpendicular EF (Pr. 2) of unlimited length.
- 2. Find the radius of the given circle D, and from EF cut off CE equal to it, and join DE.
- 3. Bisect DE in the point G (**Pr. 1**), and draw GH perpendicular to it, meeting EF in H; then H is the centre of the required circle.

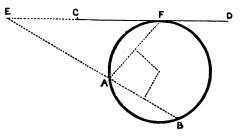


which will touch the given line AB in the given point C, and also the given smaller circle D.

Problem 205.

To construct a circle which shall pass through two given points A and B, and shall touch a given line CD.

- 1. Draw the straight line *BA*, and produce it to meet *DC* produced in *E*.
- 2. Find a mean proportional between the lines *BE* and *EA* (**Pr. 140**), and from *E* on the line *ED*, mark off *EF*



equal to the mean proportional; then F is the point in the given line CD, through which the required circle will touch it.

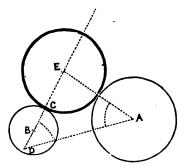
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3. Through the three points B, A, F, describe the required circle BAF (**Pr. 46**).

Problem 206.

To draw a circle externally tangential to two given unequal circles A and B, and touching one of them in a given point C.

- 1. Find the centres of the given circles A and B (**Pr. 45**).
- 2. Join BC; and produce it indefinitely.
- 3. On BC produced, mark off CD equal to the radius of the larger circle A, and join AD.



- 4. From A, draw AE to meet DC produced in E, and making with DA an angle equal to ADE (**Pr. 10**); then E is the centre of the required circle.
- 5. From centre E, with radius EC, describe the required circle, which will be tangential to the two given circles A and B.

Problem 207.

To change any given rectilineal figure ABC into another rectilineal figure of equal area, but having one side more, &c.

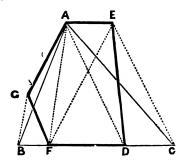
Let the given figure ABC be a triangle.

- 1. Assume a point, D, as one of the angles of the *four*-sided figure to be obtained, and join AD.
- 2. Draw a line from A in the same direction as DC and parallel to it (**Pr. 9**).

3. Draw a line from C parallel to AD, and meeting AE in E; and join DE. Then the four-sided figure BAED will be equal in area to the given triangle ABC.

Next,

1. Assume a point, F, as one of the angles of the *five*-sided figure to be obtained, and join AF.



- 2. Draw a line from B parallel to AF (**Pr. 9**), and join EF.
- 3. Draw a line from A parallel to EF, and meeting BG in G, and join GF. Then the five-sided figure FGAED will be also equal in area to the triangle ABC.

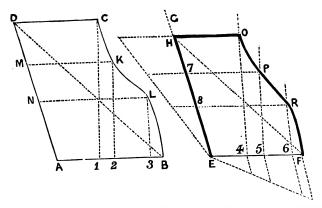
NOTE.—In the same manner, a figure of six, seven, &c., sides may be obtained, by assuming a new angular point in each case.

Problem 208.

To make a reduced copy of any given figure ABCD, making the given line EF correspond to AB.

- 1. Make angle FEG equal to BAD (Pr. 10), and angle EFG equal to ABD. Then EH will have a correct proportion to AD.
- 2. On the curve CB, mark any number of points, say two K, L.
- 3. From C, K, L, drop perpendiculars on AB (Pr. 3) to points 1, 2, 3.
- 4. Draw KM, LN, parallel to AB (Pr. 9).
- 5. Divide *EF*, *EH*, proportionally to the divisions on *AB*, *AD* (**Pr. 16**), as shown by the dotted lines in the figure.

6. From 4, 5, 6, erect perpendiculars (**Pr. 2**), and draw HO, 7P, 8R, parallel to EF (**Pr. 9**). Then HO corresponds to DC, and points P and R to points K and L.



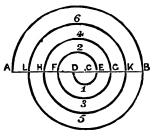
7. Draw the curve OPRF, and EFOH will be a reduced copy of the figure ABCD.

NOTE.—In a similar manner, an *enlarged* copy of any given figure may be made.

Problem 209.

To construct a common spiral,* the given diameter being AB.

1. Take any point C in AB as the eye of the required spiral.



* A spiral is a curve which, as it revolves once or more round some fixed point called its centre, recedes regularly from that centre.

М

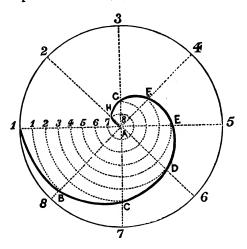
- 2. From C, as centre, with any radius, describe the semicircle D1E.
- 3. From D as centre, with radius DE, describe the semicircle E2F.
- 4. From C as centre, with radius CF, describe the semicircle F3G.
- 5. From D as centre, with radius DG, describe the semicircle G4H, &c., &c.

NOTE.—In this manner, a common spiral may consist of any number of semicircles, the points C and D being alternately the centres of the required semicircles.

Problem 210.

To construct a spiral of one revolution.

1. Divide the given circle A into any number of equal parts (say in this case *eight*), and draw radii to each point of division 1, 2, 3, &c.



- 2. Divide one of the radii, say A1, into the same number of equal parts (**Pr. 15**), and number them from the circumference 1, 2, 3, &c.
- 3. From A, with radii A1, A2, A3, dc., describe arcs on A1,

cutting the corresponding radii 8, 7, 6, &c., in B, C, D, &c.

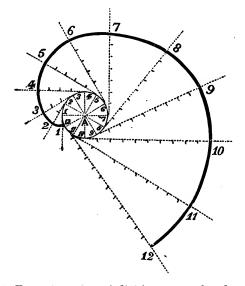
4. Through points B, C, D, &c., draw the required spiral 1BCD....A.

NOTE.—The above spiral is usually termed the Archimedes spiral of one revolution, in honour of Archimedes, one of the most celebrated mathematicians of antiquity, who flourished about 300 A.C.

Problem 211.

To construct the involute of a given circle A.

 Divide the given circle A into any number of equal parts (say in this case twelve), and draw radii to each point of division 1, 2, 3, &c.



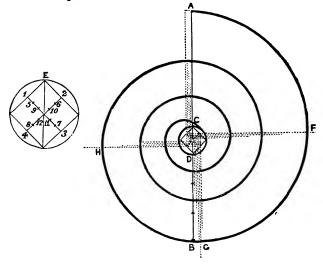
- 2. From the points of division 1, 2, 3, &c., draw tangents (**Pr. 54**), all being produced in the same direction.
- 3. On the tangent drawn from point 1, mark off a space equal to one-twelfth of the circumference.

- 4. On the tangents drawn from points 2, 3, 4, &c., mark off spaces equal to two, three, four-twelfths, &c., of the circumference; the tangent thus drawn from point 12 will be equal to the circumference of the circle.
- 5. Through the outer extremities of the several tangents draw the required involute.

Problem 212.

To construct the spiral, known as the Ionic volute, its longest diameter AB being given.

- 1. Bisect AB in C (**Pr. 1**).
- 2. Divide BC into four equal parts (**Pr. 15**), and let CD be one of those parts.
- 3. On *CD* as *diameter*, describe a circle, which is called the **eye** of the volute.



- 4. In this circle, inscribe a square, having two vertical diameters.
- 5. Divide each of these diameters into six equal parts, and number the divisions, as shown in *E*, the eye enlarged.

- 6. Produce 1, 2, indefinitely beyond 2, and from centre 1, with radius 1A, describe the arc AF.
- 7. Produce 2, 3, indefinitely beyond 3, and from centre 2, with radius 2F, describe the arc FG.
- 8. Produce 3, 4, *indefinitely* beyond 4, and from centre 3, with radius 3G, describe the arc GH.
- 9. By proceeding in this manner, the required volute is completed at point C. The radius for each successive arc is obtained by producing a line from the preceding centre through the point next in advance.

SECTION XIII.—SCALES.

In geometrical drawing, it is often required to make a copy of an object much smaller than the object itself. For this purpose, we must make use of a *scale*, so that the several portions of the object may be drawn *proportionally*.

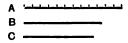
Scales are of various kinds; e.g., plain, diagonal, and a scale of chords. The simplest form of scale is the **plain scale**, which consists of a line divided into equal (or unequal) portions of various lengths, each portion representing some fixed measurement. For example, let the given line AB, which is in reality about 3 in. in



length, represent an *actual* length of 3 yards; then one-third of the given line; *i.e.*, AC, will represent 1 yard; one-third of AC will represent 1 foot, &c. &c.

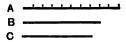
NOTE.—Such a scale is called a scale of $\frac{1}{36}$, because the whole line AB is $\frac{1}{36}$ of the distance which it represents, *i.e.* 3 in. $= \frac{1}{36}$ of 3 yards, or 108 inches. In this case, the fraction $(\frac{1}{36})$ is called the *representative* fraction of the scale.

Moreover, we may make a line of any length correspond to a foot, e.g., 1 in. as in $A, \frac{1}{6}$ in. as in $B, \frac{3}{4}$ in. as in C.



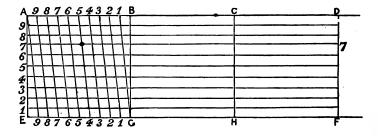
By dividing each of these lines into *twelve* equal parts, each part will correspond to an inch. Such scales are called "*duodecimal* scales."

Note.—Sometimes the line corresponding to a foot, as in the preceding, is divided into ten equal portions, e.g.—



Such scales are called "decimal scales."

Diagonal Scale.—A diagonal scale is a scale used for measuring more minute distances than can be done by an ordinary plain scale. It is usually divided into 100ths.

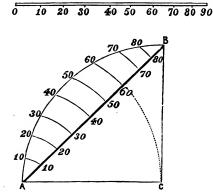


Its construction is as follows:—Any indefinite straight line is taken, from which a distance AB is set off according to the intended length of the scale; repeat AB any number of times as BC, CD, &c. Draw EF parallel to AD at any convenient distance from it; and draw the perpendiculars AE, BG, CH, &c. Divide AB and AE each into ten equal parts, and through 1, 2, 3, &c., draw lines parallel to AD; and through 1, 2, &c. (on the line AB), draw 1G, 21, 32, &c., as in the above figure. Now whatever number EG represents, G1 will be the tenth of it, and the subdivisions in the vertical direction GB will be each 100th part. For example, if EG be a unit, the small divisions in EG, viz. G1, 12, &c., will be 10ths, and the divisions in the altitude will be the 100th parts of a unit.

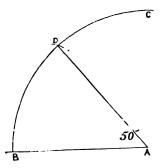
To take any number off the scale, say $2\frac{47}{107}$, *i.e.* 2.47; place one foot of the compasses at F, and extend the other to the division marked 4 (on GE); then move the compasses upward, keeping one foot on the line FD, and the other on the line 45; till the seventh interval is reached, and the extent on the compasses will be that required.

Scale of Chords.—A scale of chords is a scale by means of which, instead of a protractor or geometrical construction, angles of any number of degrees can be measured or constructed. When marked on a flat protractor, it is usually indicated by the sign *C*, or *CHO*.

Thus CHO



Its construction is as follows:—Any quadrant ABC is taken, and its arc AB is divided into 9 equal parts of 10° each; thus, with the radius of the arc as radius, points 30° and 60° are marked off on the arc AB. Then each portion is divided into three equal parts by trial, and each point of division is numbered in tens of degrees from 0 to 90. The chord of the arc AB is then drawn, and from A as centre, with the points of division as radii in succession, arcs are described cutting the chord AB in points numbered similarly to the arc; thus transferring the degrees in the arc to a straight line, from either of which the same measurements may be taken.



Thus, at the point A, in AB to make any angle with AB, say 50°, we take the distance from 0 to 60° as radius, and from A as centre with AB as radius, we describe the arc BC.

We then take the distance from 0 to 50°, and mark it off from B to D. Draw DA, then angle $DAB = 50^{\circ}$.

NOTE 1.—Under all circumstances, describe the arc BC with the distance from 0 to 60° as radius.

Note 2.—In the scale of chords, the divisions diminish from 0 to 90.

END OF PLANE GEOMETRY.

PRACTICAL SOLID GEOMETRY.

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A COURSE OF PROBLEMS

IN

PRACTICAL SOLID GEOMETRY.

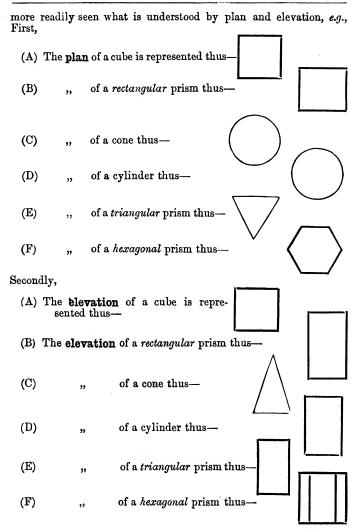
SECTION I.-DEFINITIONS, &c.

1. The preceding portion of this work consists of drawing *plane* figures. We now come to the consideration of drawing solid objects *geometrically*. Hitherto the various figures drawn have had only length and breadth, but a solid object has *another* dimension, viz., thickness or solidity.

2. It must here be noted that a solid may be represented in two distinct ways, viz., *perspectively* and *geometrically*. When an object is drawn perspectively, it is drawn as it *appears* to one from any given point of view; but when it is drawn geometrically, it is drawn as it *actually* is, its true proportions and size being represented according to scale.

3. It follows that, in drawing a solid object geometrically, three dimensions have to be delineated upon a plane surface. To this end, we make two distinct drawings, one which represents the exact space it covers, as it would be seen when looked at from above, and another which represents its vertical appearance, as it would be seen when looked at in front. The former of these is called the **plan**, and shows the length and breadth; the *latter* is termed the **elevation**, and shows the length and height.

4. From a consideration of the following illustrations, it will be



5. To any one not conversant with the principles of solid geometry, the above drawings convey no idea of a cube, cone, &c., both

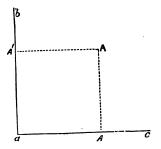
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plan and elevation being represented as a surface, drawn on the same plane—whereas they really represent objects as covering two planes at right angles to one another.

6. These two "planes of projection," as they are called, are distinguished as the *horizontal* plane and the *vertical* plane. They might be conveniently illustrated by the floor and walls of a room; the floor representing the horizontal plane, and the several walls so many vertical planes. The line in which the floor and any given wall intersect each other is called the "line of intersection;" and sometimes the ground line, or base line.

7. The two drawings which represent the plan and elevation of an object are in solid geometry called the projections of that object. Now as every solid is bounded by planes or surfaces, surfaces by lines, and lines by points, we proceed to show what is meant by the projection of a *point*, and of a *line* on the two planes of projection.

8. First, the projection of a point is obtained thus-



Let bac be the end view of a sheet of paper, folded in such a manner as to form a right angle at a. Then ba may be regarded as an end view of the vertical plane of projection, and ac an end view of the horizontal plane of projection.

Let A be a point in space. It is required to find its projections upon *ab*, *ac*.

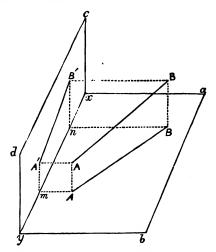
From A, draw AA' perpendicular to ba, and AA perpendicular to ac. Then the points A, A', where the perpendiculars meet the given planes, are the projections of the point A in space.

NOTE 1.—The projection of a point upon a plane is the foot of a perpendicular let fall from the point upon the given plane.

NOTE 2.—The line which projects a point upon a plane, is termed the *projector* of that point, *e. g.*, AA', AA are the projectors of the given point A.

NOTE 3.—From this it is evident that, when the projections of a point are given, the point may be found, since it is the point of intersection of the projectors of the point.

9. Secondly, the projections of a line are obtained thus____



Let abxy be the horizontal plane of projection, and cdyx the vertical, also let AB be the position of a line in space.

It is required to find the projections of the line AB upon abxy and cdyx.

The projection of B upon the plane abxy is the foot of the perpendicular let fall from B upon the given plane, say point B. Similarly, the projection of A upon the plane abxy is the foot of the perpendicular let fall from A, say point A.

Join AB; then AB is the plan or projection of AB upon the horizontal plane.

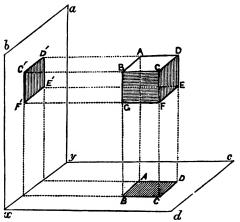
Next, the projection of B upon the plane cdyx is the foot of the perpendicular drawn from B to the given plane, say point B. Similarly, we obtain the projection of A upon the given plane, say A'.

Join A'B'; then $\overline{A'B'}$ is the elevation or projection of AB upon the vertical plane.

NOTE 1.—Having found A, B, the projections of A, B, upon the horizontal plane, the elevation of A'B' is thus found—Am, Bn are drawn at right angles to the plane cdyx, meeting xy, the intersecting line of the two planes, in m and n. From m and n lines are drawn parallel to AA, and BB; then the intersections A' and B' of these lines, with the perpendicute the fall from A and B, will be the required projections.

NOTE 2.—From the elevation A'B', it may be readily seen how we obtain the plan AB—the operation being just the converse of that shown in the preceding note.

10. As soon as the foregoing projections are thoroughly understood, the student will easily comprehend the projection of a solid; e. g.—



Let *abxy* and *cdxy* be the planes of projection, and ABCD, &c., the position in space of a regular solid. It is required to find the projection of the solid upon the two given planes.

The plan of C will be the foot of a perpendicular let fall from C upon the horizontal plane dxy. Let C be its plan. In the same manner we find B. Join BC; then BC is the plan of the line BC. In the same manner we find AD, the plan of the line AD. Join AB and CD; then ABCD is the plan or projection of the given solid ABCD, &c., upon the horizontal plane of projection.

The intersections of the perpendiculars from the points C, D, E, F, with the plane *abxy* will give the elevation, or projection of the solid upon the *vertical* plane. The plane BBCC, passing through the line BC, projects that line upon cdxy. Also, the plane CC'D'D passing through the line CD, projects that line upon abxy.

11. The line BC, and all lines parallel to it, are parallel to the *horizontal* plane of projection; and the line CF, and all lines parallel to it, are parallel to the *vertical* plane of projection. Also, the line BC, and all lines parallel to it, are projected upon the horizontal plane of projection in lines equal and parallel to themselves; and the same

remark applies to the projections of the line CF, and to all lines parallel to it, upon the vertical plane of projection.

The line CF, and all lines parallel to it, are perpendicular to the horizontal plane of projection, and are projected on that plane in points. Also, the line BC, and all lines parallel to it, are perpendicular to the vertical plane of projection, and are projected on that plane in points.

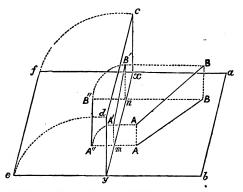
NOTE 1.—When a line is parallel to the horizontal and vertical plane, its projections are lines parallel to xy, the line of intersection, and equal in length to the original line. The projections C', D' and C, D, of the line CD are parallel to xy, and equal in length to CD.

NOTE 2.—When a line is perpendicular to the plane of projection its projection on that plane is a point. The lines CB, CF, respectively perpendicular to the vertical and horizontal plane, are projected on those planes in the points C'C.

NOTE 3.—Just as when the projections of a point are given, the point itself may be found, so the preceding solid may be determined from its projection on the two planes. For example, the surface BCFG is the intersection of the projecting plane of BC with the projecting plane of C'F'. The remaining surfaces are the intersections of the projecting planes of the lines which are the projections of those surfaces.

12. Since objects whose surfaces lie in different planes have to be represented upon a sheet of paper which is but one plane, the vertical plane must be supposed to revolve upon the line of intersection of the planes of projection until it coincides with the horizontal plane.

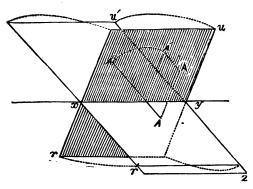
13. Thus in the figure following, the vertical plane *cdxy* after revolving one-fourth of a revolution, as shown by the arcs *ed*, *fc*, will



assume the position *efxy*, which is a continuation of the horizontal plane *abxy*. Now after the vertical plane *cdxy* has revolved as de-

scribed, the vertical projection A' of the point **A** will assume the position A''. In the same manner, the vertical projection B' of the point **B** will assume the position B'', and the line joining A'' and B'' will be the vertical projection of a line in space, whose horizontal projection is AB.

14. Again, in the subjoined figure, let xyu and xyu' represent the two planes of projection, xyu being the vertical, and xyu' the horizontal.



Let the vertical plane xyu revolve about xy until it takes the position xyu', when xyz the horizontal plane and xyu' form one plane. Let A be a point in space; a line drawn at right angles to the vertical plane will intersect it in A', which is the *vertical* projection of the point A. Next, drop a perpendicular from A to meet the horizontal plane xyz in the point A, which will be the *horizontal* projection of the point A. On revolving the planes as stated, the vertical projection A' will assume the position A''.

After the vertical plane has been turned down to coincide with the horizontal plane; xyr, i.e., that portion of it which was below the line of intersection, will take the position xyr'. Consequently, any elevation on it will be in front of the line of intersection.

15. It will be seen from the foregoing figures, that the distance of the *elevation* of a point from the ground line (xy) shows the distance of the point from the horizontal plane; also that the distance of the *plan* of a point from the ground line (xy) shows the distance of the point from the vertical plane.

NOTE.—In the course of solving problems in solid geometry it is frequently necessary to revolve a plane, until it coincides with the plane of projection. This is termed *rabatting*, or constructing the plane.

Section II.

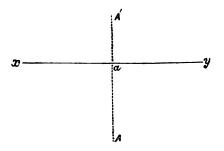
PROJECTION OF POINTS, LINES, &t.

Problem 1.

To find the plan of a point, its elevation being given.

Let A' be the elevation of the given point. It is required to find its plan.

From A' draw a line perpendicular to xy. The plan of A' will be in this line. Let A be its plan. Then the points A'A are the ele-



vation and plan of a point in space, the height of which above the horizontal plane is equal to A'a, and the distance of which from the vertical plane is equal to Aa.

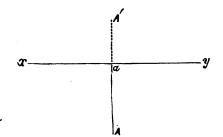
Problem 2.

To draw the plan of a line, its elevation being given at right angles to the vertical plane.

As the line is at right angles to the vertical plane, it will be projected on that plane in a point, just as (see figure, page 191) the line BC is projected on *abay* in the point C'.

Let A' then be its elevation.

The plan of the line is found by dropping a perpendicular from A', and making Aa equal in length to the given line. The line Aa



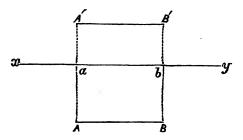
is parallel to the horizontal plane, and is projected on that plane in length equal to the original line.

NOTE.—The line Aa, viewed in the direction of its length, will be seen as the point A' in the vertical plane; and A', viewed from *above*, *i.e.*, at right angles to xy, will be seen as Aa. Thus, Aa and A' are the plan and elevation of a line at right angles to the vertical plane, parallel to, and situated above the horizontal plane at a distance equal to A'a.

Problem 3.

To find the plan of a line, its elevation being given parallel to the two planes of projection.

As the line is parallel to the two planes, its projections will be parallel to xy. Let A'B' then be its elevation.

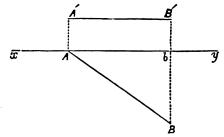


Its plan AB is parallel to xy, and equal in length to the original line. The lines A'B' and AB are the projections of a line in space, elevated above the horizontal plane a distance equal to A'a or B'b, and removed from the vertical plane a distance equal to Aa or Bb.

Problem 4.

To find the plan of a line, its elevation being given parallel to the horizontal plane, but inclined to the vertical plane of projection.

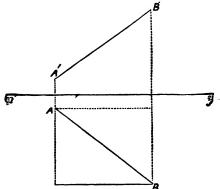
Here the elevation of the line is parallel to xy, as in **Pr. 3**. Let A'B' be its elevation.



The plan AB shows that the line meets the vertical plane in A, also that it is inclined to that plane at an angle BAb. The plan AB is the real length of the line.

Problem 5.

To find the plan of a line, inclined to both planes of projection, its elevation being given.



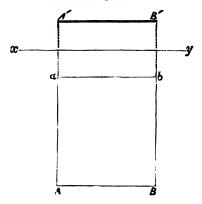
Let A'B' be the elevation. Taking A and B as the distances of

points A' and B' respectively, from the vertical plane, the line joining those points will be the plan of A'B'.

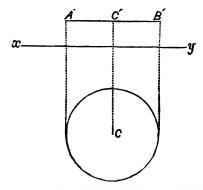
NOTE.—Neither the plan nor the elevation expresses the real length of the line, nor its inclination to the two planes of projection. (See Pr. 4.)

Problem 6.

To find the plan of the end elevation of a rectangular surface given parallel to the horizontal plane.



Let A'B' be its elevation. Now, the points A' and B' represent



lines perpendicular to the vertical plane, the projections of which will be found as in **Pr. 2**.

Make Aa and Bb equal in length to the given surface, and join AB and ab; then ABba is the required plan.

It may be here remarked that the edge view of a circular surface will be a *line* equal in length to the diameter of the circle.

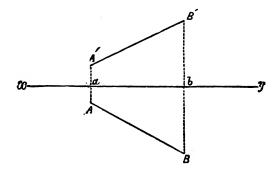
For example, let it be required to find the plan of a circle, having its edge view given as in this problem (see figure, page 197).

Let A'B' be its elevation. Then point C' will represent the centre of the circle, and the required plan will be found by taking any point C in the projector from C'. Then from C as centre, and radius C'A' or C'B' describe a circle which will be the required plan.

Problem 7.

To find the elevation of a line, its plan being given.

Let AB be the plan of the given line. Draw AA' and BB' at right angles to xy, making A'a and Bb equal to the supposed height



of A, B above the horizontal plane, and join A'B'; then A'B' is the elevation required.

NOTE.—The line is inclined to both planes of projection as in Pr. 5.

Section III.

ELEMENTARY SOLIDS.

The solids most commonly used to illustrate the principles of Solid Geometry are as follows: the cube, prism, pyramid, sphere, cone, and cylinder.

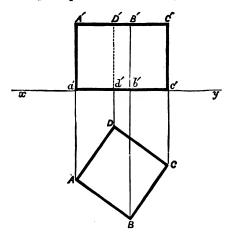
- (1.) "A cube is a solid figure contained by six equal squares" (Euc. XI., Def. 25).
- (2.) "A prism is a solid figure contained by plane figures, of which two that are opposite are equal, similar, and parallel to one another; and the others parallelograms" (Euc. XI., Def. 13).
- (3.) "A pyramid is a solid figure contained by planes that are constituted betwixt one plane and one point above it in which they meet" (Euc. XI., Def. 12).
- (4.) "A sphere is a solid figure described by the revolution of a semicircle about its diameter, which remains unmoved" (Euc. XI., Def. 14).
- (5.) "A cone is a solid figure described by the revolution of a right-angled triangle about one of the sides containing the right angle, which side remains fixed. If the fixed side be equal to the other side containing the right angle, the cone is called a right-angled cone; if it be less than the other side, an obtuse-angled; and if greater, an acute-angled cone" (Euc. XI., Def. 18).
- (6.) "A cylinder is a solid figure described by the revolution of a right-angled parallelogram about one of its sides which remains fixed" (Euc. XI., Def. 21).

Problem 8.

To find the plan of a cube, its elevation being given.

Let A'B'C'D', &c., be the elevation of a cube. It is required to find its plan.

From A' let fall a perpendicular to xy, and produce it from a' to A, making a'A equal to the distance that A' is from the vertical plane. From B' draw a line at right angles to xy, and from A, with a radius equal to a side of the cube as A'a', cut the perpendicular in B. Join AB; it will be the plan of A'B'. Now from C' draw a line perpendicular to xy and produce it. From B, with a radius equal to



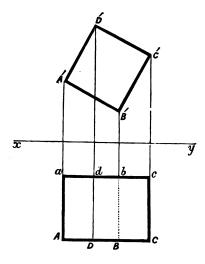
a side of the cube, as B'b', cut it in C, then C will be the plan of C'. Join BC; it will be the plan of B'C'. Again, drop a perpendicular from D' to xy, and produce it. From C, with radius C'c' describe an arc to cut it in D. Join CD and DA to complete the required plan. The points a'd'b'c' being opposite to A'D'B'C'; their plans are exactly covered by the points A, D, B, C.

Problem 9.

The elevation of a cube being given, when one face is inclined to the ground at an angle of 60° and another face at an angle of 30°, to find its plan.

Let A'B'C'D' be the elevation of the given cube. It is required to find its plan.

From A' let fall a perpendicular A'A, and make Aa equal to the length of the line represented by the point A'; *i.e.*, equal to A'B' or any side of the square A'B'C'D'. Through A and a, draw lines paral-



lel to xy, and from D', B' and C', drop perpendiculars intersecting these lines in D,d, B,b, and C,c; for as all the edges of a cube are equal, the lines of which the points B'C'D' are the vertical projections are equal to that expressed by A'; *i.e.*, to Aa.

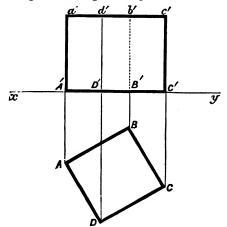
NOTE.—The plan of the edge of the cube expressed by B' is shown by a dotted line, because it is not seen.

Problem 10.

To find the elevation of a cube, its plan being given.

Let *ABCD* be the plan of a cube. It is required to find its elevation.

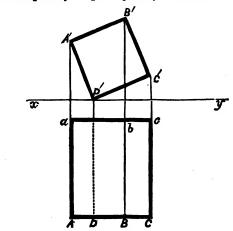
In this case, each corner of the square is the plan of one of the perpendicular edges of the cube, and ABCD is the plan of the upper surface also. From the points A, D, B, and C, draw projectors at right angles to xy; and at the points where these meet the ground line, we have the elevations of the four corners of the square. Continue the projectors through A', D', &c., making A'a', B'b', C'c', &c., equal in height to the edge of the given cube.



A line then drawn through the points α' , b', c', &c., will be parallel to xy, and will complete the required elevation.

Problem 11.

To draw the plan of a square prism, its elevation being given.



Let A'B'C'D' be the elevation of a square prism. It is required to

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draw its plan. From the angular points A', B', C', &c., draw lines at right angles to the line of intersection (xy), and upon these set off the length of the prism; *i.e.*, make Aa, &c., equal to the length of the solid. Through the points A and a draw lines parallel to xy, to show the ends of the prism. Each of the points A', B', C', &c., represents a line perpendicular to the vertical plane. In the plan these lines will be shown at right angles to xy (**Fr. 2**).

NOTE 1.—The line represented by D' will be dotted in the plan, because under the given circumstances it is not seen.

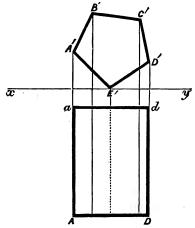
NOTE 2.—The ends of prisms may be triangles, squares, or polygons; a prism is said to be triangular when its ends are triangles, square when its ends are square, &c., &c.

NOTE 3.—The axis of a prism is a line joining the centres of the bases.

NOTE 4.—When the base is a regular figure, it is called a regular prism but when the base is an irregular figure, the solid on it is termed irregular.

Problem 12.

To draw the plan of a pentagonal prism, its elevation being given.

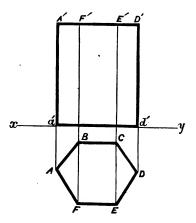


Let A'B'C'D'E' be the elevation of a pentagonal prism. It is required to draw its plan. From the angular points, A', B', C', &c., draw lines at right angles to the ground line (xy), and upon these set off the length of the prism; *i.e.*, make Aa, &c., equal to the length of the solid. Through the points A and a, draw lines parallel to xy to show the ends of the prism. Each of the points A', B', C', &c., represents a line perpendicular to the vertical plane. In the plan these lines will be shown at right angles to xy (**Pr. 2**).

NOTE.—The line represented by E' will be dotted in the plan, because under the given circumstances it is not seen.

Problem 13.

To find the elevation of a hexagonal prism, its plan being given. Let *ABCDEF* be the plan of a hexagonal prism. It is required to find its elevation.



From A, raise a perpendicular to xy, and from α' , the point in which it cuts xy, set off $\alpha'A'$ equal to the length of the prism. From A', draw A'D' parallel to xy, and from F, E, D, raise perpendiculars to meet this line. We have then drawn the elevation of the hexagonal prism.

Problem 14.

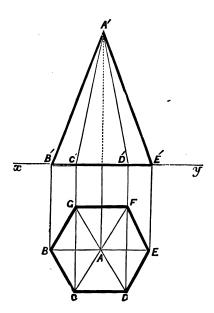
To find the plan of a hexagonal pyramid, its elevation being given.

Let A'B'C'D'E' be the elevation of a hexagonal pyramid. It is required to find its plan.

First, from C' draw a projector C'C perpendicular to xy, also from D' draw a projector D'D at right angles to xy and equal in length to C'C. Join C and D, and it will be the projection of the front edge of the base of the pyramid.

Next, from B' drop a perpendicular to xy, and from C, with CD as radius, describe an arc cutting the perpendicular last drawn in B. Join B and C, and it will be the plan of the side edge B'C'.

Again, from E', drop a perpendicular to xy, and from D, with DC as radius, describe an arc cutting the perpendicular last drawn in E. Join D and E, and it will be the plan of the side edge D'E'.



Now, as the points immediately behind C' and D' are covered in the elevation by C' and D', it follows that their projections will coincide; therefore, from B and E as centres, with radius BC or DE, cut those projectors in G and F respectively. Join BG, GF, and FE; then these will be the plans of the remaining edges of the base. Now, join BE, a projector drawn from A' to meet it will give the point A, the plan of the apex of the pyramid, so that BA and AE are the plans of the lines B'A', A'E'. Draw the lines CF and DG passing through point A, so that CA, AD, will be respectively the plans of CA' and A'D'.

NOTE 1.—AG and AF are the plans of the lines not seen in elevation.

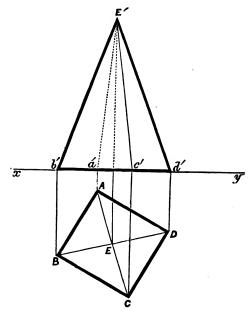
Note 2.—Pyramids take their names from their bases, like prisms.

NOTE 3.—The axis of a pyramid is a line joining the centre of its base to the apex.

Problem 15.

To find the elevation of a square pyramid, its plan being given.

Let ABCD be the plan of a square pyramid. It is required to find its elevation.



From the point B draw a line at right angles to xy, meeting it in b', also from C, D, A, draw lines perpendicular to xy, meeting it in the points c', d', a'.

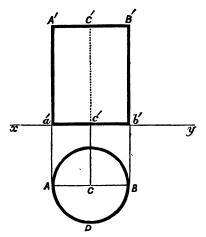
Now, since C, D, A are points on the horizontal plane, and as xy represents that plane seen in elevation, the points b', a', c', d' on it are the elevations of those points. E is the plan of the apex of the pyramid, to find the elevation of which we draw a line at right angles to xy from E, and elevate it above the line the required height of the point E above the horizontal plane. Join E'b', E'c', E'd', for the angles of the figure.

NOTE—The line E'a' being covered by the surface b'c'E' is represented by a dotted line.

Problem 16.

To find the plan of a cylinder, its elevation being given.

Let A'B'a'b' be the elevation of a cylinder. It is required to find its plan.



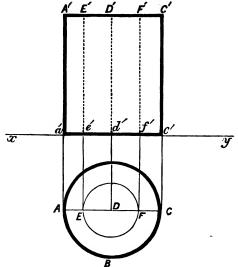
In this case, the surface represented by the line A'B' is a circle whose plane is parallel to xy; the points A' and B' will represent the diameter and C' the centre. Draw projectors from A', B', and C', to the points A, B, and C. Draw AC, CB, parallel to xy. From C, with radius CA or CB, describe the required circle ABD.

Note.—A cylinder may be defined as a prism having an infinite number of faces.

Problem 17.

To find the elevation of a hollow cylinder, its plan being given.

Let ABC be the plan of the given cylinder. It is required to find its elevation.



From A, draw AA' at right angles to xy and making A'a' equal to the length of the cylinder, then draw A'C' parallel to the ground line (xy) and draw Cc' perpendicular to xy.

Let D be the plan of the axis of the cylinder. Now, in order to represent the interior of the given cylinder, draw AC passing through D and parallel to xy. From the points E and F, erect perpendiculars EE' and FF'; then the lines Ee' and F'f' being the elevations of E and F are covered by the surface ABC, and thus are represented as dotted lines in the figure.

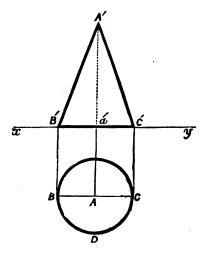
NOTE.—The line D'd' is called the *axis* of the cylinder. When the axis is perpendicular to the plane of its base, the cylinder is termed a *right* cylinder; but when it is inclined to the base, it is termed *oblique*.

Problem 18.

To find the plan of a cone, its elevation being given.

Let A'B'C' be the elevation of a cone. It is required to find its plan.

The line B'C' represents a circle on the horizontal plane, and the points B' and C' will be the extremities of the diameter, and a' the centre. Obtain the projection of this line, by drawing a line parallel



to xy, and draw projectors from B', a', and C' at right angles to xy to meet it in B, A, and C. From A, with radius AB or AC, describe the circle BCD. The plan of the apex A' coincides with A, the centre of the circle.

NOTE.—A cone may be defined as a pyramid, having an infinite number of faces.

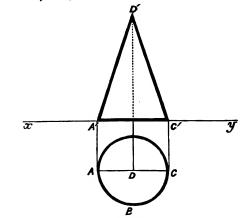
Problem 19.

To find the elevation of a cone, its plan being given.

Let ABC be the plan of a cone. It is required to find its elevation.

From the point A, draw a line at right angles to xy, meeting it in A'; also from point C, draw a line perpendicular to xy, meeting it in the point C'. Now, since A and C are points on the horizontal plane, and as xy represents that plane seen in elevation, the points A' and C' on it are the elevations of those points. D is the plan of the apex of the cone, to find the elevation of which we draw a line at right angles to xy from D, and elevate it above the line the required height of the point D above the horizontal plane.

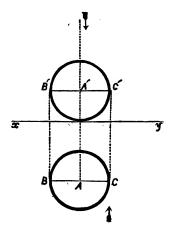
Then join D'A', D'C'; and D'A'C' will be the elevation of the cone.



NOTE.—The axis of a cone is a line joining the centre of its base to the apex.

Problem 20.

To find both plan and elevation of a sphere.



In either case, these will be represented by circles, whose diameters

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are equal to the diameter of the given sphere ; e.g., take the elevation of the sphere. The view of it from above representing the plan will be a circle of which the line B'C' is the elevation. Again, let the plan be given, the elevation of it will be a circle represented in plan by the straight line BC.

NOTE.—If a semicircle revolve upon its diameter, it generates the surface of a sphere.

Section IV.

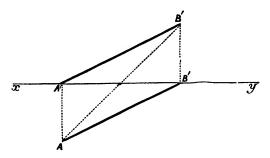
TRACES OF LINES AND PLANES.

- 1. The horizontal and vertical planes of projection are from their mutual relationship termed *co-ordinate* planes.
- 2. The points in which any line intersects the co-ordinate planes are called the *traces of that line*, and these traces are termed horizontal or vertical, according as they are referred to the horizontal or vertical plane.
- 3. The lines in which any plane intersects the co-ordinate planes are termed the *traces of that plane*, and are distinguished as the horizontal or vertical trace, according to the plane of projection in which it lies.
- 4. When the traces of a plane are given, the plane itself is given; and when the projections of a line are given, its traces may be found: or, conversely, the traces being given, its projections may be found.
- 5. It has been stated that the intersection of the planes of projection is called the ground line, or base line (xy). Now, if a plane be not parallel to the ground line, it must meet it in a point common to both of its traces.
- 6. If a plane be parallel to the ground line, its traces are also parallel to the ground line; for as the base line is parallel to the plane, it cannot meet it, and therefore cannot meet the traces which are lines in the plane; but each trace and the ground line are in one plane, consequently they are parallel (**Euc. I., Def. 35**).
- 7. If a plane be perpendicular to the ground line, its traces are also perpendicular to it (Euc. XI., Def. 3); and if a plane be parallel to one plane of projection, its trace upon the other is parallel to the ground line (Euc. XI., 16).

Problem 21.

Given the traces of a line, to find its projections.

Let AB' be the traces of the given line; *i.e.*, A and B' are the points where a line in space meets the planes of projection.



The line joining A and B' will be the line in space.

First, let us find its *horizontal* projection. Draw BB' at right angles to xy and join AB'; then AB' is the projection upon the horizontal plane of the line in space.

Secondly, let us find its vertical projection. Draw AA' at right angles to xy and join A'B'; then A'B' is the projection upon the vertical plane of the line in space.

NOTE 1.—Neither plan nor elevation expresses the real length of the line.

NOTE 2.—The vertical trace B' shows that B' is elevated above the horizontal plane a distance equal to B'B', and that A shows that A' is removed from the vertical plane a distance equal to A'A.

Problem 22.

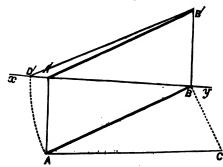
Given the projections of a line, to find its length.

Let AB and A'B' be the projections of the given line. It is required to find its length.

If we conceive a vertical plane as passing through AB, this plane will have AB for its horizontal trace, and BB' for its vertical. Imagine then this plane to revolve upon AB, until it coincides with the horizontal plane. In order to illustrate what is meant by the plane revolving upon AB, let a triangle be placed with the bevelled edge on AB, and keeping this edge in contact with the surface of the paper, let the triangle be turned down, until it becomes horizontal. It will thus assume the position of the triangle ABC. In order to construct this triangle, draw BC perpendicular to AB, and make it equal to BB (because BB expresses the height of B above the horizontal plane of projection) and join AC. Then AC the hypotenuse is the real length of the line.

AC may be regarded as the elevation of AB, when viewed at right angles to the plane, passing through it at right angles to the horizontal plane, *i.e.*, in the direction of CB.

The construction may also be made in the vertical plane as follows:--make B'D' equal to AB, and join B'D'. Then B'D' is the real



length of the line. The triangle B'D'B represents the vertical plane conceived to pass through AB, after it has been made to coincide with the vertical plane of projection, by being moved through the arc AD'.

We thus have this practical rule for finding the real length of a line, whose projections are given—viz., upon the given horizontal projection construct a right-angled triangle of which the altitude or perpendicular is equal to the difference of the altitudes of the extremities of the line above the plane of projection. With reference to the vertical plane, we should make the vertical projection of the line the base of a right-angled triangle of which the perpendicular is equal to the difference of the distances of the extremities of the line from the vertical plane of projection.

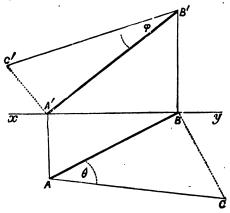
Problem 23.

Given the projections of a line, to find the angles which it makes with the planes of projection.

Let AB and A'B' be the projections of the given line. It is re-

quired to find the angles which it makes with the planes of projection.

From a consideration of the preceding, it will be readily seen that the angle made with the horizontal plane is CAB. The angle made with the vertical plane is A'B'C', which is found as follows:—From point A', A'C' is drawn at right angles to A'B', and equal to A'A. B'C' is then joined.



NOTE 1.—The angle which a line makes with its plan is its inclination to the horizontal plane, and the angle which a line makes with its elevation is its inclination to the vertical plane.

NOTE 2.—When the actual number of degrees is not required, the inclination of a line to the horizontal plane is usually indicated by the Greek letter θ , and to the vertical plane by φ .

Problem 24.

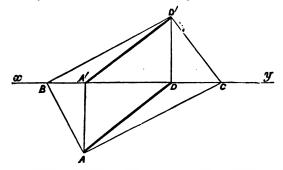
The traces of two planes being given, to find the projections of their common intersection.

Let AB and AC be the horizontal traces of the two planes, meeting in A; and DB, DC, the vertical traces of the two planes, meeting in D. It is required to find the projections of their common intersection.

Since the points A and D' are common to the two planes, the line joining them will be the line in which the planes intersect; and the projections of this line will fulfil the conditions given.

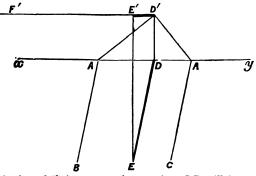
Now as A and D' are the traces of a line in space, its projections can be found by **Pr. 21.** Hence, draw D'D at right angles to xy,

and join AD; then AD is the horizontal projection. Similarly, to



find the vertical projection. Draw AA' at right angles to xy, and join A'D'; then A'D' will be the required vertical projection.

NOTE.-When the horizontal traces AB and AC are parallel, the hori-



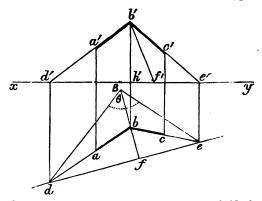
zontal projection of their common intersection, DE, will be parallel to AB, AC; and F'D', its vertical projection, will be parallel to xy.

, Problem 25.

To determine the angle contained by two straight lines, AB and BC, given by their projections.

In this case, if the horizontal traces of the lines be joined, a third line will be formed, which, with the two given lines, will form a triangle, the vertical angle of which it is required to determine. If the triangle be constructed into the horizontal plane, its base being the axis of rotation, its true shape will be determined, and therefore the required angle between the lines AB and BC. Find d and e, the horizontal traces of AB and BC, and join de; then dBe will be the triangle mentioned. In constructing it into the horizontal plane, d and e will be fixed, and the point B will travel in a vertical plane, at right angles to de.

Through b draw bf at right angles to de and produce it beyond b. The actual distance of B from f is the length of the hypotenuse of a



right-angled triangle, of which bf is the base, and hb' the perpendicular.

Along xy, from the point h, set off hf' equal to bf. Join b'f', and make fB in the plan equal to f'b'. Join Bd and Be, and the angle dBe is that between the two given lines.

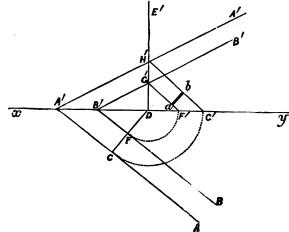
Problem 26.

The traces of two parallel planes being given, to find the distance between them.

Let A'A', AA, and B'B', BB, be the traces of the given parallel planes. It is required to find the distance between them.

Draw CD at right angles to the horizontal traces of the planes, and DE' perpendicular to xy; CD and DE' will be the traces of a plane at right angles to the horizontal plane of projection.

Now this third plane will cut the given planes in two straight lines, which will be parallel to each other; for if two parallel planes be cut by another plane, their common sections with it are parallel. The plane CD, DE, cuts AA', A'A', in the line CD, and BB', B'B', in the line DF. Now we proceed to find the angles which the given planes make with the horizontal plane of projection; we shall then obtain the distance required. Thus, make DF,

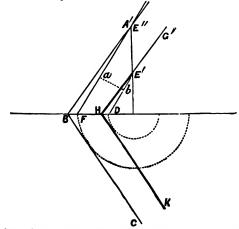


DC', equal respectively to DF, DC, and join GF, HC. Then ab at

right angles to these lines is the required distance between the planes.

Problem 27.

To determine by its traces a plane parallel to a given plane, and at a given distance from it.



Let the given plane be A'BC, and ab the given distance.

It is required to determine by its traces a plane parallel to A'BC'.

In this case we proceed as if to find the inclination of A'BC, and at a perpendicular distance equal to ab, draw DE' parallel to FE''.

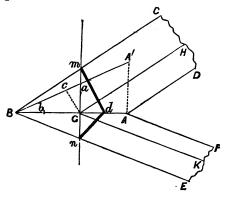
Then E' is one point in the vertical trace of the required plane, and as parallel lines have parallel traces, G'H and HK drawn parallel to A'B, BC, will be those of the plane required.

Problem 28.

To determine the angle between two planes.

Let ABCD and ABEF be the two given planes, of which BC and BE are the traces; and GH, GK; AD, AF, horizontals.

First, find the elevation of AB, the intersection of the planes; that is to say, make AA' drawn perpendicular to AB equal to the height of A above the plane of projection, and join A'B. Draw mn at right angles to AB, and consider it as the trace of a plane cutting the traces of the given planes in m and n.



Next, if we consider mn as the trace of a plane at right angles to the horizontal plane, it would cut the given planes in a triangular section. This triangle will be found thus—make Gb equal to Ga (because G is elevated above the plane of projection a distance equal to Ga) and join mb, nb.

The solution of the problem then consists in finding the sections of the planes when cut by a third plane at right angles, not to the horizontal plane, but to AB, the intersection of the planes. Hence, draw Gc at right angles to A'B; Gc will be the elevation of the plane drawn perpendicular to A'B; and as this plane contains the lines which measure the angle between the given planes, we have only to construct Gc to find this angle. Make Gd equal to Gc and join md, nd; then mdn is the angle between the planes. The angle mdn is called the dihedral angle and profile angle of the planes.

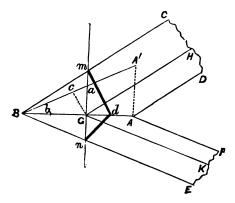
NOTE 1.—A dihedral angle is the angle contained by two intersecting planes.

NOTE 2.—The profile angle of two planes is the angle contained by the two straight lines in which these planes are cut by a third plane, at right angles to both of them. This third plane is called a profile plane. Since these lines are perpendicular to the intersection of the two given planes (Eac. XI., Def. 3), the profile angle will be the measure of the dihedral angle (Euc. XI., Def. 6).

Problem 29.

To draw a plane, so that it makes a given angle with a given plane and passes through a line in the first.

Let ABEF be the given plane, the line in which the planes are to intersect each other being AB.



Find A'B, the elevation of AB. Then draw mn perpendicular to AB, intersecting it in G, and from G draw Gc perpendicular to A'B. Make Gd equal to Gc, and join dn. At the point d in dn, make the angle ndm equal to the angle which the required plane is to make with the given plane *ABEF*.

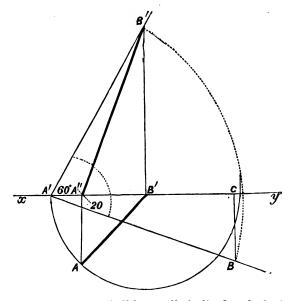
Then the point m, where dm meets mn, will be a point in the horizontal trace of the plane sought; and as B is another point in this trace, join Bm, and produce it to C, then BC is the horizontal trace of the required plane, which will be completed by drawing AD parallel to BC.

NOTE.-This problem is the converse of the preceding.

Problem 30.

To determine the plan and elevation of any line inclined at 60° to the horizontal plane and 20° to the vertical plane.

If a number of lines lie upon the surface of a cone standing with its base upon the paper, and each line having one of its extremities



in the apex, these lines will all be equally inclined to the horizontal. They will also make with the paper the same angle which the sides of the cone makes with its base. The surface of a cone whose base angle is 60° is the locus of all straight lines which pass through the apex, and are inclined at that angle to the horizontal plane.

In xy take any point A', draw a line A'B' making the angle of 60° with it. Draw B'B' at right angles, and consider A'B'B' as half elevation of a cone. Then an arc, having B' for its centre, and B'A' radius, will represent part of its plan.

Now, if lines through B' be conceived to lie upon the surface of the cone, only two of them—*i.e.*, those on the extreme right and left —will be shown in their full length in elevation. As the line travels round the solid, its elevation alters its length; when it is in such a position as this, it makes an angle with the vertical plane. In the given case, therefore, we have to determine the exact position upon the cone, when the line is inclined 20° to the vertical plane.

There will be four solutions—two when the line is in front of the cone, and two when it is behind.

At A', set out a line A'B equal to the side of the cone, and making an angle of 20° with xy. Draw BC at right angles to the base line, and the length A'C is that of the elevation of the line when it makes an angle of 20° with the vertical plane. With B as centre, and radius equal to A'C, describe an arc intersecting xy in A''. Join A''B', which is the required elevation.

A projector from A'' meeting the arc first drawn in A, gives the plan of A'', one of the extremities of the line. Join AB' and the required problem is solved, *i.e.*, AB' is the plan of the line.

Problem 31.

Given an equilateral triangle with two of its sides inclined, at 60° and 30° to the horizon, to draw its plan, and determine the inclination of the plane in which it is situated.

Let ABC be the given equilateral triangle.

First, draw BD, CE making with AB and AC angles of 60° and 30°.

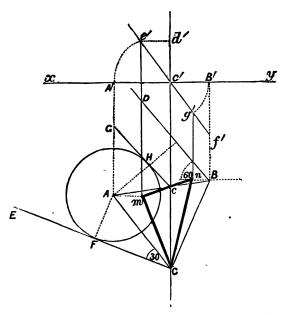
From A, draw AF perpendicular to EC, and with centre A, and radius AF, describe a circle. Draw Gc parallel to DB, tangential to this circle, and cutting AB in c. Then as AH is equal to AF, C and c will have the same altitude above the horizontal plane. Let Cc be joined, and we have one of the horizontals of the plane sought.

Draw xy perpendicular to Cc produced, and cutting it in C'.

Project the point A to A', and with centre C', and radius C'A', describe an arc A'e'.

Next, as A is elevated above Cc a distance equal to AH or AF, the point A' must revolve until it is this distance above xy, for the plane revolves upon the horizontal Cc, which is represented in elevation by C'. Therefore make C'd' equal to AH or AF, and draw e'd' parallel to xy, cutting the arc in e'. Join e'C' and produce it to f, then e'f' is the elevation of the plane containing the triangle.

Further, project B to B', and with centre C', and radius C'B', describe an arc, cutting e'f' in g'. Through A and B draw unlimited lines parallel to xy, and from points e' and g' draw e'm, g'n, cutting



these lines in m and n. Join mn, nC, Cm, then mnC is the plan of the triangle when the sides AB and AC are inclined at 60° and 30° respectively.

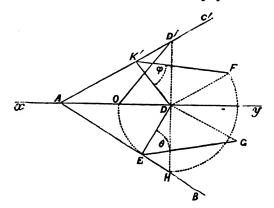
Problem 32.

The traces of a plane being given, to find the angles which it makes with the planes of projection.

Let AB and AC be the traces of the given plane. It is required to find the angles which it makes with the planes of projection.

First, draw any line ED at right angles to the horizontal trace AB, and draw DD' perpendicular to xy, meeting the vertical trace AC' in D'. Now, since AC' intersects the vertical plane, point D' will be the vertical trace of a line in space whose horizontal projection is ED.

Secondly, the angle which ED makes with the horizontal plane may easily be found. This angle is DOD or GED. Now, ED is the projection of EG, and since the line and its projection are drawn



from the same point E, which is common to the horizontal plane and the given plane, it follows that GED is the angle which the plane makes with the *horizontal* plane of projection.

Thirdly, the angle which the given plane makes with the vertical plane of projection is FK'D, and it is found by drawing K'D perpendicular to AC', and constructing the right-angled triangle FK'D, as has been previously done, viz., by drawing DF at right angles to DK', and making it equal to DH.

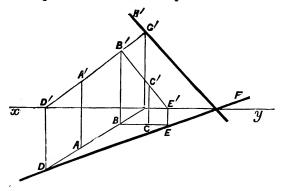
NOTE.—When the traces of a line are situated in the traces of a plane, the line is said to *lie* in the plane. Thus, the line joining E and D lies in the plane whose traces are AB and AO'; and when one projection, as ED, is given, the other projection may be found.

Problem 33.

To determine by its traces the plane containing three given points.

Let A'BC' and ABC be the projections of the given points. It is required to determine a plane which shall contain them.

Now, if two points are contained by a plane, it is evident that the line joining those two points must also be contained by that plane. Further, if a line be contained by a plane, the traces of that line are in the traces of the plane. The knowledge of these two principles is sufficient for the solution of this problem, for the required plane must contain each of the three lines AB, BC and AC, the traces of which will be points in the traces of the plane.



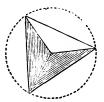
Join A'B', AB, B'C, BC, and produce B'A' beyond A' to meet xyin D'. Then a perpendicular to xy through D', intersecting the plan of AB produced in D, gives one point in the required horizontal trace, and E, which is the horizontal trace of the line BC, is a second point in that trace. The line DF drawn through these points is the horizontal trace of the required plane. Find G', the vertical trace of the line AB, and draw H'F through G' to meet DF in F. Then HFD is the plane containing the three given points.

Section V.

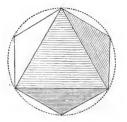
FURTHER PROJECTIONS OF SOLIDS.

In addition to the various solid figures already referred to in the previous sections, there are four other regular solids which must be mentioned, viz.—

(A) The Tetrahedron, which is "a solid figure contained by four equal and equilateral triangles" (Euc. XI., Def. 26).

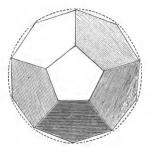


(B) The Octahedron, which is "a solid figure contained by eight equal and equilateral triangles" (Euc. XI., Def. 27).

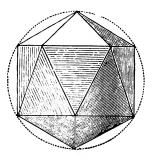


(C) The Dodecahedron, which is "a solid figure contained by

twelve equal pentagons, which are equilateral and equiangular" (Euc. XI., Def. 28).



(D) The **Icosahedron**, which is "a solid figure contained by twenty equal and equilateral triangles" (Euc. XI., Def. 29).



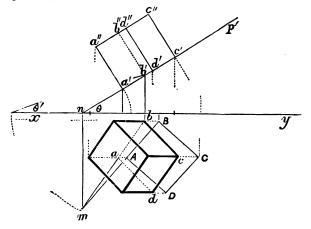
Problem 34.

To construct the projections of a cube having a face and one of its edges inclined at given angles.

Let the face ABCD be inclined at an angle θ to the horizon, and the edge BC at an angle θ' ; θ being greater than θ' .

On xy, a line of level perpendicular to the trace mn of the plane of the base, make an elevation np' of this plane; in it place the line Bm, whose plan is bm inclined at an angle θ' ; construct the elevation a'b'd'c' of the base, by turning the square *ABCD* through the angle θ , thence find its plan *abcd*.

The elevations of the edges perpendicular to the plane mnp' will be perpendicular to np', and equal in length to the edge of the cube; draw a'a'', b'b'', d'd'', and c'c'' at right angles to np', and equal to BC; then join a'c'', the figure a''c' will be the elevation; the plans of the

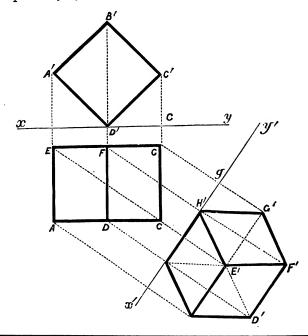


points a''b'd''c'' will be the points in which perpendiculars to xy, drawn from these points, cut the parallels to xy drawn from A, B, D, and C.

Problem 35.

To find the projection of a cube when one of its diagonals is perpendicular to the plane of projection.

Construct a square A'B'C'D', and let it represent a face of a cube. Draw xy perpendicular to B'D', one of the diagonals of this face. Then taking A'B'C'D' as an elevation of the cube, its plan will be ADCEFG, as explained in **Pr. 9**. Join EC, one of the diagonals of the cube, and draw x'y' at right angles to it. Then the projection of the solid will be obtained as before. For example, the projection of G will be in the project or drawn from G at right angles to x_y , and its height above xy is equal to cC'. Therefore make gG'equal to cC'. Also, the projection of F is F' found by setting off



H'F' equal to D'B' along the projector drawn from F. Join G'F. The points E', D', &c., are found in a similar manner.

Problem 36.

To draw the plan of a square when its surface is inclined 42°, and one of its sides is horizontal.

Here as the surface of the square is to be inclined 42°, we commence by assuming the traces of a plane inclined at that angle, and rotate the figure from a horizontal position into this plane.

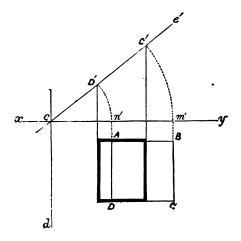
Then cd, the horizontal trace, is perpendicular to xy, and the vertical trace makes an angle of 42° with it. The square ABCD must be drawn with AD, one of its sides parallel to cd. Through C and D projectors must be determined meeting xy in m' and n'.

Then with c as centre, describe the arcs m'C' and n'D', intersecting the vertical trace in C' and D'.

These arcs will thus represent the journey of the points C and D whilst being rotated into the plane e'cd. C'D' is thus the elevation

of the whole square, because AD and BC, the sides of the square, being horizontal and perpendicular to the vertical plane, their elevations are points.

The intersections of projectors through D' and C', with lines



parallel to xy through A, B, C, and D, are the plans of the corners of the square.

Problem 37.

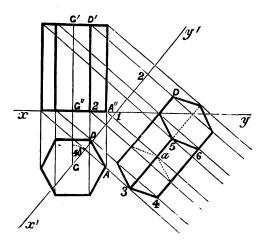
To draw the plan and elevation of a hexagonal prism, which has its axis inclined 40° to the paper and one face parallel to the vertical plane.

Draw the hexagon with one side parallel to xy, which is the plan of the solid when standing with its base upon the paper. By arranging the figure in this way, it will be seen that one face of the object is parallel to the vertical plane. The elevation must be determined from this plan, according to the methods described in the foregoing problems.

Upon the elevation draw G'G'' to represent the axis of the solid. and produce it. Let us now assume a new x'y', making an angle of 40° with the line G'G'' produced, the elevation will then be that of the solid, with its axis inclined as regards the new horizontal plane. The student may easily see this by folding his paper upon the new x'y', so as to show both a horizontal plane and a vertical. The first elevation will then be seen under quite a different aspect, viz., that of a solid tilted over.

Now in order to determine the plan, projectors must be drawn through every point of the elevation, at right angles with the assumed x'y', and lengths must be measured along each of these projectors, equal to the distances of the points in the first plan, from the first base line xy. For example, take the point A, a projector al passes through a at right angles to the new x'y'. The distance AA''is transferred along this projector to the point a beyond the ground line; that is, AA'' is equal to 1a. In the same manner, all the other points of the base are projected, and thus a new plan of it is obtained.

The plan of the other end of the solid is determined in like manner by projectors through its points in elevation. And as the



first plan is that of both ends, the distances to be measured along the projectors first drawn will be precisely the same as before. To illustrate this, take point D. The distance measured upon the projector beyond x'y' is equal to 2D.

The whole plan is completed by joining the similar points in each base, as shown in the figure. We may notice, that lines which are parallel in the solid are still parallel, however they may be projected ; *e.g.*, 3 4 is parallel to 5 6.

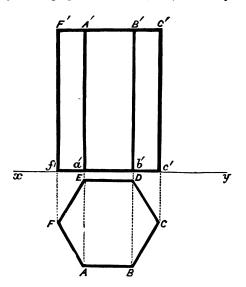
A little consideration of the position of the solid will show that that part of the base in which A is situated is hidden, and that the opposite end is wholly seen in the plan. The edges being dotted indicate this.

Problem 38.

To draw the plan and elevation of a solid hexagonal column, the height of which is 30', and length of one side 10' on a scale of 20' to the inch; the front face being parallel to the vertical plane.

Here the plan will be a regular hexagon. Draw a line AB parallel to xy, in length half an inch; on it construct a regular hexagon, ABC, &c. This will be the required plan.

In order to find the elevation, we draw the projectors $A\alpha'$, Bb', &c. From $\alpha'b'c'f'$ raise perpendiculars $\alpha'A'$, b'B', c'C', and f'F', each 1



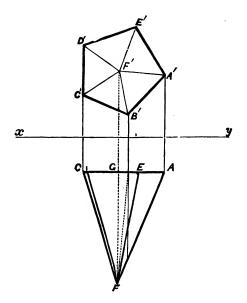
inch in height. Then through F', A', B', C', draw a line parallel to xy, and the elevation, consisting of a series of rectangles, will be complete.

It may be remarked that the projectors from A and B, which are the angles at the base of the front face, are coincident with those that are drawn from E and D, and are therefore invisible. The rectangle A'a'b'B' is an elevation of the front face which rises up from AB, and also of the face which rises up from ED. Also, the rectangle Ff'a'A' is the elevation of the faces which rise up both from AF and FE; as also the rectangle B'b'c'C' is the elevation of faces which rise up both from BC and DC.

Problem 39.

To draw the plan of a pentagonal pyramid when one edge of its base is inclined at an angle of 45° .

Take a straight line A'B', and let it be inclined to xy at an angle of 45°. Then upon A'B' construct a regular pentagon A'B'C'D'E',



and join each of the points A', B', C', &c., to F' the centre, which is the vertex of the pyramid.

To find the plan of the pyramid; from F', the vertex of the pyramid, draw F'F, and set off from F, FG equal to the height of the pyramid.

The line FG represents the axis of the pyramid.

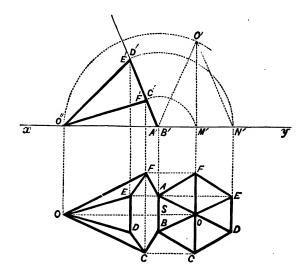
Through point G, draw a line parallel to xy, and from the points A', B', C', &c., drop projectors, cutting this line in the points A, E, C, &c. Join each of these points to F, and we have the required plan of the pyramid, having an edge of its base inclined at 45°.

Problem 40.

To determine the plan of a hexagonal pyramid when lying on one of its faces on the horizontal plane.

Describe the hexagon ABCDEF, find its centre O, and join it to each of the angular points A, B, C, &c. This will complete the plan of the pyramid, when its base is horizontal, O being its vertex.

Now, the projection of the solid required is that which will result after the pyramid has revolved upon one of the edges of its base, as AB, until the face OAB rests in the horizontal plane. To obtain



this projection, then, we must first determine the angle which the faces of the pyramid make with its base. The face OAB represents a plane whose horizontal trace is AB, and we must construct a right-angled triangle to find its inclination, having OS, drawn at right angles to AB, for its base, and the height of the pyramid, that is, the height of O above A and B, for its perpendicular.

Produce AB and draw xy at right angles to it. The vertical projection of BA is B'A' in xy. Draw the projector OO', making O'M'equal to the height of the pyramid, and join O' to B'A'. Then, the angle O'B'M' expresses the inclination of the face of the pyramid to its base, and consequently to the horizontal plane.

Make A'O'' equal to A'O', and from A' draw A'E', making the angle O'A'E' equal to O'B'M'.

Next produce CF, DE, meeting xy in M' and N', and from centre A', with radii A'M', A'N', describe arcs cutting A'E' in F', C', and E', D'.

Join O'E', O'F', which completes the elevation of the pyramid when resting on one of its faces. This will be understood by joining O'N', when O'A'N' would be the elevation of the pyramid resting with its base upon the horizontal plane, and O'A'E' is O'A'N' after the latter has revolved until A'O' assumes the position of A'O''.

The plan is thus determined—the plan of C' is C, being the point of intersection let fall from C' with a line drawn from C parallel to xy. The plan of the other points may be similarly obtained.

Problem 41.

To project a hexagonal pyramid whose axis is inclined at an angle of 50° to the horizontal plane, but parallel to the vertical.

The projections of the given pyramid having its axis parallel to the vertical plane, and at right angles to the horizontal plane, are shown in the following figure No. 1, its plan being a hexagon, and its elevation an isosceles triangle.

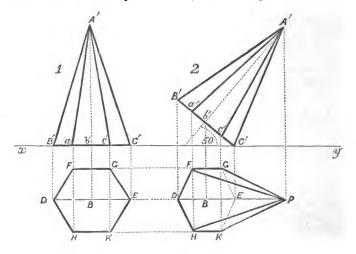
Place elevation No. 1 at the given inclination, for elevation No. 2.

The projection of the various points for the plan of the pyramid are found by letting fall perpendiculars from the various points in the elevation of No. 2 to intersect the parallels to xy, drawn from the corresponding points in the plan of No. 1. Hence the vertical projectors from B', b', C', A', falling on the parallel DE produced, determine the position of these points on the plan. The projector from a', which meets FG and HK produced (No. 1), determines the position of the angles F and H on the plan No. 2. And so the projector from c', which meets FG and HK produced (No. 1), determines the positions of angles G and K in plan No. 2.

Join P, the plan of the apex of the pyramid, with D, H, K, E, G, F, the contiguous angular points in the base, and the plan of the whole pyramid will be complete. The edges of the base GE, EK, are dotted, because they are hidden by the body of the pyramid.

It will be seen that the axis BP and the diameter DE are in the same line, which is parallel to the vertical plane.

NOTE.—Four faces are seen in the plan: e.g., PFG is the plan of the face of which FG is the plan in No. 1; PFD is the plan of the face of



which PD is the plan in No. 1; PDH is the plan of the face of which DH is the plan in No. 1; and PHK is the plan of the face of which HK is the plan in No. 1.

It will be observed that *two* faces are hidden in the inclined plan, viz., those of which *PGE* and *PKE* are the plans.

Problem 42.

The projections of any solid being given, to determine other projections from them.

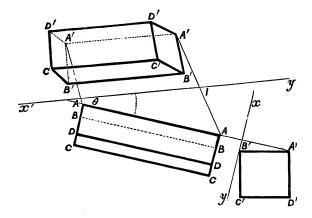
Let the figure AC be the plan of a square prism, of which A'B'C'D' is the end elevation. It is required to determine a new elevation upon a vertical plane, making an angle, θ , with the long edges of the solid.

Assume x'y' making the required angle with either of the plans of the sides, as AA.

Projectors through A, B, C, and D in the plan, at right angles to x'y', will contain the required elevations of the points A'B'C'D.

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Now, as the heights of these points above the horizontal plane are shown in the given end elevation, it is only necessary to transfer



them from one elevation to the other. For example, the distance AA' is the same as A'1.

Similarly, we obtain the elevation of the end A', B', C', D'; and since the edges of the solid are parallel to the horizontal plane, the heights of the corners are the same as those of A, B, C, D.

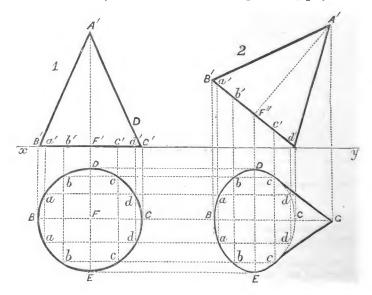
Problem 43.

To project a cone whose axis is inclined at an angle of 45° to the horizontal plane, but parallel to the vertical.

The projections of a cone having its axis parallel to the vertical plane, and at right angles to the horizontal plane, are shown in the following figure No. 1, its *plan* being a *circle*, and its *elevation* an *isosceles triangle*.

Now, in order to project a cone whose axis is inclined at an angle of 45° to the horizontal plane, we draw B'C', the elevation of the diameter of the cone at an angle of 45°; because when the axis is inclined at 45°, the diameter of the base is also inclined at the same angle. Transfer the elevation B'A'C' of No. 1 to B'A'C' of No. 2. Draw a diameter BC on No. 1 parallel to xy, and another DE at right angles to it. Then the length of the diameter BC on plan No. 2 is determined by projectors dropped from B' and C' to meet the diameter BC, No. 1 produced. The width of the diameter DE on plan No. 2 is the same as the width of diameter DE on plan No. 1, and is found by parallels to xy drawn from D and E, No. 1, to meet a projector dropped from F^m , No. 2. It will now be seen that the plan of the circle No. 1 at an angle of 45°, as shown in No. 2, is an *ellipse*, of which BC and DE are the conjugate and transverse diameters. The points through which the curve of the ellipse passes are thus projected. On plan No. 1, mark off any points, e.g., aa, bb, cc, dd, on each side of BC, and at equal distances from it. Join aa, bb, cc, dd, and produce the lines as projectors to B'C' in the points a', b', c', d'.

Now let these points be transferred to B'C', the elevation of the diameter in No. 2, and from these transferred points drop projectors



to intersect the parallels to xy drawn from the corresponding points in plan No. 1. Then the curve of the ellipse passes through the points of intersection, which curve must be traced by hand.

The plan of the apex A' is found by projecting A'G on to the parallel BC produced. Tangents drawn from G to the curve of the ellipse, representing the sloping edges of the cone, will complete the plan of the whole cone.

It will be seen that the tangents do not meet the curve in D and E.

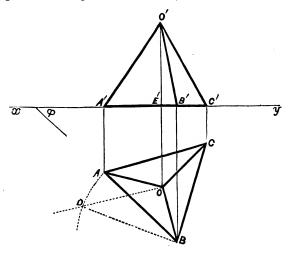
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Problem 44.

To construct the projections of the tetrahedron.

In this case we assume the given solid to rest on one of its faces on the horizontal plane.

Let AB be one of the edges resting on the horizontal plane, and inclined to the ground line at any given angle φ . On AB describe the equilateral triangle ABC. Find O, the centre of the circum-



scribing circle, and join AO, BO, CO; then O will be the plan of the vertex, ABC will be the plan of the base, and AO, BO, CO, will be the plans of the edges meeting in O.

From 0, draw OD at right angles to OB; then with B as centre, and BA as radius, describe an arc cutting OD in D; OD will be the height of the pyramid. Draw AA', BB', CC', and OO' perpendicular to xy; make EO' equal to OD; then join A'O', B'O, and C'O', and the figure thus formed will be the elevation of the solid.

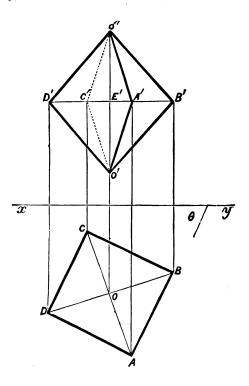
Problem 45.

To construct the projections of the octahedron when its axis is vertical.

In this case, the axis is assumed to be vertical; let AB be one

edge, and let it make any angle θ with *xy*. On *AB* describe the square *ABCD*, and draw the diagonals *AC*, *BD*, intersecting in *O*; then *ABCD* will be the plan of the octahedron, *O* being that of the vertex.

Next, from O draw OO' at right angles to xy, and make O'O' equal to the diagonal of the square ABCD; bisect O'O' in E', draw D'B' parallel to xy, and DD', CC', AA', and BB' perpendicular to xy, then



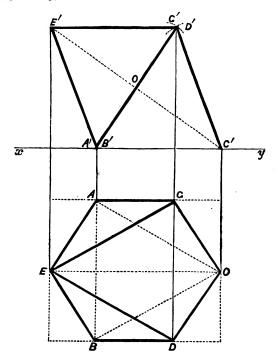
O', O', A', B', C, D', will be the elevations of the angular points of the solid, whose elevation will be formed by joining O'D', O'A', O'B', O'D', O'A', and O'B'.

NOTE.—The elevations O''C' and O'C' would be unseen, and are consequently represented as dotted.

Problem 46.

To construct the projections of the octahedron when it lies on its face on the horizontal plane.

In this case, the solid lies on one of its faces on the horizontal plane. Let ABC be the face in the horizontal plane, and xy parallel to the axis passing through E; then if AB' and CC' are drawn at right angles to xy, A'C' is the elevation of the face ABC.



Make A'G' equal to an edge of the solid; G'C' equal to B'C'; draw C'E' perpendicular to A'G', and bisected in O; join A'E' and G'E', thus completing the elevation.

Next, in order to project the plan, we proceed thus.

From D', drop a projector perpendicular to xy to meet the lines BD, AG, drawn parallel to the axis EC in D and G. Join DE, GE;

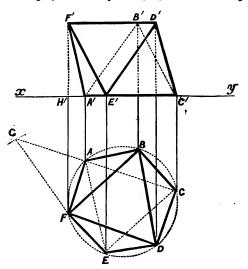
then EGD will be the plan of the surface ED'. Next join AE, EB, DC, CG, to complete the required plan.

Problem 47.

To construct the plan and elevation of an octahedron when resting on one of its faces, and when one edge of this face makes an angle of 15° with the vertical plane.

Draw CA inclined to xy at an angle of 15°, and upon it describe an equilateral triangle ACE. Describe a circle about the triangle, and in it inscribe a regular hexagon, ABCDEF. Join FD, DB, and BF, which completes the plan of the solid.

Now as the face ACE rests on the horizontal plane, the points A, C, E, will be projected on xy in A', C', E'. We now proceed to



find the height of the given solid. Since FA is the projection of a line of which FB is the real length, draw AG at right angles to AF, and with centre F and radius FB, describe an arc intersecting AG in G; then AG is the height of the solid.

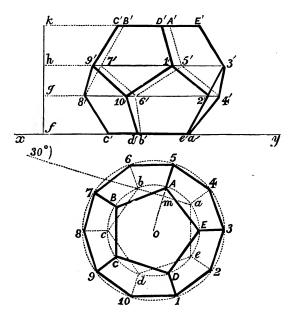
Make H'F' equal to AG, and draw a line parallel to the ground line. Cut this line in the points F', B', D', with perpendiculars from F, B, D. Then join F'A', F'E'; B'A', B'C'; and D'C', D'E'; which completes the elevation of the solid.

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Problem 48.

To draw the plan and elevation of a dodecahedron, when one edge of its base is inclined at an angle of 30° to the ground line.

Take a straight line ab, and let it be inclined to the ground line at an angle of 30°, and upon it describe the regular pentagon *abcde*. Describe a circle about *abcde*. Then bisect each side of the pentagon, and draw straight lines through the points of bisection and the opposite angles. These lines will cut the circumference of the circle in A, B, C, D, E. Join these points, and make m5 equal to mo, and



from centre o, with radius o5, describe a circle. By means of the lines already drawn, divide this circle into ten equal parts in the points 1, 2, 3, 10; and join these points.

To find the elevation of the dodecahedron, project the points a, b, c, d, e, on the base line. We next find the height of any of the points 2, 4, 6, 8, 10, above the points a, b, &c. Thus take the point 10; the line d10 is the projection of a line whose real length is equal

to ab, &c. We then find the height of 10 above d, as previously shown, and set it off on the perpendicular from f to g.

We now find the height of any of the points 1, 3, 5, 7, 9, above the points 2, 4, 6, 8, 10. For instance, from 9 to 10 is the projection of a line whose real length is ab, &c. Thus the height of 9 above 10 is found as before, and is gh.

Lastly, make hk equal to fg, and through g, h, k, draw lines parallel to xy. The points A, B, C, D, E, will be projected on the line drawn from k, the points 2, 4, 6, 8, 10, on the line drawn from g, and points 1, 3, 5, 7, 9, will be on the line from h.

Then let the points in elevation be joined in the same order as in the plan.

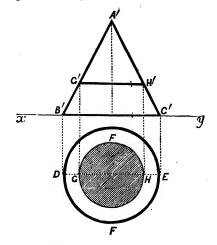
SECTION VI.—SECTIONS.

In the preceding sections, we have treated on the plans and elevations of the various solids as *wholes*. Now it is often necessary to furnish certain essential details respecting a solid figure, which cannot be obtained by either plans or elevations. To this end, certain *portions* of it are shown, termed sections; the consideration of which forms the subject of the present section.

Problem 49.

To draw the section of a cone when cut by a plane parallel to its base.

Let the triangle B'A'C' represent the elevation of the given cone,



and the circle DEF its plan, also let G'H' be the elevation of a section plane cutting the cone parallel to its base B'C'.

Draw DE, the diameter of the plan, parallel to xy, and from G' and H' draw projectors cutting DE in G and H. Then the line GH is the diameter of the plan of the section. On GH construct the circle GFH, which will be the plan of the section of the cone cut off by the plane GH.

Then let the section be shaded by parallel lines drawn at an angle of 45°, as is usual when sectional drawings are indicated.

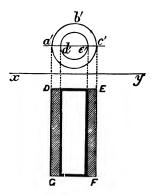
NOTE 1.—If the cone be cut by a plane passing through its axis, the section will be a triangle.

Note 2.—There are other sections of a cone, such as the ellipse, the hyperbola, and the parabola.

Problem 50.

To draw the section of a hollow pipe.

Let $\alpha'b'c'$ represent the elevation of the end of a pipe of which DEFG is the plan, and let $\alpha'c'$ be the elevation of the section plane. Drop projectors at right angles to xy from the points where the section plane cuts the figure, as $\alpha'd'e'c'$. In consequence of the section



plane dividing the figure exactly in half, the projections of the lines represented by the points a'c' will exactly coincide with the lines in the plan DG, EF.

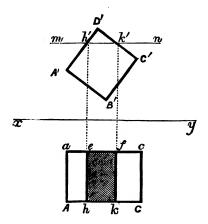
Also, the plan of the semicircle $\alpha'c'$ will coincide with the line GF. DE represents the plan of the other semicircular end of the pipe. It only remains, therefore, to show the *thickness*, which is done by means of the projectors drawn from d'e' parallel to DG and EF.

Problem 51.

To find the section of the cube given at Pr. 9.

Let mn be the section plane, then mn represents a horizontal plane, i.e., a plane at right angles to the vertical plane.

It will thus be seen that the cube is cut from the anterior face (from the face turned towards the eye) to the posterior face (the face



turned from the eye). The section produced will be an oblong, having its breadth equal to h'k', and length equal to the edge of the cube.

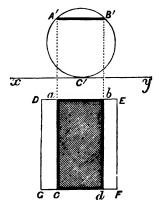
In order to represent the section, find first the plan of the whole cube, as in **Pr. 9**. From h' and k' drop perpendiculars, and we obtain *efkh*, the plan of the required section.

Problem 52.

To draw the section of a cylinder lying on the ground with its ends parallel to the vertical plane, and at right angles to the horizontal plane; the plane of section being parallel to the axis of the cylinder.

Let A'B'C' represent the elevation of a cylinder lying on the ground, and DEFG its plan. Also let A'B' represent the elevation of the section plane cutting the cylinder parallel to its axis.

Now as the section plane is parallel to the axis, it is clear that the plan of the section will be a rectangle. In order to determine the



position of this rectangle on the plan, drop perpendiculars from A' and B', cutting the ends of the plan in a and c; and in b and d; then abdc is the plan of the required section.

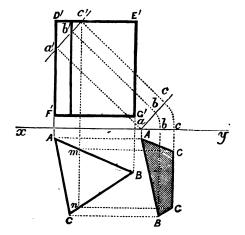
NOTE. — If a cylinder be cut by a plane parallel to its base, the section will be a circle.

Problem 53.

To project the section of a triangular prism when cut by an oblique plane.

Let ABC be the plan, and D'E'F'G' the elevation of a prism which is cut by the section a'b'c' oblique to its axis. From points a' and b', where the section passes through the angles of the prism, also from point c', where the section passes through the end, draw the projectors a'a, b'b, c'c, to any line ac parallel to a'c'. Next from c'draw the projector c'n at right angles to xy, and crossing the sides of the prism on the plan at the points m and n.

From a as centre, draw the arcs bb and cc to xy; and from the points abc, where these arcs cut xy, draw projectors at right angles to xy, which intersect the projectors drawn from the points A, C, n, and m, on the plan of the oblique section parallel to xy. Then the point A, where the projector from A and a intersect, will be one angle of projection, and B, where the projectors from b and c inter-



sect will be another; whilst the other points of projection will be C and C, where the projector from c intersects those from m and n.

Join the angles of intersection A, B, C, and C by straight lines, and the trapezium ABCC is the required projection of the oblique section.

Problem 54.

To construct the sectional elevation of a tetrahedron upon a vertical plane parallel to the section plane, the trace of which is at right angles to one of the lateral edges of the solid.

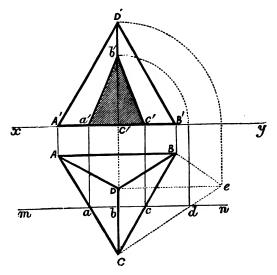
Take AB, and upon it describe an equilateral triangle ABC. Find D, the centre of the triangle, and join DA, DB, DC. We have thus the plan of the tetrahedron when its base is horizontal.

Next, draw mn, the trace of the section plane, at right angles to DC, and assume this plane to be vertical. We now proceed to find the elevation of the whole solid. In order to do this, we must know the height of D above A, B, C. As each of the triangles DAB, DBC, and DAC is equilateral, the real length of DA, DB, DC, is expressed by any of the edges of the base as AB, AC; consequently from D raise a perpendicular to DC indefinitely, and with centre C, and radius CB, describe an arc, cutting this perpendicular in e, and join Ce.

The points A, C, B, are projected on xy in A'C'B'; then since D is

elevated above these points a distance De; make C'D' equal to this distance, and join D'A', D'C', and D'B'.

Now, the section plane cuts AC, CB, in a and c, and the projections of these are a' and c'. It now remains to find the elevation



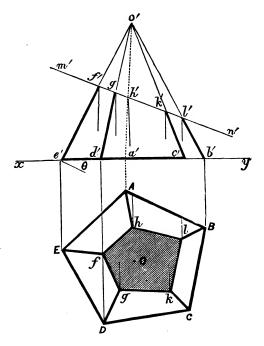
of b, the point in which the plane cuts DC. It will be seen that b is elevated above C, a distance bd; therefore, make Cb' equal to bd, and join b'a', b'c', which will complete the sectional elevation.

Problem 55.

To construct the sectional plan and elevation of a pentagonal pyramid standing on its base on the horizontal plane.

Let AB be one edge of the base inclined to xy at any angle θ , on AB describe the regular pentagon ABCDE, and find O the centre of the circumscribed circle. Join OA, OB, OC, OD, and OE; this will be the plan of the required pyramid. Draw OO' at right angles to xy, and make O'a' equal to the perpendicular height of the pyramid; draw Aa', Bb', Cc', Dd', and Ee' perpendicular to xy, and join O'a', Ob', Oc', Od', and Oe', which will complete the elevation of the pyramid.

We now proceed to construct the plan of a section made by a plane perpendicular to the vertical plane, its trace m'n' making with xy the angle θ . Let the trace m'n' meet the elevations e'O', d'O, a'O', c'O', and b'O' in the points f', g', h', k', l', respectively; then the plans f, g, h, k, l, will be found by drawing f'f, g'g, h'h, k'k, and l'l perpen-



dicular to xy; and meeting EO, DO, AO, CO, and BO in fghkl respectively. Then the figure fgklh will be the sectional plan required.

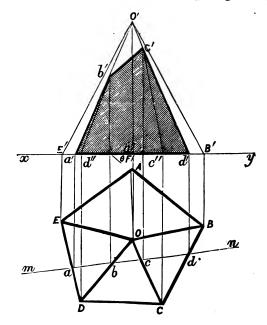
Problem 56.

To construct the sectional elevation and plan of a pentagonal pyramid standing on its base on the horizontal plane.

Let AB be one edge of the base inclined to xy at any angle θ ; on AB describe the regular pentagon ABCDE, and find O the centre of the circumscribed circle; join OA, OB, OC, OD, and OE; this will be the *plan* of the required pyramid. Draw OO' at right angles to xy, and make O'F' equal to the perpendicular height of the pyramid;

draw Aa", BB', Cc", Dd", and EE' perpendicular to xy, and join a''O', B'O', c''O', d''O', and E'O', which will complete the elevation of the pyramid.

We next proceed to construct the elevation of a section made by a vertical plane whose trace mn makes with xy an angle θ ; let this trace cut ED, DO, OC, and CB in the points a, b, c, d, respectively; then a and d being points in the horizontal plane, their elevations will be in the base line; draw aa' and dd' at right angles to xy; then



 a° and d^{\prime} will be the elevations of a and d; b and c also are the plans of points in the straight lines whose elevations are $c^{\prime\prime}O^{\prime}$ and $d^{\prime\prime}O^{\prime}$; if therefore from b and c straight lines be drawn at right angles to xy, and meeting $d^{\prime\prime}O^{\prime}$ and $c^{\prime\prime}O$ in b^{\prime} and c^{\prime} , then b^{\prime} and c^{\prime} will be the elevations corresponding to b and c. Join $a^{\prime}b^{\prime}$, $b^{\prime}c^{\prime}$, and $c^{\prime}d^{\prime}$; then the figure $a^{\prime}b^{\prime}c^{\prime}d^{\prime}$ will be the sectional elevation required.

Problem 57.

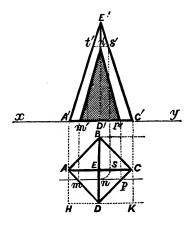
To draw the vertical projection of the section of a square pyramid parallel to the section plane, the trace of the plane, which

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is vertical, being at right angles to the plan of one of the lateral edges of the pyramid.

First, construct the square ABCD; join the diagonals AC, BD, and we have the plan of the pyramid; the point E, where the diagonals cut each other, being its vertex. We now draw mnp, the trace of the section plane, at right angles to any of the lateral edges of the pyramid, as ED. Draw xy parallel to mnp. We now find the elevation of the pyramid, which is E'A'C'. The points m and p, being two points in the base, will be projected in m' and p', and there remains only to find the elevation of the point n.

The vertical projection of ED is E'D' at right angles to xy; and to determine n in E'D' we want a separate construction. Now, what we require is to find the height of n above the horizontal plane.



which height must be set off from D' along D'E'. This can be done by finding the elevation of ED when viewed at right angles to a vertical plane conceived to pass through it, that is, in the direction of AC.

Now we have such an elevation of EC in EC', the vertical projection of EC. Hence, transfer the point n to s, by describing an arc, with centre E, and radius En to cut EC in s.

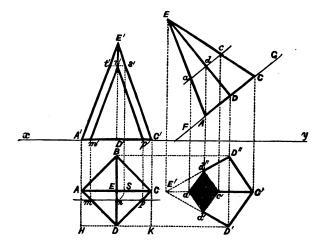
Find s', the elevation of s in E'C', and draw s't' parallel to xy; the point n', in which t's' intersects E'D' is the vertical projection of n. Join n'm', and n'p', and we obtain the required section.

Problem 58.

To draw the horizontal projection of the section of a square pyramid, when cut by a plane parallel to its base, the plane of the base of the pyramid being inclined at 40°.

First construct the square ABCD; join the diagonals AC, BD, and we have the plan of the pyramid; the point E, where the diagonals cut each other, being its vertex. Draw FG, inclined to xy, at an angle of 40°. Then draw HDK parallel to xy, and set off upon FG, AD, and DC equal respectively to HD and DK. From D, erect DE perpendicular to FG. Join EA, EC, and we have an elevation of the pyramid upon the plane FG.

Its plan will be found as previously shown. We have now to project the section upon the plan. Draw *adc* parallel to FG, to represent the section plane. If the projection of one point in the



section be understood, it will be easily seen how to find the others. For example, the point c is a point in the lateral edge *EC*. Now, the plan of *EC* is *E'C'*, hence the plan of c must be in *E'C'*, viz. c'.

For a similar reason, the plan of d must be in E'D', viz. d'. The point d represents one diagonal of the section, as D represents a diagonal of the base of the pyramid. It is clear that the other extremity of this diagonal must be in E'D'; and since it must also be in the projector let fall from d, it will be in d''. Now, the plan

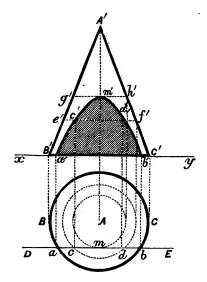
of a is a' on E'C'; because the plan of EA will be on E'C'. Join the points a'd'c'd'', and we have the horizontal projection of the required section.

NOTE.—The lines E'd'', E'a', and E'd' are dotted in the figure, because this part of the pyramid is supposed to be removed.

Problem 59.

To draw the sectional elevation of a right cone, when cut by a vertical plane.

Let ABC and A'B'C' be the plan and elevation of the given cone, DE being the trace of the cutting plane. The plane DE cuts the base of the cone in points a, b, whose elevations are a', b' in B', C'. We have now found two points in the required section. From centre A, describe a circle cutting DE in points c, d. This circle represents



the base of another cone, the elevation of which is A'e'f'. Now c and d are two points in the base of the second cone, in the same manner as a and b are two points in the base of the given cone, and their elevations will be upon e'f', just as the elevations of a, b are upon B'C'. We thus get c'd', two more points in the required section. Further, from centre A describe a circle tangential to DE, and touching it at

m. This circle represents the base of a third cone, whose elevation is A'g'h'. The elevation of m is m', which gives the height of the section. Through points a', c', m', d', b', describe a curve as shown in the diagram, and thus obtain the section required.

NOTE.-The curve which shows the outline of the section is a hyperbola.

Problem 60.

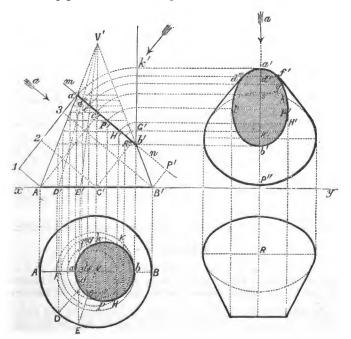
To find the projection of a cone standing on its base, when the section plane is perpendicular to the vertical plane, and making an angle with the horizontal plane; also a projection of the cone, showing the true form of the section.

First, through the vertex of the cone draw a line V'E to any point within the base A'B'; this line is to be considered as the vertical projection of a generatrix of the cone, and the point e' where it cuts the line mn, is the projection of that point on the surface of the solid, where the cutting plane actually passes through the generatrix EV. The point e' may be projected upon the plan by letting fall a perpendicular from E, cutting the circumference of the base in E, and joining EV; then another perpendicular let fall from e' will intersect EV in a point e, which will be the horizontal projection of a point in the required curve. By drawing another line, e.g., V'D', and projecting its point of intersection d' with the cutting plane, to d, a second point in the curve is obtained ; and so on for any number of points required.

The exterior generatrices A'V' and B'V', being both projected upon the line AB, the extreme limits of the curve sought will be at the points a and b, on that line, which are the projections of the points of intersection a' and b', of the cutting plane with the outlines of the cone. And, as the line ab will clearly divide the curve symmetrically into two equal parts, the points f, g, h, &c., will be readily obtained by setting off above that line, and on their respective perpendiculars, the distances, dd, ee, &c. A sufficient number of points having thus been determined, the curve drawn through them (which will be found to be an ellipse) will be the outline of the required section.

This curve may be obtained by another, and perhaps simpler method, depending on the principle that all sections of a cone by planes parallel to the base are circles. Thus, let line F'G' represent a cutting plane; the section which it makes with the cone will be denoted, on the horizontal projection, by a circle drawn from the centre V with a radius equal to half the line F'G'; and by projecting the point of intersection H', of the horizontal and oblique planes, by a perpendicular H'H, and noting where this line cuts the circle above referred to, we obtain the points H and K in the curve required. Similarly, any number of additional points may be found.

Secondly, let the cutting plane mn be conceived to turn upon the point b', so as to coincide with the vertical line b'k', and let b'k'be transferred to $\alpha'b'$, which will represent as before the extreme limits of the required curve. Now, taking any point, such as d', it is clear that in this new position of the cutting plane, it will be represented by d'', and that if we make the further supposition that the cutting plane were turned upon $\alpha'b'$, as an axis, till it should be



parallel to the vertical plane, the point which had been projected at d'' would then have described round a'b' an arc of a circle whose radius is the distance dd, No. 2. This distance, therefore, being set off at d''' and f', on each side of a'b', gives two points in the required curve. By a similar mode of operation, any number of points may be obtained, through which, if we draw a curve, it will be an ellipse, of the true form and dimensions of the section. Or, having found the axes, major and minor, the ellipse may be constructed by any of the methods referred to in *Plane* Geometry.

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Further, to complete the projection of the cone when seen in this new position; if we look at No. 1 in the direction of the arrow k', which is at right angles to the section plane, it will be seen that by using this plane as the plane of projection, all the points necessary for the figure may be obtained upon it. For example, the base of the cone A'B', whose true form is a circle, being at an angle with this plane, its projection will be an ellipse. From B', C', and A', draw projectors to meet the line mn in P', &c. From P', take the distance P'b', and set it off from b' to P''. Now the point R' will represent the centre of the base. Take P'R', and set it off from P'' to R'', and the same distance from R'' to S'; then P'' and S' will be the projections of the minor axis of the ellipse. Through R', draw a line parallel to xy and make it equal to A'B' for the major axis. An ellipse described about these axes is the base of the cone, and lines drawn tangential to the two ellipses will complete the figure.

Lastly, to obtain the *plan* of this figure, it will be viewed in the direction of arrow *a*. From *a'*, draw a line at right angles to *mn*. If we conceive this line to represent an edge view of the plan of projection, projectors drawn from the points of the figure will represent on this line the projections required, as shown in No. 1.

Take any point, R, on the line $\alpha' P''$ produced, and through it draw a line parallel to xy; this will represent the major axis of the ellipse as seen in the figure. To obtain the minor axis, set off from R, the distances 1 2, and 2 3, and complete the ellipse by any of the ordinary methods. It will be seen that the plan of the section plane in this position becomes a straight line, whose breadth is determined by dropping projectors from p and p'.

Problem 61.

To find the projection of a cone standing on its base, when the section plane is parallel to one side of the cone, and perpendicular to the vertical plane; also the true form of the section,

By following the method laid down previously, we can readily obtain any number of points, as F, G, K, W, &c., in the curve representing the horizontal projection of the section specified. It must be remarked that the horizontal plane passing through M'gives only one point M (which is the vertex of the curve required), because the circle which denotes the section that it makes with the cone is a tangent to the given plane.

In order to determine the actual outline of this curve, let us suppose the plane mn to turn, as upon a pivot at M', until it has assumed the position M'B', and transfer M'B' parallel to itself, to M'B''. The point F' will thus have first described the arc F'E' till it reaches the point E', which is then projected to E''; so that, if we

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conceive the given plane, now represented by M''B'', to turn upon that line as an axis, until it assumes a position parallel to the vertical plane, we shall find that the point E'', which is distant from the M Nº:1 B/ V Nº 2

axis M''B'' by the distance FV, No. 2, will now be projected to F'', No. 1. The same distance FV, set off on the other side of the axis M''B'', gives another point G' in the curve required, which is that called the *parabola*.

Section VII.

PENETRATIONS OF SOLIDS.

THE preceding sections being thoroughly understood, the following problems will present no difficulty to the student. All three relate to cylinders, and are of an elementary character.

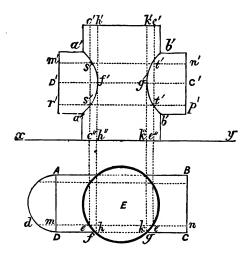
Problem 62.

To draw the curve of penetration of two right cylinders, whose axes are at right angles to each other.

Let ABCD be the plan of the horizontal cylinder, and the circle E the plan of the vertical cylinder. Find the vertical projection of the two cylinders. Thus we get four points in the curve of penetration required, viz., a', a', b', b'. Draw mn parallel to DC, and let it represent a section plane at right angles to the horizontal plane, cutting both cylinders. Now, this plane cuts the vertical cylinder in a rectangle whose elevation is c'c''c'', which is found by raising perpendiculars from the points c and e, where the plane mn cuts the circle E.

The plane mn also cuts the horizontal cylinder in a rectangle, the elevation of which is m'n'p'r'. It is found thus ;—On DA a semicircle is described, representing half the base or end of the cylinder ABCD. Produce mn to meet the circumference of the semicircle in d. The ordinate md represents half the width of the rectangle, which is the section of the horizontal cylinder by the plane mn. Hence, from D'(D'C') is the elevation of DC) set off Dm'. Dr', each equal to md, and through m'r' draw m'n', r'p' parallel to D'C'. The rectangle cc''c''c' intersects the rectangle m'r'p'n' in the points s's' and t't'. We have thus found two more points in the required curve.

Lastly, taking DC as another section plane, this plane cuts the vertical cylinder in a rectangle, whose elevation is h'h'k'k', found by erecting perpendiculars from the points h, k, where DC intersects the circle. Now, this rectangle intersects D'C' in f' and g', the elevations of f and g points in DC. The curve described through a's'f's'a

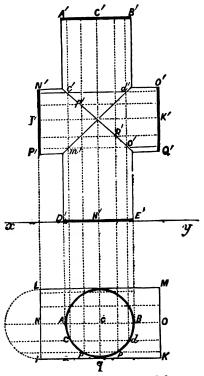


and b't'g't'b' is that in which the horizontal cylinder ABCD intersects the vertical cylinder E.

Problem 63.

To draw the curve of penetration of two right cylinders, whose diameters are equal, and whose axes are at right angles to each other.

From the following remarks it will be seen in what respects the present problem differs from the foregoing. The diameters of the cylinders being equal (**Pr. 63**), the curves of penetration are projected vertically in straight lines perpendicular to each other. For, if we proceed to apply the method before given, we shall soon discover that the various points in these curves are situated in two planes at right angles to each other, and to the vertical plane, the sections formed by them being, in fact, ellipses equal and similar to each other. It is not necessary to enter into any details in illustration of this case, other than to call attention to the figure, where the



projections of some of the points are indicated, both in elevation and plan, by the same letters of reference.

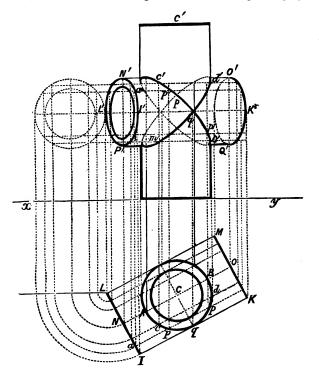
Problem 64.

To draw the curve of penetration of two right cylinders, whose diameters are equal, and whose axes are at right angles to each other, one of the cylinders being inclined to the vertical plane.

The two preceding figures being drawn (**Prs. 62** and **63**), we may easily find the projection c, of any point such as c', by observing that it must be situated in the perpendicular c'c; and that, since the

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distance of this point (projected at c' in Pr. 63) from the horizontal plane remains unaltered, it must also be in the horizontal line c'd'. Upon these principles all the points indicated by *literal* references in the present problem are determined; the curves of penetration resulting therefrom intersecting each other at two points projected



upon the axial line L'K', of which that marked q' alone is seen. The ends of the horizontal cylinder are represented by ellipses, the construction of which will also be clear on referring to the figure, and they do not require any further consideration.

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MISCELLANEOUS EXERCISES IN PRACTICAL PLANE GEOMETRY.

(**A**.)

1. Draw a straight line 8 inches long, and divide it into 16 equal parts by continual bisection.

2. Make any line AB, 2 inches long, divide it into four equal parts, and at each end and point of division erect a perpendicular $1\frac{1}{2}$ inch in height.

3. Draw any vertical line AB, 4 inches in length. From the upper extremity, draw a line AC, 3 inches in length, and at right angles to it. Then bisect each of these lines.

4. Construct any triangle, then draw a line perpendicular to the base, and passing through the apex.

5. Construct a scale to represent 20 miles, taking $\frac{1}{2}$ th of an inch to the mile.

6. Draw a horizontal line AB, 3 inches long. From B, drop a line BC at right angles to AB, 2 inches in length. Then trisect the right angle, and lastly, bisect each of the trisections.

7. Construct an equilateral triangle, and on its three sides respectively construct a square, a hexagon, and a rhombus having an angle of 45°.

8. Draw a line to represent 60°, as marked on the side of a map, on a scale of 10° to half an inch.

9. Draw any two parallel lines AB and CD at any distance apart. Find a point E, which shall be equidistant from these lines.

10. Draw a circle of $1\frac{3}{4}$ inches radius. Divide it into 6 equal parts, and at each of the points of division, draw a line tangent to the circle.

11. Through any given point A within a circle, whose radius is $1\frac{1}{2}$ inch, draw the longest possible chord.

۰.

12. There is a stick leaning against a vertical wall, and making an angle of 60° with the ground. Required the angle which the stick makes with the wall.

(**B**.)

13. Draw a square of 31 inches side, and inscribe in it four equal circles, each touching two others, and two sides of the square.

14. Divide the area of any given circle into six equal sectors, by lines drawn from the centre.

15. Draw a vertical line AB, 3 inches in length. On AB, construct a triangle, having an angle of 50° at A, and an angle of 40° at B. Then state how many degrees the remaining angle contains.

16. Produce a line AB, 3 inches in length, to a point C, so that BC: AB: : 3: 5.

17. Divide a circle into three proportional areas by means of concentric circles, so that the area of the outside circle is three times that of the inside one, and the middle area twice that of the inside one.

18. Construct a triangle having sides respectively of 4 inches, 3 inches, and $2\frac{1}{2}$ inches. On the 4 inches side, mark off any four *irregular* divisions, then divide the $2\frac{1}{2}$ inches side proportionately to the divisions on the 4 inches side.

19. Line AB is 3 inches in length, CD is 2 inches, and DE is $1\frac{1}{2}$ inch. Find a line, FG, so that CD : AB : :FG : DE.

20. Draw a tangent touching an arc in any given point A, without using the centre.

21. Construct a right-angled triangle, making the hypotenuse twice the length of the base.

22. AB is the mean proportional between two lines 3 inches and 1.5 inch. Find its length.

23. In a given circle whose diameter is 2 inches, inscribe a regular pentagon in two different ways.

24. Draw a vertical line AB, 4 inches in length. Let this line be the altitude of an equilateral triangle. Construct it,

(**C**.)

25. Draw an equilateral triangle, whose perimeter shall be equal to a square of 1.5 incb.

26. Show the position of a wheat sheaf situated exactly in the middle of a corn-field, which is bounded by six equal hedges.

27. Draw a sector of 3 inches radius, and having an angle of 150°.

28. Construct a right-angled triangle, whose base is 2 inches, the acute angles being in the ratio of 2:1.

29. Prove by illustrations that the angles made by straight lines drawn from the centre of any polygon to the angular points, are together equal to four right angles.

30. Draw a horizontal line AB, 2 inches in length. On AB, as base, construct a triangle, having sides of 2 inches and 3 inches, and find the altitude of the triangle.

31. Determine an equilateral triangle, equal in area to the sum of two squares, having their sides 1 inch and 2 inches respectively.

32. Construct a regular polygon whose side AB is the chord of an arc of 45° .

33. Draw the plan of a rectangular field, 400 yards by 250 yards. Mark a point O, which shall be exactly the centre of the field. [Scale-1 inch to 100 yards.]

34. Draw an equilateral triangle of 2 inches side, and a square equal to it in area.

35. Construct a regular polygon on any given line AB, having the distance from either of its extremities to the centre equal to the side AB.

36. Draw a horizontal line AB, $2\frac{1}{2}$ inches in length. Let this line be the altitude of an isosceles triangle. The altitude makes an angle of 15° with one of the sides of the triangle. Construct the triangle.

(D.)

37. Construct a square, an equilateral triangle, and a hexagon. Determine by a square the area of the three figures added together.

38. Inscribe in any given circle a triangle that shall cut off equal segments.

39. Draw a rhomboid, letting the shorter side be half the length of the longer side, and one of the angles to contain 60°. Find the centre of the rhomboid, and from it draw a line perpendicular to one of the longer sides.

40. Draw three circles of 1, $1\frac{1}{2}$, and 2 inches radii, so that each circle touches the other two.

41. In a given circle $2\frac{1}{2}$ inches in diameter, inscribe seven equal circles, six of which shall touch the given circle and a central one.

42. Draw a circle of 1 inch radius. Outside of this circle, find the positions of two points, A and B, which are to be respectively $1\frac{1}{2}$ inch and $\frac{3}{4}$ inch from the circle. A and B are also to be 3 inches from each other. Draw a couple of tangents to the circle, from each of these points.

43. Draw two lines at an angle of 40°. Then draw two circles, each touching the lines and one another, the radius of the smaller one to be 2 inches.

44. In any given square sufficiently large, inscribe a triangle having its two sides equal and its base one inch long.

45. Describe an arc of a oircle, and show how its centre may be ascertained if it were not already marked.

46. In any given square inscribe a regular polygon that shall cut off four equal corners of the square.

47. Describe a circle of $1\frac{1}{2}$ inch radius. Mark any point A, on the circumference. Inscribe another circle of 1 inch radius within the first circle, and which shall just touch the large circle at point A, tangentially. Then describe another circle of $1\frac{1}{2}$ inch diameter, which shall be outside of the large circle, and also just touch point A, tangentially.

48. Draw a tangent touching the curve of an ellipse at any given point A, and also a line perpendicular to the curve, from that point.

(E.)

49. Draw the plan of a triangular piece of wood, having sides respectively 3 feet, 24 feet, and 14 foot. It is required to cut the largest possible circle out of this piece of wood. Show how large the circle would be. [Scale-1 inch to the foot.]

50. Draw a rectangle having sides of 3 inches and $2\frac{1}{5}$ inches, and in it inscribe an ellipse,

51. Draw a line AB, an inch long. From B, draw line BC, 2 inches long, and making an angle of 30° with AB. These lines are adjacent chords of a circle; describe the circle.

52. Within an octagon whose base is $1\frac{1}{2}$ inch, inscribe a similar concentric octagon whose base is $\frac{3}{2}$ inch.

53. There is a thin piece of metal in the shape of an isosceles triangle. Its base is 3 inches long, and the angle at the apex is a right angle. Show how to cut this into four smaller equal triangles, all similar in shape to the large triangle.

54. About a given heptagon whose base is 1.5 inch, describe a similar heptagon whose base is 2 inches.

.55. Draw a vertical line AB, 2 inches long. Let this be a diameter of a square. Construct the square, and then divide it into nine smaller squares, equal to each other.

56. About a given circle describe a triangle having angles of 20° , 60° , and 75° respectively.

57. On a given line AB, 2 inches long, construct a regular hexagon, by the use of the set-square of 60° .

58. Draw three lines $1\frac{1}{2}$ inch, 2 inches, and $2\frac{1}{2}$ inches respectively, and find their fourth proportional.

59. Draw a rectangle of 4 inches and $2\frac{1}{4}$ inches sides. Within it inscribe an ellipse, which shall touch the centre of each side tangentially.

60. Find the length of AB, the mean proportional between two lines, $1\frac{1}{2}$ inch and 3 inches long.

(**F**.)

61. Draw a square, and by means of parallels to its sides—at a distance of $\frac{1}{2}$ inch—construct another square.

62. Draw a scale to represent 15 feet, on a scale of $\frac{1}{5}$ th of an inch to an inch.

63. Let a line AB (6 inches) represent the plan of one side of a street. Show the plan of the opposite side, which is to be parallel to AB. The street is to be 15 feet wide. [Scale-1 inch to 10 feet.]

64. Draw a line 4.5 inches in length, and at one extremity erect a perpendicular 1.5 inch long. From the top of the perpendicular draw a line making an angle of 30° with the given line.

65. Draw the plan of a circular race-course 1 mile in diameter, so that three gates, A, B, and C, shall fall within the path. [Scale-1 inch to a mile.]

66. Draw a horizontal line AB, 2 inches in length. Let this be the base of a triangle having one side $\frac{4}{7}$ the length of AB, and the other side $\frac{4}{7}$ of AB. Construct the triangle.

67. Draw a square of 25 inches side, and inscribe another within it, having each of its corners in the sides of the first, and at 1 inch from its angular points. Describe the circles circumscribing these two squares.

68. From a given point A, $1\frac{1}{2}$ inch outside the circumference of a given circle whose diameter is 2 inches, draw a tangent to the circle.

69. An isosceles triangle has one of the angles at its base equal to $36^{\circ} 14' 23''$, what will be the vertical angle?

70. A line AB is 3.5 inches long. Divide it in the point C, so that AB:BC::7:4.

71. Describe a circle which shall pass through three consecutive angles of any regular nonagon.

72. The diagonal of a rectangular drawing-board is $2\frac{1}{2}$ feet. One of the sides of the board makes an angle of 30° with one end of the diagonal. Draw the plan of the board. [Scale-1 inch to the foot.]

(**G**.)

73. Divide a line 6 inches in length in extreme and mean proportion, and prove by construction that the greater segment is a mean proportional between the whole line and the less segment.

74. Inscribe in any given circle, that polygon whose angles at the centre are each 60° .

75. Draw any irregular polygonal figure, say an irregular pentagon. Let this represent the plan of a field, and draw another plan similar and equal to it.

76. Construct a triangle, two of its sides being 3 inches and 2 inches respectively, and the included angle 50°.

77. About any given circle, describe a regular pentagon, whose sides are parallel to an inscribed pentagon.

78. Construct a rectangle, making one of the sides § of the length of the adjacent side.

79. Place two equal lines, 1 inch long, at any angle of 135°. Consider them as two sides of a polygon, and complete the figure.

80. In any scalene triangle whose base is 2 inches, inscribe a rectangle having its base 1.5 inch.

81. Describe a circle of 2 inches diameter. Inscribe within it an irregular polygon, having angles at the centre, equal respectively to 45° , 60° , 30° , 105° , and 120° .

82. Construct a triangle ABC, having its angles 50°, 60°, and 70°, and circumscribing a circle of 1 inch radius.

83. Describe a *tre-foil* and *quatre-foil* having adjacent diameters of $\frac{5}{2}$ of an inch.

84. State how many degrees are contained in the angles of each of the following regular polygons—a hexagon, an octagon, and a do-decagon.

(**H**.)

85. Draw a pentagon, having its side 1½ inch in length. Divide it into five isosceles triangles, by drawing lines from its centre to the angular points, and inscribe a circle in each.

86. Construct a quatre-foil and cinque-foil, having tangential arcs, the radius of which is $\frac{3}{4}$ inch.

87. On a given line AB, 1 inch in length, construct a regular octagon, with a set-square of 45° .

88. Bisect a triangle, having its sides 4.5, 5, and 5.5 inches, by a line drawn perpendicular to the longest side.

89. Construct an ellipse in two different ways, the transverse diameter AB, and conjugate diameter CD, being given.

90. Draw a sector of 3 inches radius, and containing an angle of 120°. Divide it into six smaller sectors, all equal to one another.

91. Make any irregular figure of six sides, and construct an equilateral triangle equal in area.

92. The base of a scalene triangle is $\frac{3}{4}$ inch. Its angles are respectively 40°, 60°, and 80°. Describe a similar triangle, whose base is $1\frac{1}{4}$ inch.

93. Draw an oblique line AB, 4 inches in length, and let it represent the major axis of an ellipse. Then draw the minor axis a length of $1\frac{1}{2}$ inch. Describe the curve of the ellipse, by means of intersecting arcs, and draw a tangent through any point C in the curve.

94. Describe two circles equal to the sum and difference respectively of two other circles of 1.5 inch and 3 inches diameter.

95. From a circle, whose radius is $1\frac{4}{5}$ inch, cut off a segment which shall contain an angle of 50°.

96. Find the mean proportional to two lines AB and CD, being 3 inches and 2 inches respectively in length.

(I.)

97. Construct a pentagon having a diagonal 4 inches in length, and a square equal to it in area.

98. The perimeter of a triangle is 6 inches. Construct it so that its sides are in the proportion of 2, 3, and 4.

99. About a circle of 3 inches in diameter, construct a triangle having an angle of 30° and another angle of 45°.

100. The centres of two circles are 2.5 inches apart, having their radii respectively $\frac{3}{4}$ inch and $\frac{1}{2}$ inch. Draw the four lines touching both circles.

101. Draw an equilateral triangle having a base of $2\frac{1}{2}$ inches, and construct a rectangle equal to it in area.

102. Within a square of 3 inches side, inscribe the largest possible equilateral triangle.

103. A line 17.5 yards long is represented on a certain drawing by 3.5''. Construct the scale to show yards.

104. Construct a rhombus having a base of 4 inches, and two angles of 45° , and make a triangle of equal area having one angle of 70° .

105. From any point C in the circumference of a circle of $1\frac{1}{2}$ inch radius, draw a chord which will cut off a segment containing an angle of 30°.

106. Determine $\frac{1}{96}$ of an inch by diagonal division.

107. Draw a rhomboid on a base of 1.5 inch, and construct an isosceles triangle of equal area.

108. On a given line AB, $2\frac{1}{2}$ inches long, construct an equilateral triangle. On the same line construct a scalene triangle, of the same area as the equilateral triangle, and having one of its angles equal to 20° .

(K.)

109. Construct an equilateral triangle equal in area to a square, the base of which is $1\frac{1}{2}$ inch.

110. Construct a square of $1\frac{1}{2}$ inch side. Then on one of the sides construct an isosceles triangle equal to the square in area.

111. Construct a triangle equal in area to two similar triangles, the bases of which are respectively 1 inch and $1\frac{1}{2}$ inch.

112. Draw any irregular seven-sided rectilineal figure. On a given line AB, $2\frac{1}{2}$ inches long, construct a rectangle equal in area to the irregular figure.

113. Construct a triangle equal in area to the difference between two similar triangles, the bases of which are respectively $2\frac{1}{2}$ inches and $1\frac{1}{2}$ inch.

114. Draw a regular pentagon of $1\frac{1}{2}$ inch sides. Then construct the following figures, each having $\frac{2}{3}$ the area of the pentagon;—viz. a square, a right-angled triangle, and a rhomboid, the latter containing acute angles of 45°. 115. Describe a circle having a radius of $1\frac{1}{2}$ inch, and construct a rhomboid equal to it in area, and having an angle of 45° at the base.

116. Within an equilateral triangle of 2 inches sides, insert a trefoil of tangential arcs of circles.

117. Draw a circle having a radius of $\frac{3}{4}$ inch, and a line *AB* at any distance from it. Draw a circle which shall touch both the given line and circle.

118. Draw a trapezium having adjacent pairs of sides equal, and respectively 21 and 31 inches in length. Within the trapezium, inscribe a circle and a square.

119. Two lines, AB and CD, converge towards each other. Show how the angle at which they meet may be bisected when it is inaccessible.

120. Draw a sector containing an angle of 120° , and having radii of $1\frac{1}{2}$ inch. Inscribe a circle within this sector, which shall touch the arc and the radii, tangentially.

END OF PLANE GEOMETRY EXERCISES.



MISCELLANEOUS EXERCISES IN PRACTICAL SOLID GEOMETRY.

(**A**.)

1. Project a line 3 inches long when parallel to the horizontal plane, and at right angles to the vertical plane, its height above the ground being 2 inches, and distance from the vertical plane 2 inches.

2. A and B, 3 inches apart, are the *plans* of two points, of which A' is 2 inches, and B' 3.5 inches, above the paper. What is the length and inclination of to the paper, of the line A'B'?

3. Draw the plan and elevation of a black-board 4 feet square, suspended 3 feet above the floor of a schoolroom to which it is parallel and against the wall. [Scale, 2 feet to an inch.]

4. Draw the *plan* of a line 4 inches long when inclined at 45°, and an elevation of it on any vertical plane not parallel to the line.

5. Project a piece of straight wire 3 feet long, which is fixed in the wall at right angles to it, and 6 feet above the ground to which it is parallel. [Scale, 2 feet to an inch.]

6. The plan of a line is 1.5'' long, and its elevation is 3". The *projectors* of its extremities are 1" apart, measured along xy. What is its true length and inclination ?

7. Project a square prism, one end of which rests on the horizontal plane, and one of its upright faces is parallel to the vertical plane. The height of the long edges is 8', and of the end edges 4'. [Scale, $\frac{1}{2}$ " to the foot.]

8. Draw the plan and elevation of a point A, which is situated above the horizontal plane, 3'' behind the vertical plane, and 3'' distant from xy.

9. Project a triangular prism resting on one of its ends, and having one of its faces parallel to the vertical plane; its height being 10', and the breadth of each of its triangular edges 4'. [Scale, $\frac{1}{5}$ inch to the foot.]

10. A line AB, 4" long, is inclined 50° to the horizontal plane. Draw its projections when its plan makes an angle of 35° with xy.

11. Project a hexagonal prism resting on the floor of a room having one of its faces inclined at an angle of 45° to the vertical plane, the height of the prism being 8' and the width of each face 4'. [Scale, 6 feet to an inch.]

12. Draw both plan and elevation of a cube of 3'' edge, when its base is horizontal, and 5'' above the paper; its horizontal edges making angles of 35° with the vertical plane.

(**B**.)

13. A globe, 10'' in diameter, stands on a square table, the edge of which touches the wall of a room. Draw its plan and elevation on a scale of 1' to I''.

14. Draw plan and elevation of a square prism of any size, when its long edges are horizontal, and one of its faces makes an angle of 35° with the paper.

15. Project a cylinder resting on the horizontal plane on one of its ends; its height is 6', and the diameter of its base 3'. [Scale, $\frac{1}{2}$ ' to the foot.]

16. Draw both plan and elevation of a tetrahedron of 2" edge, when its axis is vertical.

17. Project a cone resting on the horizontal plane, its vertical height being 6' and the diameter of its base 3'. [Scale, $\frac{1}{4}$ " to the foot.]

18. A cone, base 1.5" radius, 3" high, is cut by a plane at 70° with the axis; the centre of the section being 2" above the base. Show the plan of the cut.

19. Project a tetrahedron of any size, having one of its faces resting on the horizontal plane, and one side inclined at an angle of 40° .

20. Draw plan and elevation of a square pyramid, base 1" side, height 4" when one of its long edges is inclined 20° to the paper.

21. Project a pentagonal prism which stands on the floor on one of its ends, having a hidden face parallel to the horizontal plane. Height 5 inches, and width of face $1\frac{1}{2}$ inch.

22. A hexagonal prism, base 1'' edge, and 3'' long, has its axis horizontal, one of its faces being inclined 15° to the paper. Draw both plan and elevation, and a second elevation upon a vertical plane, making an angle of 45° with the plan of the axis.

23. Draw the elevation and plan of a cone, the height of the elevation being 3 inches, and the width of the base 1.5 inch.

24. A pyramid having for its base a square 3" side, and its axis 3.5'' long, rests with one *face* on the horizontal plane. Draw its plan, and a sectional elevation on a vertical plane represented by a line bisecting the plan of the axis, and making an angle of 60° with it.

(**C**.)

25. AB is the elevation of a line 4 feet long, which is parallel to the horizontal plane, but inclined to the vertical plane. Project its plan and determine the angle at which it is inclined. [Scale, $\frac{1}{2}$ " to the foot.]

26. The horizontal and vertical traces of a certain oblique plane make angles of 40° and 80° respectively with xy. Assume any point above the base line as the elevation of a point contained by this plane, and determine its plan.

27. AB is the plan of a line 4 feet long, which is parallel to the vertical plane, but inclined to the horizontal plane. Project its *elevation*, and determine the size of the angle of inclination. [Scale $\frac{1}{4}$ " to the foot.]

28. Draw a line parallel to xy, at a distance of 1.5" from it. Consider this as the horizontal trace of a certain plane inclined 40° to the horizontal plane, and determine the vertical trace.

29. Project an equilateral triangle, its surface being inclined at an angle of 45° to the vertical plane, with its base parallel to the horizontal plane.

30. Draw two parallel planes, inclined 50° to the horizontal plane, and 1" apart; their horizontal traces to make angles of 40° with xy.

31. Project a regular hexagon at an angle of 40° to the vertical plane, its axis being parallel to the horizontal plane.

32. Draw the traces of a plane inclined 75° to the horizontal plane, and 35° to the vertical plane.

33. Project a hexagonal prism, resting on one of its solid angles; its axis being inclined to the horizontal plane at an angle of 60°, but parallel to the vertical plane. Its height is 8', and the width of each of its faces 4'. [Scale $\frac{1}{8}$ " to the foot.] 34. A square has its surface inclined 45°, neither of its sides being horizontal. Draw plan and elevation.

35. A square prism, base 2'' by 4'' long, has one of its rectangular faces inclined 40° , the diagonal of that face being horizontal. Draw plan and elevation.

36. The axis of a square pyramid, base $1.5^{"}$ side, $4^{"}$ long, is inclined 60° , one edge of the base being horizontal. Show the true shape of a horizontal section bisecting the axis.

QUESTIONS IN PLANE GEOMETRY.

Section 1.

(1.) Define a point. (2.) What is the true mathematical point? (3.) Define a line. (4.) What are the ends of lines called ? (5.) What is the point of intersection ? (6.) Name the different kinds of lines. (7.) What is a straight line ? (8.) When is it said to be produced ? (9.) What is a curved line ? (10.) Name the directions that a curved line may have. (11.) What is a horizontal line? (12.) What is a vertical line ? (13.) What is an oblique line ? (14.) How many oblique lines may there be? (15.) What are parallel lines? (16.) Name the different kinds. (17.) What is an angle? (18.) On what does its magnitude depend? (19.) Name the different kinds. (20.) When is a straight line perpendicular to another ? (21.) Is a perpendicular line *always* vertical? (22.) What is a right angle? (23.) Why is it made the standard for comparing other angles ? (24.) What is an obtuse angle ? (25.) What is an acute angle? (26.) What is a circle? (27.) Distinguish between circle and circumference. (28.) What is an arc? (29.) Define radius. (30.) What is a diameter ? (31.) What is a semicircle ? (32.) What is a tangent? (33.) Into how many parts is the circumference of every circle divided? (34.) What are the parts called ? (35.) How many degrees in a quadrant? (36.) What relationship is there between the angles at the centre of a circle and the arcs on which they stand? (37.) What is a minute? (38.) What is a second?

Section 2.

(1.) What is Euclid's definition of a figure ? (2.) What is Euclid's definition of rectilineal figures ? (3.) What is a triangle ? (4.) How is it the most simple of all rectilineal figures ? (5.) Why is it sometimes called a trilateral ? (6.) If a rectilineal figure has six sides, how many angles has it ? (7.) How many kinds of triangles are there ? (8.) From what are they named ? (9.) What is an equilateral triangle ? (10.) What is an isosceles triangle ? (11.) What is

a scalene triangle? (12.) What is a right-angled triangle? (13.) Which side is the hypotenuse? (14.) What are the other sides called ? (15.) What is an obtuse-angled triangle? (16.) What is an acute-angled triangle? (17.) What is the vertex of a triangle? (18.) What other name has it? (19.) What is generally meant by the base? (20.) In what kind of triangles may it be changed? (21.) What is the altitude of a triangle? (22.) What is the perimeter of a figure? (23.) What is a chord?

Section 3.

(1.) What is a quadrilateral figure ? (2.) What is a parallelogram ? (3.) How many kinds of quadrilaterals are there ? (4.) Name the four which are parallelograms. (5.) Name the two which are not parallelograms. (6.) What is a square ? (7.) What is a rectangle ? (8.) What other name has it ? (9.) What is a rhombus? (10.) What angles are always equal to each other ? (11.) What is a rhomboid ? (12.) What is a trapezoid ? (13.) What is a trapezoid ? (14.) Give another name for a quadrilateral figure. (15.) What is a diagonal ? (16.) What is a diameter of a parallelogram ?

Section 4.

(1.) What is the area of a figure ? (2.) How are such measurements calculated ? (3.) What is the area of a square whose side contains 6 linear inches ? (4.) What is the area of a rectangle whose adjacent sides are 6 feet and 5 feet ? (5.) What are concentric circles ?

Section 5.

(1.) What is Euclid's definition of multilateral figures or polygons?
(2.) What is a regular polygon ? (3.) What is an irregular polygon ?
(4.) How many sides may a polygon have ? (5.) What is the limit to the number of sides that we usually meet with ? (6.) What is a nonagon ? (7.) What name is given to a figure of eleven sides ? (8.) Of twelve sides ?

Section 6.

(1.) What is a cone ? (2.) What is meant by its axis? (3.) When is a cone said to be right ? (4.) When is it said to be oblique? (5.) Under what circumstances will a section of a cone be a circle? (6.) What is an ellipse? (7.) How many diameters has it? (8.) What is the long diameter called? (9.) What name is given to the short diameter? (10.) What are the foci? (11.) What is a parabola? (12.) What is its double ordinate? (13.) What is its ordinate? (14.) What is its abscissa? (15.) What is a hyperbola? (16.) What is its diameter? (17.) What do we mean by the "conic sections?" (18.) What is no val? (19.) Why is it so called?

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Section 7.

 How many kinds of inscribed figures are there ? (2.) When is a rectilineal figure said to be inscribed in another rectilineal figure ?
When is a rectilineal figure said to be inscribed in a circle ?
When is a sector of a circle ?

Section 8.

(1.) How many kinds of described figures are there? (2.) When is a rectilineal figure said to be described about another rectilineal figure? (3.) When is a rectilineal figure said to be described about a circle? (4.) When is a circle said to be described about a rectilineal figure?

Section 9.

(1.) What is ratio? (2.) On what does the ratio of any two quantities depend? (3.) What is understood by a "part?" (4.) What is Euclid's definition of proportion? (5.) When are four quantities said to be proportionals? (6.) What is the last term called? (7.) Which are the extremes? (8.) Which are the means? (9.) What product equals the product of the means? (10.) What is meant by a mean proportional? (11.) What is a proportional greater? (13.) What is meant by the fourth proportional greater? (13.) What is meant by the fourth proportional less? (14.) What is meant by the third proportional greater? (15.) The third proportional less?

Section 10.

(1.) What is Euclid's definition of similar rectilineal figures ? (2.) What rectilineal figures are similar ? (3.) What other rectilineal figures can be made similar ?

Section 11.

(1.) In Euclid I. 35, what is meant by the same parallels ? (2.) In what direction is the altitude reckoned ? (3.) Under what circumstances is a triangle half of a parallelogram ?

QUESTIONS IN SOLID GEOMETRY.

(1.) To what has the preceding portion of the work been confined? (2.) What kind of objects next comes under consideration ? (3.)What is the great difference between a plane figure and a solid object ? (4.) Name the distinct ways in which a solid may be repre-(5.) Explain clearly the difference between drawing an sented. object perspectively and geometrically. (6.) How many distinct drawings must we make in order to draw a solid object geometrically ? (7.) Explain clearly what is meant by plan, and what by elevation. (8.) What do we understand by the "planes of projection?" (9.) Name them. (10.) How may the horizontal plane be illustrated? (11.) How may the vertical plane be illustrated ? (12.) What do we understand by the "line of intersection ?" (13.) By what other names is it known? (14.) What do we mean by the projections of an object ? (15.) By what is every solid bounded ? (16.) By what is every surface bounded ? (17.) By what is every line limited ? (18.) What do we mean by the projector of a point? (19.) How may a point be found, its projections being given? (20.) When a line is parallel to the horizontal and vertical plane, to what are its projections parallel? (21.) Under what circumstances must we suppose the vertical plane to revolve upon the line of intersection of the planes of projection ? (22.) What shows the distance of a point from the horizontal plane? (23.) What shows the distance of a point from the vertical plane? (24.) What is understood by the term rabatting ?

(25.) What solids are most commonly used to illustrate the principles of Solid Geometry? (26.) What is a cube? (27.) What is a prism? (28.) What is a pyramid? (29.) What is a sphere? (30.) What is a cone? (31.) What is a cylinder?

(32.) What are co-ordinate planes? (33.) What do we understand by the traces of a line? (34.) How are they distinguished? (35.) What do we understand by the traces of a plane? (36.) How are they distinguished? (37.) When the projections of a line are given, what may be found? (38.) If a plane be parallel to the ground line, to what are its traces parallel ? (39.) If a trace be perpendicular to the ground line, to what are its traces perpendicular ?

(40.) Name four other regular solids which are used to illustrate the principles of Solid Geometry. (41.) What is a tetrahedron? (42.) What is an octahedron? (43.) What is a dodecahedron? (44.) What is an icosahedron?

(45.) What do we understand by a section ? (46.) What do we mean by penetrations of solids ?

ETYMOLOGY OF GEOMETRICAL TERMS.

Abbreviations-L. for Latin ; G. for Greek ; F. for French.

Abscissa, from L. abscissus, a, um, torn off ; from L. ab-scindo, to tear off.

Acute, from L. acutus, a, um, sharp or pointed; from L. acus, to make sharp.

Adjacent, from L. adjacens-entis, lying near; from L. ad, to; and jaceo, to lie.

Alternate, from L. alternatus, a, um; from L. alterno, to do anything by turns. [L. alter = other.]

Altitude, from L. altitudo, dinis, height; from L. altus, a, um, high.

Angle, from L. angulus, a corner; from G. angkylos, a bend.

Apex, from L. apex, the tip or top of a thing.

Arc, from L. arcus, a bow.

Area, from L. area, a vacant piece of ground; originally a place where corn was dried; from L. areo, to be dry.

Axis, from L. axis; G. axon, an axle.

Base, from L. basis, a foundation; from G. baino, to step.

Bisect, from L. bis, twice; and L. seco (sectus), to cut.

Centre, from L. centrum; G. kentron, a sharp point. [G. kenteo = to prick.] **Chord**, from L. chorda; G. chordē, an intestine, also a string of a lyre.

Cinquefoil, from F. cinq, five; and F. feuille, a leaf. [L. folium = a leaf.] Circle, from L. circulus, a ring; from G. kirkos, a circle.

Circumference, from L. circumfero, to carry round; from L. circum, around; and L. fero, to carry.

Coincide, from L. co (con), together; and L. incido, to fall into or upon. [L. in = in; and L. cado = to fall.]

Concentric, from L. con, together; and L. centrum; G. kentron, a sharp point.

Cone, from L. conus, G. konos, that which comes to a point.

- **Conjugate**, from L. conjungo, to yoke or join together; from L. con, together; and L. jugum, that which joins, a yoke.
- Converge, from F. converger, L. con = with; L. vergo, to bend, or incline.
- Co-ordinate, from L. co (con), together ; and L. ordo, inis, a straight row, a regular series.
- Cube, from L. cubus; G. kubos, a die.
- Curve, from L. curvus, a, um, crooked, bent.
- Cylinder, from G. kylindros; from G. kylindö, to roll. Hence roller-like.

Decagon, from G. deka, ten; and G. gonia, an angle (corner).

- Decimal, from L. decem, ten.
- Diagonal, from G. diagónios, from corner to corner. [G. dia, through; and G. gönia, a corner.]
- Diagram, from G. diagramma, that which is marked out by lines; from G. dia, round; and G. graphō, to write or delineate.
- Diameter, from G. diametros, measurement through; from G. dia, through; and G. metron, a measure.
- Dihedral, from G. di, double; and G. hedra, a base.
- Dodecagon, from G. dödeka, twelve; and G. gönia, an angle (corner).

Dodecahedron, from G. dodeka, twelve; and G. hedra, a base.

- **Duodecimal**, from L. duodecim, twelve. [L. duo = two, and L. decem = ten.]
- Elevation, from L. elevo, to lift up or raise; from L. e, up; and L. levo, to raise.
- Ellipse, from G. elleipsis, a defect or leaving out. [G. elleipo, to leave out.]
- Equilateral, from L. acquilaterus, equal-sided; from L. acquus, a, um, equal; and L. latus, lateris, a side.
- Equivalent, from L. acquus, a, um, equal; and L. valens, valentis, being strong. [L. valeo = to be strong.]
- Figure, from L. figura, a shape. [L. fingo = to form.]
- Focus, from L. focus, a fire-place, hearth. [L. foveo = to heat.]
- Foil, from F. feuille, a leaf. [L. folium = a leaf.]
- Geometry, from G. geometro, to measure land; from G. gē, the earth; and G. metro, to measure.
- Heptagon, from G. heptagonos, seven-cornered; from G. hepta, seven; and G. gonia, an angle (corner).
- Hexagon, from G. hex, six; and G. gonia, an angle.
- Horizontal, from G. horizo, to divide or bound. [G. horos = a limit.]
- Hyperbola, from G. hyperbolē, a throwing beyond; from G. hyper, beyond or over; and ballo, to throw.

- Hypotenuse, from G. hypoteinousa, the line subtending a right angle; from G. hypo, under; and G. teinō, to stretch.
- Icosahedron, from G. eikosi, twenty; and G. hedra, a base.

Intersect, from L. inter, between ; and L. seco (sectum), to sut.

- Involute, from L. involvo, to roll around, wrap up; from L. in, upon; and L. volvo, volutum, to roll.
- Isosceles, from G. isoskelēs, having equal legs; from G. isos, equal; and G. skelos, a leg.
- Line, from L. linea, a linen thread. [L. linum = flax.]
- Multilateral, from L. multilaterus, many-sided; from L. multus, a, um, many; and L. latus, lateris, a side.
- Nonagon, from L. nonus, a, um, the ninth; and G. gonia, a corner.
- Oblique, from L. obliquus, a, um, sidelong, slanting.
- Oblong, from L. oblongus, a, um, rather long.
- Obtuse, from L. obtusus, a, um, blunt; from L. obtundo, to blunt; from L. ob, against; and L. tundo, to beat.
- Octagon, from G. okto, eight; and G. gonia, an angle.
- Octahedron, from G. okto, eight; and G. hedra, a base.
- Ordinate, from L. ordo, inis, a straight row, a regular series.
- Oval, from L. ovum, an egg. Hence egg-shaped.
- Parabola, from G. parabolē, a placing beside; from G. para, from, by the side of; and G. ballo, to throw.
- Parallel, from G. para, by the side of; and G. allelos, one another. [G. allos = another.]
- Parallelogram, from G. parallelogrammon, a figure bounded with parallel sides. [G. grammē = a line.]
- Penetration, from L. penetro (penetratum), to place or set into.

Pentagon, from G. pente, five ; and G. gonia, a corner.

Perimeter, from G. peri, around; and G. metron, a measure.

Periphery, from G. peri, around ; and G. phero, to carry.

- Perpendicular, from L. perpendiculum, a plumb-line; from L. per, thoroughly; and L. pendo, to weigh.
- Plane, from L. planus, perfectly flat.
- Point, from L. punctum, a point, or small hole. [L. pungo = to pierce into]
- Polygon, from G. polugönos, a figure having many angles; from G. polus, many; and G. gönia, a corner.
- **Prism**, from G. prisma. [G. $priz\delta = to saw$.]

Problem, from G. problēma, that which is proposed; from G. pro, before; and G. ballo, to throw.

Profile, from L. pro, forth ; and L. filum, a thread.

Projection, from L. projicio (projectum), to throw forth or before; from L. pro, forth; and L. jaceo, to throw.

Proportional, from L. proportio, symmetry, analogy; from L. pro, in comparison with; and L. portio, portionis, part, share.

- **Pyramid**, from G. *pyramis*, *pyramidos*, usually derived from G. *pyr*, a flame, because of its pointed shape.
- **Quadrant**, from L. quadrans, -antis, making square; from L. quadro, to make square. [L. quatuor = four.]

Quadrilateral, from L. quadrilaterus, four-sided; from L. quatuor, four; and L. latus, lateris, a side.

Quatrefoil, from F. quatre, four; and F. feuille, a leaf.

Radius, from L. radius, a spoke of a wheel.

Ratio, from L. ratio, calculation. [L. reor (ratus), to think, suppose.]

Rectangle, from L. rectus, a, um, right; and L. angulus, a corner.

- Rectilineal, from L. rectus, a, um, right, straight; and L. linea, a linen thread. [L. linum = flax.]
- **Rhombus**, from G. *rhombos*, a wheel thus shaped, and turned on a pivot. [G. *rhembo*, to turn round and round.].
- Rhomboid, from G. rhombos, and G. eidos, form, shape.

Scale, from L. scala, a ladder, flight of steps. [L. scando, to mount.]

Scalene, from G. skalēnos, unequal, uneven. [G. skazō, to limp.]

Sector, from L. sector, one who cuts. [L. seco (sectum), to cut.]

Segment, from L. segmentum, a piece cut off. [L. seco (sectum), to cut.]

Semi-circle, from L. semi, half; and L. circulus, a ring; from G. kirkos, a circle.

Sphere, from G. sphaira, a ball or globe.

spiral, from G. speira, anything wound round, a coil.

- Square, from L. quadro, to make square. [Old F. esquarré, a square; modern F. carré, square.]
- Superficies, from L. superficies, the upper side, the top; from L. super, above; and L. facies, a face.

Tangent, from L. tangens, -entis, touching. [L. tango = to touch.]

Tetrahedron, from G. tetra, four; and G. hedra, a base.

Trace, from L. traho, to draw. [F. trace = trace.]

Transverse, from L. transversus, lying across; from L. trans, across; and L. verto (versum), to turn.

Trapezium, from G. trapezion, dim. of trapeza, a table; contracted either from G. tri-peza, three-legged; or from G. tetra-peza, four-legged.

Trapezoid, from G. trapezion, and G. eidos, shape, form.

Trefoil, from F. trois, three; and F. feuille, a leaf.

- Triangle, from L. triangulus, having three corners; from L. tres, three; and L. angulus, a corner.
- Trilateral, from L. trilaterus, having three sides; from L. tres, three; and L. latus, lateris, a side.

Trisect, from L. tres, three; and L. seco (sectum), to cut.

Vertex, from L. vertex, the top or crown of the head. [L. verto = to turn.] **Vertical**, from L. vertex (verticis), the top of the head.

Volute, from L. volvo (volutum), to roll.

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